
Subject: Reborn... 12 FPS?

Posted by [Sn1per74*](#) on Sat, 29 Mar 2008 14:11:14 GMT

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Ey guys, I started playing Reborn today... It's cool, but I only get 12 fps...

I put everything on low... and I still get 12 fps... Just as it was on High. What's goin on? How can I make the frame rate faster?

Subject: Re: Reborn... 12 FPS?

Posted by [Dreganius](#) on Sat, 29 Mar 2008 14:17:30 GMT

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Get a better computer. Sorry, that's all the advice I can give

Subject: Re: Reborn... 12 FPS?

Posted by [mrÄÅ\\$Ä-z](#) on Sat, 29 Mar 2008 15:04:11 GMT

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APB is better

Subject: Re: Reborn... 12 FPS?

Posted by [Sn1per74*](#) on Sat, 29 Mar 2008 15:05:37 GMT

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Madrockz wrote on Sat, 29 March 2008 10:04APB is better

Did I ask about APB?

Subject: Re: Reborn... 12 FPS?

Posted by [Jamie or NuneGa](#) on Sat, 29 Mar 2008 15:44:23 GMT

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I find that with reborn I do get lower fps than with rene... apart from adjusting res and detail there isn't much you can do afaik.

Subject: Re: Reborn... 12 FPS?

Posted by [mrÄÅ\\$Ä-z](#) on Sat, 29 Mar 2008 15:49:44 GMT

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Sn1per74* wrote on Sat, 29 March 2008 09:05Madrockz wrote on Sat, 29 March 2008 10:04APB is better

Did I ask about APB?

I only wanted to give you a Tip, forget reborn it sucks, i have to agree with Sir_Kane's Signature

Subject: Re: Reborn... 12 FPS?

Posted by [Goztow](#) on Sat, 29 Mar 2008 16:04:27 GMT

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Madrockz wrote on Sat, 29 March 2008 16:49Sn1per74* wrote on Sat, 29 March 2008

09:05Madrockz wrote on Sat, 29 March 2008 10:04APB is better

Did I ask about APB?

I only wanted to give you a Tip, forget reborn it sucks, i have to agree with Sir_Kane's Signature

He didn't ask for your opinion on Reborn, did he?

Subject: Re: Reborn... 12 FPS?

Posted by [mr£Äz](#) on Sat, 29 Mar 2008 16:09:40 GMT

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No

Subject: Re: Reborn... 12 FPS?

Posted by [cmatt42](#) on Sat, 29 Mar 2008 16:20:24 GMT

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Reborn has much higher resolution textures than Renegade. Your computer's probably being crippled by this; there isn't much you can do aside from upgrading.

Subject: Re: Reborn... 12 FPS?

Posted by [mr£Äz](#) on Sat, 29 Mar 2008 16:43:35 GMT

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Sn1per74* wrote on Sat, 29 March 2008 08:11Ey guys, I started playing Reborn today... It's cool, but I only get 12 fps...

I put everything on low... and I still get 12 fps... Just as it was on High. What's goin on? How can I make the frame rate faster?

Wait for the Big Maps + Vehs, your Computer will EXPLODE!

Subject: Re: Reborn... 12 FPS?

Posted by [Sn1per74*](#) on Sat, 29 Mar 2008 17:01:38 GMT

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My computer can run BF2 on almost the highest quality and run smoothly... yet it can't run Reborn? It's not adding up...

Subject: Re: Reborn... 12 FPS?
Posted by [Lone0001](#) on Sat, 29 Mar 2008 17:19:32 GMT
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I noticed reborn tends to have low fps when it is in windowed mode, so make sure it isn't.

Subject: Re: Reborn... 12 FPS?
Posted by [Stefan](#) on Sat, 29 Mar 2008 17:55:55 GMT
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Go to the options menu > BHS.dll options, turn off shaders and other shizzle you don't need, restart Reborn and voila

Subject: Re: Reborn... 12 FPS?
Posted by [GEORGE ZIMMER](#) on Sat, 29 Mar 2008 18:32:05 GMT
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Yeah, if you're running Vista, I've heard that you get lower FPS when you run in windowed mode.

Subject: Re: Reborn... 12 FPS?
Posted by [u6795](#) on Sat, 29 Mar 2008 18:39:57 GMT
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People like MadRockz are reasons we have stupid pointless Renedrama.

Subject: Re: Reborn... 12 FPS?
Posted by [Canadacdn](#) on Sat, 29 Mar 2008 20:37:14 GMT
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None of the Reborn beta maps seem to have VIS or anything, and the shitty W3D engine can't handle it very well.

Subject: Re: Reborn... 12 FPS?
Posted by [Rocko](#) on Sat, 29 Mar 2008 20:38:31 GMT
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APB sucks so much dick

Subject: Re: Reborn... 12 FPS?

Posted by [mr£Ä\\$Ä-z](#) on Sat, 29 Mar 2008 21:25:40 GMT

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People like u6795 are reasons we have stupid pointless Renedrama.

Subject: Re: Reborn... 12 FPS?

