
Subject: How Do I Set Up Lua V3

Posted by [cpjok](#) on Tue, 01 Apr 2008 16:20:58 GMT

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ok i had my server with it all but my pc got virus so i reformatted it and lost it im makeing it again but lua wont work

ss

File Attachments

1) [ss.JPG](#), downloaded 1057 times

TIBERIUM UNIVERSE

Renegade Master Server - BZcpjok - svrcfg_cnc.ini

```
Server Side Game Manager v2.0.2 with Scripts.dll v3.4.1 loaded
Created by Black-Cell.net
RenegadeFDS DDE channel initialized
Loading level C&C_Field.mix
Host: Teams have been remixed.
Load 100% complete
Level loaded OK
Running in All Out War mode.
New settings detected and loaded from ssgm.ini!
The Current Map Number is 0
No players
----- Available commands -----
admin_message, allow, ban, client_physics_optimization, cmmsg, cmssgp
cmsgt, disarm, disarmb, disarmr, donate, edit_vehicle, eject, extras
game_info, gameover, getbw, icon, icon2, id, kick, map, mapch
mapnum, maxplimitd, message, mined, mlimit, nlimitd, mlist, mlistc
nod, musica, musicp, net_update_rate, nomusica, nomusicp, page
pams, pinfo, player_info, plimit, plimitd, ppage, quit, quit_slave
radar, restart, rlmon, rlmonoff, screen_uv_bias, set_bw_budget_out
setbw, snd3da, snd3dp, snd3dt, snda, sndp, sndt, song, sversion
team, team2, time, timed, timel, timeld, tmsg, toggle_sorting
tpage, version, vlimit, vlimitd, win
The Version of bhs.dll on this machine is 3.400000
Host: <CloudyServ>: Mine limit has been set to 35.
```

Other Places

- Desktop
- My Documents
- Shared Documents
- My Computer
- My Network Places

Details

 Rocket Buggy gmax scene 273 KB	 Rocket_Buggy 26 KB
 Scripts.dll	 server Configuration Settings 8 KB
 Spy Commands Text Document 5 KB	 SSGM 2.0.2 WFDS 3,193 KB
 SSGM_2.0.2_Base_Defence_P... 4,774 KB	 W3DImporter 162 KB
 WOLSPYBuild22	