Subject: Nod bike Posted by Anonymous on Sun, 24 Feb 2002 09:18:00 GMT View Forum Message <> Reply to Message

What happened to it. I would rather have that kick ass bike than than the APC

Subject: Nod bike Posted by Anonymous on Sun, 24 Feb 2002 09:34:00 GMT View Forum Message <> Reply to Message

A rocket bike would be SO fun to play with, it might have a weak attack but it goes so fast and has such a small profile that it would be almost impossible to hit.

Subject: Nod bike Posted by Anonymous on Sun, 24 Feb 2002 09:39:00 GMT View Forum Message <> Reply to Message

I WANT MY BIKE

Subject: Nod bike Posted by Anonymous on Sun, 24 Feb 2002 13:26:00 GMT View Forum Message <> Reply to Message

Yes it's in SP, but you can't drive it

Subject: Nod bike Posted by Anonymous on Sun, 24 Feb 2002 16:21:00 GMT View Forum Message <> Reply to Message

it was the first vehicle I wanted to try out in Renegade due to the fact it was small and was extremely fast. I've seen pictures, but they said it was more like a tank then an actually bile. It'd be so cool if it was added later.

Subject: Nod bike Posted by Anonymous on Sun, 24 Feb 2002 20:56:00 GMT View Forum Message <> Reply to Message

I remember somewhere that they took out the Orca and Recon Bike because when they reached their maximum speed, the fps went up so high that the server screwed up. It was either here or on cncrenegade.com's forums.

do you think they will add it in an expansion?thatd be sweet, i'd take that over a nod buggy

Subject: Nod bike Posted by Anonymous on Sun, 24 Feb 2002 21:37:00 GMT View Forum Message <> Reply to Message

so would i!

Subject: Nod bike Posted by Anonymous on Mon, 25 Feb 2002 00:31:00 GMT View Forum Message <> Reply to Message

As it's been siad many times before, WW took it out bcos it didn't feel rite. It's in SP tho!! [February 24, 2002: Message edited by: i-mess]

Subject: Nod bike Posted by Anonymous on Mon, 25 Feb 2002 09:55:00 GMT View Forum Message <> Reply to Message

And i want it to be able to fire blingly to the back Great to run away with!!lol

Subject: Nod bike Posted by Anonymous on Mon, 25 Feb 2002 15:43:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by Nuke-um:I would like the bike back. When I was at the Indy event I asked one of the designers if it will come and he said that they want to put it on a patch. If they can Invent a unit for Nod they can and should invent one for the GDI, to even the # of units out.Was any thing like a GDI bike that in command&conquer NO so they shouldnt put that in. Just make the recon bike have very weak armor.

Subject: Nod bike Posted by Anonymous on Tue, 26 Feb 2002 00:30:00 GMT View Forum Message <> Reply to Message

I would like the bike back. When I was at the Indy event I asked one of the designers if it will come and he said that they want to put it on a patch. If they can Invent a unit for Nod they can and Subject: Nod bike Posted by Anonymous on Tue, 26 Feb 2002 15:26:00 GMT View Forum Message <> Reply to Message

I think nod should get the bike because the GDI mammoth tank is far more powerful that the nod stelth tank,the (stelth) dosent even work. If it makes GDI feel better they can have a chrono harvester or something. Another thing that I hope would be changed Is the team change thing, i guess it is jut the demo that has the team-change thing and anyone who has the real game could you inform me do you get a bomber of orcha fighter???

Subject: Nod bike Posted by Anonymous on Tue, 26 Feb 2002 17:00:00 GMT View Forum Message <> Reply to Message

It would be nice to see it in the game for the sake of completeness. It would probably enhance gameplay as well, because the difficulty of hitting it would be nicely balanced by the fact that it can't take very many tank shells. In terms of assault bike vs APC... The APC is a better decision as far as gameplay is concerned. APCs promote teamplay, assault bikes promote solo combat. Hey, while we're at it, how come the computer NEVER used assault bikes in the original game when you played as GDI?

Subject: Nod bike Posted by Anonymous on Wed, 27 Feb 2002 11:37:00 GMT View Forum Message <> Reply to Message

plus Nod did have an APC in C&C multiplayer. I notice no-one complains about Nod having chem warriors, which were also only available in multiplayer. Or apaches.

Subject: Nod bike Posted by Anonymous on Wed, 27 Feb 2002 13:27:00 GMT View Forum Message <> Reply to Message

I wish both teams would get the SSM Launcher (I think that was the name)It was a multiplayer only vehicle, with a slow ROF. But it wielded two huge Napalm missiles.That was fat

Subject: Nod bike Posted by Anonymous on Wed, 27 Feb 2002 19:06:00 GMT View Forum Message <> Reply to Message they were Honest John Missles, not napalm, and they are more powerful then the regular missle launchers, so it would be unfair, but then again, Nod does have funner vehicles then GDI (flametank) but renegade would be so much funner with Honest Johns and recon bikes[February 27, 2002: Message edited by: Duo_Maxwell]

Subject: Nod bike Posted by Anonymous on Wed, 27 Feb 2002 20:08:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by sloppyjo:I think nod should get the bike because the GDI mammoth tank is far more powerful that the nod stelth tank,the (stelth) dosent even work.If it makes GDI feel better they can have a chrono harvester or something. Another thing that I hope would be changed Is the team change thing,i guess it is jut the demo that has the team-change thing and anyone who has the real game could you inform me do you get a bomber of orcha fighter???LEARN HOW TO SPELL!!!!!!! Stelth? What kind of man writes Stealth as Stelth? Oh and BTW you are an extreme NEWBIE. Stealth tanks do cloak, but you are able to see them when you are on thier side or get up close to them!!!!!!!! (In the original MP demo version you could actually see them like the allies did, but that is fixed now in the patches _),I, _,I,[February 28, 2002: Message edited by: EAVetAlex]

Subject: Nod bike Posted by Anonymous on Wed, 27 Feb 2002 20:17:00 GMT View Forum Message <> Reply to Message

Nod has more vehicles then GDI. But GDI's are more multi-purpose and more expensive.Maybe they should add Mobile HQ, with a internal purchase station so ppl can change class or re-arm in the field.

Subject: Nod bike Posted by Anonymous on Wed, 27 Feb 2002 20:23:00 GMT View Forum Message <> Reply to Message

they should add the ssm launcher and a-10 air strikes along with the recon bike.

Subject: Nod bike Posted by Anonymous on Thu, 28 Feb 2002 03:11:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by derfud:LEARN HOW TO SPELL!!!!!!What the f*** is wrong with everybody?(<- ok, not everybody, but...)Who the hell honestly gives a **** about perfect spelling, unless it's so bad that it can't be understood... quote:Originally posted by derfud:thierWhat did you just say about spelling?

I think he's just ****ed off that he got owned in multiplayer so he had to go pick on some n00b.

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