Subject: Mission 5: Deadly Reunion

Posted by Anonymous on Fri, 01 Mar 2002 18:13:00 GMT

View Forum Message <> Reply to Message

I need some help its takning forever to get to Deadeye, is there a quicker way? I'm on my eighth try and he keeps getting overrun by mutants.

Subject: Mission 5: Deadly Reunion

Posted by Anonymous on Fri, 01 Mar 2002 18:23:00 GMT

View Forum Message <> Reply to Message

I dunno. But if after you gget him, follow him, it's the easiest way to the cathedral you have to get to and defend. And the level after that, oh wait maybe I shouldn't spoil the AWSOME ending cutscene.

Subject: Mission 5: Deadly Reunion

Posted by Anonymous on Fri, 01 Mar 2002 20:32:00 GMT

View Forum Message <> Reply to Message

more help, plz \*bump\*

Subject: Mission 5: Deadly Reunion

Posted by Anonymous on Sat, 02 Mar 2002 02:16:00 GMT

View Forum Message <> Reply to Message

check the other similar forum. i've post what i can say to help

Subject: Mission 5: Deadly Reunion

Posted by Anonymous on Sat, 02 Mar 2002 16:12:00 GMT

View Forum Message <> Reply to Message

o ya i had same problem.. go back a lil bit to were theres a big mansion on the right hand side with grass around it.. go inside and make yur way up stairs..there u`ll find Patch and then carry on as normal no timelimit on deadeye`s rescue

Subject: Mission 5: Deadly Reunion

Posted by Anonymous on Sat, 02 Mar 2002 16:20:00 GMT

View Forum Message <> Reply to Message

LOL, building missions are where I \*always\* get lost.

Subject: Mission 5: Deadly Reunion Posted by Anonymous on Wed, 06 Mar 2002 06:02:00 GMT

View Forum Message <> Reply to Message

I'm on the same mission, Soldier difficulty, and I've rescued Deadeye, but he keeps getting fried or crushed by the flametank! I can't shoot baack, much, becasue ui'll flame Deadeye as well as the flametank, what do i do?

Subject: Mission 5: Deadly Reunion
Posted by Anonymous on Wed, 06 Mar 2002 06:09:00 GMT
View Forum Message <> Reply to Message

FIRST OF ALL TO KEEP HIM FROM GETTING OVERRUNhe gets overrun once you go too far up that alley(the one where he says "i'm being overrun" so, don't go up that alley until you have found him and he will surviveonce you get to the house with him in it, destroy the apc outside the door go meet him and he will run off let him get ahead of you then once he is out of sight, then you can go to the cathedral and he should stay safeas for the flame tank, destroy it before you get anywhere near rescuing him