
Subject: Tiberium will include Renegade characters
Posted by [Goztow](#) on Tue, 01 Apr 2008 07:12:37 GMT
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EA has confirmed that Tiberium, the hyped new FPS set in the C&C universe and considered by many as the successor for Renegade, will include a certain number of C&C Renegade elements.

One of them will be a stealth character which will be purchasable from the start of the game in a yet to be revealed game mode.

ZoneRunner, community manager of Tiberium:

The Stealth Black Hand is considered by many online gamers as a mysterious character. The idea of having a device making you invisible for the human eye intrigues a lot of persons. On popular demand, this character will be back in Tiberium's online play.

We hope to be able to give you more details on this announcement soon.

Edit: April's fool .

Subject: Re: Tiberium will include Renegade characters
Posted by [TD](#) on Tue, 01 Apr 2008 07:58:28 GMT
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Great, the n00bs will use SBH again because they suck at everything else.

Subject: Re: Tiberium will include Renegade characters
Posted by [Mad Ivan](#) on Tue, 01 Apr 2008 09:42:50 GMT
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April Fools to you too

Subject: Re: Tiberium will include Renegade characters
Posted by [StealthEye](#) on Tue, 01 Apr 2008 10:04:30 GMT
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Hope so... We don't need any more SBH n00bs now do we.

Subject: Re: Tiberium will include Renegade characters
Posted by [renalpha](#) on Tue, 01 Apr 2008 14:36:17 GMT
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i like the sbh
i mean i love it

Subject: Re: Tiberium will include Renegade characters
Posted by [jnz](#) on Tue, 01 Apr 2008 14:56:54 GMT
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renalpha wrote on Tue, 01 April 2008 15:36i like the sbh
i mean i love it

StealthEye wrote on Tue, 01 April 2008 11:04SBH n00bs

You kind of proved it renalpha.

Subject: Re: Tiberium will include Renegade characters
Posted by [Samous Mods](#) on Tue, 01 Apr 2008 15:05:50 GMT
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gayAlpha

Subject: Re: Tiberium will include Renegade characters
Posted by [The Executor](#) on Tue, 01 Apr 2008 15:33:30 GMT
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Actually I find it interesting that the SBH is invisiable to the enemy and netural people, and yet you team can see it.

Subject: Re: Tiberium will include Renegade characters
Posted by [cnc95fan](#) on Tue, 01 Apr 2008 15:59:59 GMT
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If the SBH was given a infantry killing weapon, it would prove usefull, otherwise it's only half decent for planting beacons.

Subject: Re: Tiberium will include Renegade characters
Posted by [Lone0001](#) on Tue, 01 Apr 2008 16:04:02 GMT
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Mad Ivan wrote on Tue, 01 April 2008 04:42April Fools to you too

Just to point out if it was real there would be a real source.

Subject: Re: Tiberium will include Renegade characters
Posted by [The Executor](#) on Tue, 01 Apr 2008 17:04:54 GMT
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That's great....anyway I think the laser rifle repeals tanks because they take a steady flow of damage and then they sink away to reappear because they lose like 10 armour. X_X Also the pistol that they SBH carries is better as an infantry weapon killer.

Subject: Re: Tiberium will include Renegade characters
Posted by [Jerad2142](#) on Tue, 01 Apr 2008 17:28:55 GMT
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Mad Ivan wrote on Tue, 01 April 2008 04:42 April Fools to you too
Agreed.

Subject: Re: Tiberium will include Renegade characters
Posted by [Jamie or NuneGa](#) on Tue, 01 Apr 2008 19:36:27 GMT
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TD wrote on Tue, 01 April 2008 08:58 Great, the n00bs will use SBH again because they suck at everything else.

woot I stand a chance

Subject: Re: Tiberium will include Renegade characters
Posted by [Starbuzz](#) on Tue, 01 Apr 2008 19:52:51 GMT
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lol

Subject: Re: Tiberium will include Renegade characters
Posted by [Goztow](#) on Tue, 01 Apr 2008 20:54:05 GMT
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April's fool indeed . No real info here .

Subject: Re: Tiberium will include Renegade characters
Posted by [mr£Ä\\$Ä-z](#) on Tue, 01 Apr 2008 20:56:08 GMT
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Goztow wrote on Tue, 01 April 2008 03:12EA has confirmed that Tiberium, the hyped new FPS set in the C&C universe and considered by many as the successor for Renegade, will include a certain number of C&C Renegade elements.

