
Subject: Rigger needed...

Posted by [cnc95fan](#) on Tue, 04 Mar 2008 18:15:20 GMT

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Well, we have a **** load of guns, and vehicles, but no riggers to rig them... which halts any hope of a pre-alpha....

www.battlefordune.co.uk

<http://www.moddb.com/games/10054/battle-for-dune>

If you're interested please either: Reigster and apply on our forums... (no questions asked really, we don't even ask for proof of work) Leave us a comment on our ModDb site... or drop me a PM here.

Thanks.

Subject: Re: Rigger needed...

Posted by [Dante](#) on Tue, 04 Mar 2008 23:06:09 GMT

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If it is halting a release, you should learn to rig, its really not that difficult, and there are a LOT of tutorials on it.

Subject: Re: Rigger needed...

Posted by [cnc95fan](#) on Tue, 04 Mar 2008 23:07:29 GMT

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Dante wrote on Tue, 04 March 2008 17:06If it is halting a release, you should learn to rig, its really not that difficult, and there are a LOT of tutorials on it.

I do rig, I need help rigging all this!

Subject: Re: Rigger needed...

Posted by [danpaul88](#) on Tue, 04 Mar 2008 23:12:44 GMT

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You just said you had 'NO' riggers to rig them, and now you turn around and say actually you do have a rigger, but you want more? Make your mind up