Posted by [BlueThen](#) on Sat, 29 Mar 2008 21:30:32 GMT

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Madrockz wrote on Sat, 29 March 2008 16:25 People like u6795 are reasons we have stupid pointless Renedrama.

No... No, just you.

Subject: Re: Reborn... 12 FPS?

Posted by [mr£Ä\\$Ä-z](#) on Sat, 29 Mar 2008 21:33:55 GMT

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People like Originally Blue are reasons we have stupid pointless Renedrama.

Subject: Re: Reborn... 12 FPS?

Posted by [u6795](#) on Sun, 30 Mar 2008 00:38:34 GMT

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Madrockz wrote on Sat, 29 March 2008 17:33 People like Originally Blue are reasons we have stupid pointless Renedrama.

Seriously, get the fuck out. That was the most lame thing I've ever heard. Remember what it's like to argue with a little child, all they really say is "your mom!"

That's what most arguments are on the Renegadeforums.

Subject: Re: Reborn... 12 FPS?

Posted by [BlueThen](#) on Sun, 30 Mar 2008 01:14:07 GMT

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u6795 wrote on Sat, 29 March 2008 19:38 Madrockz wrote on Sat, 29 March 2008 17:33 People like Originally Blue are reasons we have stupid pointless Renedrama.

Seriously, get the fuck out. That was the most lame thing I've ever heard. Remember what it's like

to argue with a little child, all they really say is "your mom!"

That's what most arguments are on the Renegadeforums.
Derail'd!

I say a moderator moves this part of the topic to the spam section.

Subject: Re: Reborn... 12 FPS?

Posted by [R315r4z0r](#) on Sun, 30 Mar 2008 06:57:24 GMT

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u6795 wrote on Sat, 29 March 2008 20:38 Seriously, get the fuck out. That was the most lame thing I've ever heard. Remember what it's like to argue with a little child, all they really say is "your mom!"

HEY! If you have a problem with the "your mom!" comments, then you can just leave!

And as for Reborn, I haven't noticed any changes in FPS compared to Renegade and APB. I still get a range of 40-60 FPS on all 3, max settings. What graphics card do you have? I have a GeForce 7800Gs

Subject: Re: Reborn... 12 FPS?

Posted by [saberhawk](#) on Sun, 30 Mar 2008 07:17:03 GMT

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Stefan wrote on Sat, 29 March 2008 11:55 Go to the options menu > BHS.dll options, turn off shaders and other shizzle you don't need, restart Reborn and voila

Yeah, that'd do great if Reborn actually shipped with any shaders, but it doesn't.

Flipping that checkmark off really does nothing other than disallowing any "custom" shaders from being drawn with should they be registered. It doesn't disable the default, back-compatibility "shader" in shaders.dll, nor will it because if it does get disabled you will only get that leet black screen on starting up Renegade. d3d8.dll provides just enough of an emulation layer for the Direct3D 8 interfaces so that Renegade can load up bhs.dll which then patches in shaders.dll so that something can be drawn on the screen.

Subject: Re: Reborn... 12 FPS?

Posted by [Muad Dib15](#) on Sun, 30 Mar 2008 18:39:12 GMT

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First. All the 3 reborn maps that you download with the game are VIS mapped. ALL of them.

Second. My computer sucks ass. 40 GB HDD, 1 GB ram, and I have a custom video card to play bf2. I lag a bit on BF2 and I have the settings on fairly low.

Third. I get 30 to 40 fps on Reborn even with everything on.

Fourth. My vid card is an Nvidia Geforce 6800 GT from Biostar. My only complaint with it, is that it overheats if I play high graphics games too long because the fan sucks.

In conclusion. I have no idea what your problem is.

Subject: Re: Reborn... 12 FPS?

Posted by [Stefan](#) on Sun, 30 Mar 2008 22:44:41 GMT

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Saberhawk wrote on Sun, 30 March 2008 08:17Stefan wrote on Sat, 29 March 2008 11:55Go to the options menu > BHS.dll options, turn off shaders and other shizzle you don't need, restart Reborn and voila

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It nearly doubles Reborn's FPS on my pc when it's turned off...

Subject: Re: Reborn... 12 FPS?

Posted by [Chuck Norris](#) on Mon, 31 Mar 2008 05:16:17 GMT

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Muad Dib15 wrote on Sun, 30 March 2008 12:39First. All the 3 reborn maps that you download with the game are VIS mapped. ALL of them.

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In conclusion. I have no idea what your problem is.

I wouldn't say a 6800 GT "sucks", especially for Reborn. My secondary PC has a 6800 GS AGP (same thing as the GT minus 4 pixel shaders and 1 vertex shaders, so mine is a tad bit weaker) and it plays Reborn absolutely fine with the game settings maxed, at 1600 x 1200 resolution, and also with 4x AA and 16x AF. About 95% of the time, it maxes out at 66FPS (my secondary PC's monitor's maximum for that resolution). It has 2GB of RAM as of now, but I tried it with 512MB and it made no difference. I don't know what CPU you have though.