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Edit: April's fool .

I want Pictures anyways Tiberium will still suck without AOW Mode.

Subject: Re: Tiberium will include Renegade characters
Posted by [Lone0001](#) on Tue, 01 Apr 2008 20:58:17 GMT
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Man I wonder what a real April fools joke would be around here.

Subject: Re: Tiberium will include Renegade characters
Posted by [Carrierll](#) on Wed, 02 Apr 2008 12:31:25 GMT
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Normally we're subjected to a small barrage from Crimson.

Subject: Re: Tiberium will include Renegade characters
Posted by [trooprM02](#) on Wed, 02 Apr 2008 16:33:14 GMT
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are you fucking kidding me....man I fucking hate these forums today...First the blazer EA support thread now this, when I saw "undisclosed game mode" I nearly fainted, FUCK.

Subject: Re: Tiberium will include Renegade characters
Posted by [Canadacdn](#) on Wed, 02 Apr 2008 18:33:03 GMT
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April Fools seemed to be the only day when EA had a brain.

Subject: Re: Tiberium will include Renegade characters
Posted by [trooprm02](#) on Thu, 03 Apr 2008 00:37:33 GMT
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Canadacdn wrote on Wed, 02 April 2008 12:33April Fools seemed to be the only day when EA had a brain.

LMFAOOOO, haha thats smart thinkin'

Subject: Re: Tiberium will include Renegade characters
Posted by [JPNOD](#) on Thu, 03 Apr 2008 10:46:53 GMT
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cnc95fan wrote on Tue, 01 April 2008 10:59If the SBH was given a infantry killing weapon, it would prove usefull, otherwise it's only half decent for planting beacons.

I guess you underestimate the power of the pistol or either you do not know how to use it.

The laser is what makes him actually sucky, because it gives away the use of stealth. Giving it the silent Renegade pistol makes him silent and deadly.

Subject: Re: Tiberium will include Renegade characters
Posted by [Ghostshaw](#) on Thu, 03 Apr 2008 11:31:34 GMT
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Except that the pistol also uncloaks him when fired....

-Ghost

Subject: Re: Tiberium will include Renegade characters
Posted by [Jamie or NuneGa](#) on Thu, 03 Apr 2008 12:01:12 GMT
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I think the point hes making is a pistol unlike a laser rifle will not make half of gdi come running at

you, where as a laser rifle is a very unique sound and often many will hear it and come to kill you.

Subject: Re: Tiberium will include Renegade characters
Posted by [The Executor](#) on Thu, 03 Apr 2008 15:52:37 GMT
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Ghostshaw wrote on Thu, 03 April 2008 05:31 Except that the pistol also uncloaks him when fired....

-Ghost

Any type of firing with an sbh unclocks him. That includes looking through a scope.

Subject: Re: Tiberium will include Renegade characters
Posted by [The Executor](#) on Thu, 03 Apr 2008 15:54:17 GMT
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JPNOD wrote on Thu, 03 April 2008 04:46 cnc95fan wrote on Tue, 01 April 2008 10:59 If the SBH was given a infantry killing weapon, it would prove usefull, otherwise it's only half decent for planting beacons.

I guess you underestimate the power of the pistol or either you do not know how to use it.

The laser is what makes him actually sucky, because it gives away the use of stealth. Giving it the silent Renegade pistol makes him silent and deadly.

I said that you " Mr. Don't Read MSwindows Post's"

Subject: Re: Tiberium will include Renegade characters
Posted by [luv2pb](#) on Thu, 03 Apr 2008 17:17:36 GMT
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I think it is funny that Goztow locked spoony's April fools thread because it was past April fools day but hasn't locked his own.

Don't send me another dumbass PM either kthx.

Subject: Re: Tiberium will include Renegade characters

Posted by [Goztow](#) on Thu, 03 Apr 2008 17:52:54 GMT

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luv2pb wrote on Thu, 03 April 2008 19:17I think it is funny that Goztow locked spoony's April fools thread because it was past April fools day but hasn't locked his own.

Don't send me another dumbass PM either kthx.
I think it's funny that you're being such a dickhead .

Subject: Re: Tiberium will include Renegade characters

Posted by [The Executor](#) on Thu, 03 Apr 2008 17:57:04 GMT

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You are the dickhead if when you lock the other one and not your own. When it would have been better for you just do move them to the "Spam Fest" section after like a day.

Ifamooo
