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Subject: Fixed old Ren2-Modells

Posted by [rrutk](#) on Wed, 02 Apr 2008 12:57:06 GMT

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Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

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Subject: Re: Fixed old Ren2-Modells

Posted by [Samous Mods](#) on Wed, 02 Apr 2008 13:46:12 GMT

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rrutk wrote on Wed, 02 April 2008 06:57Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

rrutktank

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Subject: Re: Fixed old Ren2-Modells

Posted by [IronWarrior](#) on Wed, 02 Apr 2008 17:51:32 GMT

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rrutk wrote on Wed, 02 April 2008 06:57Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

Can you post the files for that Vulture Helicopter please?

Also, you can find models all working in a Renegade map called Islands\_Evo.mix

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Subject: Re: Fixed old Ren2-Modells

Posted by [mrÃ£Ã§Ã·z](#) on Wed, 02 Apr 2008 17:58:58 GMT

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rrutk wrote on Wed, 02 April 2008 06:57Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

wait for \*\*\* Apocalypse Rising \*\*\*

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Subject: Re: Fixed old Ren2-Modells

Posted by [rrutk](#) on Wed, 02 Apr 2008 19:32:43 GMT

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no problem.

File Attachments

1) [sov\\_vulture.zip](#), downloaded 139 times

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Subject: Re: Fixed old Ren2-Modells

Posted by [IronWarrior](#) on Wed, 02 Apr 2008 21:39:54 GMT

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rrutk wrote on Wed, 02 April 2008 13:32no problem.

Thank you.

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Subject: Re: Fixed old Ren2-Modells

Posted by [OWA](#) on Sat, 05 Apr 2008 13:25:16 GMT

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Madrockz wrote on Wed, 02 April 2008 18:58rrutk wrote on Wed, 02 April 2008 06:57Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

wait for \*\*\* Apocalypse Rising \*\*\*

Haha, we aren't using any of those Ren2 models with the shit textures :V

There was a mod that used to be over at C&C source. It had a gattling tank and a tesla tank in it.

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Subject: Re: Fixed old Ren2-Modells

Posted by [cnc95fan](#) on Sat, 05 Apr 2008 22:34:07 GMT

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He wasn't saying that AR was. He was saying for rrutk to wait for AR to release to use AR's

models.

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Subject: Re: Fixed old Ren2-Modells

Posted by [rrutk](#) on Sat, 05 Apr 2008 23:34:48 GMT

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Island\_Evo: not really worth...

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Subject: Re: Fixed old Ren2-Modells

Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 07 Apr 2008 03:08:05 GMT

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One Winged Angel wrote on Sat, 05 April 2008 08:25  
Madrockz wrote on Wed, 02 April 2008 18:58  
rrutk wrote on Wed, 02 April 2008 06:57  
Does someone know, if someone has fixed/boned and released the old Renegade-2-Models made by WW (Apoctank, Rhinotank, Crizzlytank, Prismatank, Lighttank, Transport, Kirov)?

The Vulture Helicopter I found boned...

wait for \*\*\* Apocalypse Rising \*\*\*

Haha, we aren't using any of those Ren2 models with the shit textures :V

There was a mod that used to be over at C&C source. It had a gattling tank and a tesla tank in it.

I remember that mod... and its load screen said "EA SUCKS WALE COCK".

Wow I can't believe I remembered that.

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Subject: Re: Fixed old Ren2-Modells

Posted by [OWA](#) on Tue, 08 Apr 2008 09:50:54 GMT

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cnc95fan wrote on Sat, 05 April 2008 23:34  
He wasn't saying that AR was. He was saying for rrutk to wait for AR to release to use AR's models.

Ah, but using them for renegade would be stealing

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Subject: Re: Fixed old Ren2-Modells

Posted by [rrutk](#) on Tue, 08 Apr 2008 10:46:16 GMT

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Well, I dont want to have completly redone new textured models ... I just need the old Ren2-Vehicles boned and fixed for my "virtual-museum-map" ...

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Subject: Re: Fixed old Ren2-Modells

Posted by [ErroR](#) on Thu, 10 Apr 2008 14:15:26 GMT

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i have the rhino... do you need it?

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Subject: Re: Fixed old Ren2-Modells

Posted by [rrutk](#) on Fri, 11 Apr 2008 20:02:58 GMT

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ErroR wrote on Thu, 10 April 2008 09:15i have the rhino... do you need it?

i fixed the rhino myself. i love it.

but last things to do with that models:

- crizzly must be boned completly
- kirov: (bone the weapons and rotors)
- apoc: apply its original texture

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