
Subject: Editing Reborn

Posted by [_SSnipe_](#) on Thu, 13 Mar 2008 23:20:49 GMT

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How can i edit maps in lvl for reborn for a server?

Subject: Re: Editing Reborn

Posted by [nopol10](#) on Fri, 14 Mar 2008 00:01:11 GMT

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Use the LevelEditor found inside the Reborn folder in Program Files under RenEvo.

Subject: Re: Editing Reborn

Posted by [_SSnipe_](#) on Fri, 14 Mar 2008 00:06:39 GMT

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o wow i feel stupid i didnt even see it in there..

Subject: Re: Editing Reborn

Posted by [_SSnipe_](#) on Fri, 14 Mar 2008 18:38:32 GMT

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so how can i use reborn skins for ren? cna i jsut change the file names? or have to do more?

Subject: Re: Editing Reborn

Posted by [mrÅ£ÅŞÅ-z](#) on Fri, 14 Mar 2008 19:26:51 GMT

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SSnipe wrote on Fri, 14 March 2008 12:38so how can i use reborn skins for ren? cna i jsut change the file names? or have to do more?

I think you need to Convert the Models in normall LE

Subject: Re: Editing Reborn

Posted by [_SSnipe_](#) on Sat, 15 Mar 2008 01:33:21 GMT

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nvm
