
Subject: Placing Nuke Beacon
Posted by [Anonymous](#) on Mon, 18 Feb 2002 19:10:00 GMT
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Hi all, Since it is very difficult to infiltrate the GDI base. What kind of damage is caused by the nuke if a beacon is placed near the tunnel entrance. Does this cause any damage at all? Am I wasting 1000 creds doing this? Dont Shoot

Subject: Placing Nuke Beacon
Posted by [Anonymous](#) on Mon, 18 Feb 2002 19:26:00 GMT
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You do about 50\% damage if your LUCKY!!!! I MEAN LUCKY

Subject: Placing Nuke Beacon
Posted by [Anonymous](#) on Tue, 19 Feb 2002 13:57:00 GMT
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only worth it if either they don't repair and you can go back and do it again(yes it happens) or if 2 or 3 others also have nukes and all place them there otherwise you gain some points but have no real effect on the outcome of the game

Subject: Placing Nuke Beacon
Posted by [Anonymous](#) on Wed, 20 Feb 2002 07:56:00 GMT
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GDIs did this to the nod base, they were able to lay down 2 of the nukes and one person sniped another two before they could succeed. I was able to repair the damage though, but even with me constantly repairing, the powerstation only had 1 health left before they were all killed.

Subject: Placing Nuke Beacon
Posted by [Anonymous](#) on Wed, 20 Feb 2002 08:47:00 GMT
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what status of engineer were you using? the technician alone can save the PP from a ion blast from the tunnels and get it healthy before the second strike arrives
