Subject: Battle For Dune update 12.. Posted by cnc95fan on Fri, 15 Feb 2008 13:31:18 GMT View Forum Message <> Reply to Message

http://www.fwclan.co.uk/battlefordune/forums/index.php?showtopic=146 A few renders, background to BFD (now that we have discovered it).

EDIT: STILL NEED INF MODELERS.

Subject: Re: Battle For Dune update 12.. Posted by mrãçÄ·z on Fri, 15 Feb 2008 15:02:38 GMT View Forum Message <> Reply to Message

Nice! but can you change the lights on the vehicles please? they are a bit to big

Subject: Re: Battle For Dune update 12.. Posted by cnc95fan on Fri, 15 Feb 2008 15:07:05 GMT View Forum Message <> Reply to Message

Those models are outdated + Killakanz wants to remodel them. If there will be lights, they will only be on night maps, and will look far better and more realisitic then the phail ones you see there..

Subject: Re: Battle For Dune update 12.. Posted by Di3HardNL on Fri, 15 Feb 2008 17:42:04 GMT View Forum Message <> Reply to Message

I am still avaible for infantry modeling, but since you ignored my pm about if you had work for me and kicked me out of the team I thought you didn't need any infantry modelers anymore.

Just so you know, give me some information about what you want and I am on it

Subject: Re: Battle For Dune update 12.. Posted by sadukar09 on Fri, 15 Feb 2008 20:16:12 GMT View Forum Message <> Reply to Message

Do ze Sardaukar next k?

Subject: Re: Battle For Dune update 12.. Posted by cnc95fan on Fri, 15 Feb 2008 20:27:03 GMT sadukar09 wrote on Fri, 15 February 2008 14:16Do ze Sardaukar next k? Huh? :s

Subject: Re: Battle For Dune update 12.. Posted by mrãçÄ·z on Fri, 15 Feb 2008 21:35:19 GMT View Forum Message <> Reply to Message

wth?

Subject: Re: Battle For Dune update 12.. Posted by Spoony on Fri, 15 Feb 2008 21:48:04 GMT View Forum Message <> Reply to Message

"Do the Sardaukar next, ok?" would be my educated guess

Subject: Re: Battle For Dune update 12.. Posted by cnc95fan on Fri, 15 Feb 2008 22:08:16 GMT View Forum Message <> Reply to Message

Ah, I thought he was talking about himself for a sec... XD

Subject: Re: Battle For Dune update 12.. Posted by sadukar09 on Sat, 16 Feb 2008 02:54:42 GMT View Forum Message <> Reply to Message

>_> The infantry?

Subject: Re: Battle For Dune update 12.. Posted by cnc95fan on Sat, 16 Feb 2008 21:08:06 GMT View Forum Message <> Reply to Message

sadukar09 wrote on Fri, 15 February 2008 20:54>_> The infantry? cnc95fan wrote on Fri, 15 February 2008 07:31 EDIT: STILL NEED INF MODELERS.