
Subject: Ingies are truly great!

Posted by [Anonymous](#) on Tue, 26 Feb 2002 07:38:00 GMT

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Some people might think that ingies are the character not to choose because they can't barely get points... well, I'm going to prove you wrong guys... I was in a game a few moments ago, a 20 or so player map as GDI. I got in almost 15 minutes after game start (1h game)... As I always do, I played ingie for the first round... got a few points by repairing... Get kill, get an hotwire. Go in the middle of the battle field, repair again, get some kills by c4ing some infantry (that's a pretty funny thing... people attack ingies thinking they are useless... Wait till they see remote c4 explode by their side quite funny indeed!!!) All good things have to end, got killed again... so i'm being an hotwire again... but this time in a mamoth... with an ingie backup... get a few kills, but got trapped, no more mamoth... so I start repairing again... from now on, and till the end of the game, I was MVP, with over 3000 points, 600 points above the second, if not more. With a little teamwork, ingies are truly one of the best infantry class you can have... just have to know how to use it... don't be afraid, use it!! Oh, and please note that I didn't c4ed any building or something... just some killing and repairing... So please when you know there's a need of ingies, don't say they are useless and boring... use them.. once you know how, it's impressive how devastating you can be for both infantry and vehicles, as well as buildings, as well as buildings. More than that, enemies prefer shooting at other people than ingies, since the "can't" do much harm.... the fatal mistake.... Those were my thoughts! enjoy the game!

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Posted by [Anonymous](#) on Tue, 26 Feb 2002 09:53:00 GMT

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Agreed. I think that Engies and Techs/Hotwire's are definitely great. People who want the high score be ****ed! I've gotten MVP many times ONLY playing as Hotwire, so they certainly don't lack for points if you play well. Of course, I'm a base rushing fiend. No one takes out a building faster than Hotwire or Tech with 2 timed c4s and 2 remote c4s on there. Don't forget all the kills you rack up dismembering people with your landmines! But don't over mine people! I read there's a 30 mine limit! I hate seeing my strategically placed mines poofing away cause another Hotwire/Tech is going bananas with the mines.

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Posted by [Anonymous](#) on Tue, 26 Feb 2002 10:09:00 GMT

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Hehehe! agreed too! and there's nothing like mining the enemy corridor too! plus, you can simply throw proxy mines at your enemy! Lot of fun! and there is something that takes out buildings faster than a tech/hotwire... two of'em!!!

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Posted by [Anonymous](#) on Tue, 26 Feb 2002 13:38:00 GMT

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Engies or Engy

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Posted by [Anonymous](#) on Tue, 26 Feb 2002 13:56:00 GMT

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simple math can prove this theory. one mammoth tank verses another. both sit still and aim guns at each other and fire at the exact same rate. one has an engineer behind, who wins? obviously the one who has more health, being the one with the engie. its that simple

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Posted by [Anonymous](#) on Tue, 26 Feb 2002 14:16:00 GMT

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I like playing as an engie, even if I don't get a lot of points its whether or not my team wins that matters, and I'll try me best to help my team win, even if it means staying at the base always repairing stuff.

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Posted by [Anonymous](#) on Tue, 26 Feb 2002 14:17:00 GMT

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i played as a engee the entire beta... in a loosing game.. under the righ conditions... you can out score the opposing side hifghest ranking player... if things go right..

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Posted by [Anonymous](#) on Wed, 27 Feb 2002 01:38:00 GMT

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I like playing engy too, usually during the first minutes of the game I always play engy coz you can c4 their harvester to blow it early in the game (when you lack the firepower to really damage it much by other means). Another thing is that the pistol from engineer, while weak, certainly isnt useless, certainly against all those ppl who cant aim worth a **** lol. I've killed Sakura's and other ppl in 1k suits before with the simple pistol. Nothing is quite as humiliating as a guy in a 1k suit getting killed by an engineers pistol, which was all free lol. Another reason I like playing engi is that should I get inside the enemies base, I know I can blow up a building with all the C4 I carry.
