
Subject: problem with screenshots
Posted by [Scrcscorer](#) on Sun, 10 Feb 2008 22:58:51 GMT
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Whenever I take a SS at the results page it doesnt save.. and its kinda annoying

anyone know how i can fix it?

Subject: Re: problem with screenshots
Posted by [Yrr](#) on Sun, 10 Feb 2008 23:40:59 GMT
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Afaik Renegade does not save screenshots automatically. You have to paste it into a program and save it.

Subject: Re: problem with screenshots
Posted by [Lone0001](#) on Mon, 11 Feb 2008 00:06:52 GMT
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Not true it does.

Subject: Re: problem with screenshots
Posted by [F1r3st0rm](#) on Mon, 11 Feb 2008 00:20:07 GMT
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You gotta either fraps it or alt+tab from ren open up MSPaint and Ctrl+V.

Subject: Re: problem with screenshots
Posted by [Yrr](#) on Mon, 11 Feb 2008 00:48:14 GMT
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{SB}Lone0001 wrote on Mon, 11 February 2008 01:06Not true it does.
No, doesn't.

Subject: Re: problem with screenshots
Posted by [Lone0001](#) on Mon, 11 Feb 2008 01:09:24 GMT
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if you press Print Screen in renegade it will save the screenshot in the renegade folder and there is also there is a command to change the format of the screenshot:

SCREENSHOT <number> - changes the format of screenshots. Default is png, 0 = png, 1 = tga.

Subject: Re: problem with screenshots
Posted by [Goztow](#) on Mon, 11 Feb 2008 07:32:08 GMT
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What TS says is correct: it just doesn't auto save them when you're at the result screen. Nothing to do about that.

You could use irfanview (irfanview.com): it allows you to save screenshots in any dir with a click on a button.

Subject: Re: problem with screenshots
Posted by [Tanya A.](#) on Mon, 11 Feb 2008 08:18:22 GMT
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I am pretty positive that Lone0001 has it on the right end, tough it is not renegade itself that offers this functionality.

was it not scripts that offered this feature?

Subject: Re: problem with screenshots
Posted by [Yrr](#) on Mon, 11 Feb 2008 11:25:20 GMT
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Tanya A. wrote on Mon, 11 February 2008 09:18l am pretty positive that Lone0001 has it on the right end, tough it is not renegade itself that offers this functionality.

was it not scripts that offered this feature?

That's right. Renegade doesn't save screenshots, but Custom Scripts do.

Subject: Re: problem with screenshots
Posted by [Sir Kane](#) on Tue, 12 Feb 2008 06:23:59 GMT
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Default Renegade saves to TGA during actual playing.

Subject: Re: problem with screenshots
Posted by [EA-DamageEverything](#) on Sat, 23 Feb 2008 05:14:00 GMT

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No, at least 3.44 sets PNG as default Value.

Nevertheless, to answer the simple question and coming BTT:

Get Fraps to get a screener in every Situation the Game is running. Ren itself can only do ingame screeners. Fraps is free for limited Use. The Full isn't expensive... erm OK it wasn't expensive for me thanks to the Euro.

However, the second Tool you need is Irfanview. This can open, modify and save your PNG/TGA as a JPEG.

Subject: Re: problem with screenshots

Posted by [Veyrdite](#) on Sun, 24 Feb 2008 01:11:41 GMT

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Ren only saves SS's when you take them during game play, unfortunately. Maybe a new feature of the next release of scripts?
