Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Mon, 18 Feb 2002 15:31:00 GMT

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So first of all what is the difference in the Mammoth Tanks first and second weapon other than where they fire from and what do i use each onsecond for proxy minesis there a limit on how many u can set and once the limit is hit will the oldest mine dissapear when a new one is set or will it just not let u set morealso how long will they stay there if leftforever or a time limit and a bonus qis the set number of tanks dependable on the types of tanks that have already been boughtsay for example will u be able to have more tanks if u just bought all buggys till u cant build anymoreor will u have more mammoths if u did the same

Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Mon, 18 Feb 2002 15:43:00 GMT View Forum Message <> Reply to Message

i dunno the diff. in weapons but primary should be used on vehicles/buildings and secondary for infantry.proxy mines have a limit of 30 and they stay where they are for the round unless more than 30 are put down and the first one you put down goes away.i dunno bout ur last q

Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Mon, 18 Feb 2002 16:06:00 GMT View Forum Message <> Reply to Message

thanx

Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Mon, 18 Feb 2002 16:08:00 GMT View Forum Message <> Reply to Message

primary is tha tanks big gun.. secndary is tha anti personal weapons

Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Mon, 18 Feb 2002 16:11:00 GMT View Forum Message <> Reply to Message

Basically, the Primary is the 120mm cannon (from RA2) and secondary is the Mammoth Tusks, that 0wn infantry

Subject: Whats the diff between mammoth first and secondary weapons a

Posted by Anonymous on Mon, 18 Feb 2002 16:12:00 GMT

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the missiles in secondary fire blow up after a short distance, so dont shoot across the map with them. The same with the stealth tank, and the shells of the med tank.

Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Mon, 18 Feb 2002 17:34:00 GMT View Forum Message <> Reply to Message

Dammit, I didn't even KNOW the Mammoth had secondary/anti-infantry fire! DOH! I mean, I knew it did in C&C, but not in Renegade.

Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Mon, 18 Feb 2002 17:35:00 GMT View Forum Message <> Reply to Message

lol its allright... took some of us betq testers a while to figure it out

Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Mon, 18 Feb 2002 17:43:00 GMT View Forum Message <> Reply to Message

theres a max of 8 vehicles per side no matter what the vehicles are, i think.

Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Mon, 18 Feb 2002 17:46:00 GMT View Forum Message <> Reply to Message

ok so it doesnt matter what they cost

Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Mon, 18 Feb 2002 17:55:00 GMT View Forum Message <> Reply to Message

just a limit of 8 per side

Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Mon, 18 Feb 2002 18:06:00 GMT

8 vehichles with drivers. If a vehichle has been abandoned it doesn't count. So you could have 8 vehichles and steal more from the opposing team.

Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Mon, 18 Feb 2002 18:32:00 GMT View Forum Message <> Reply to Message

that kinda suxorsi think its should be by cost becuz on a map where the money comes in fast so money is no object it will be a line of 8 flamers which is 6400 vs a line of 8 mammys which is 12000

Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Mon, 18 Feb 2002 19:07:00 GMT View Forum Message <> Reply to Message

So use the other 6000 on anti tank infantry or nuke beacons, there is enough you can spend your credits on.

Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Mon, 18 Feb 2002 21:22:00 GMT View Forum Message <> Reply to Message

is that 30 mines per person or per team or per game?

Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Mon, 18 Feb 2002 21:42:00 GMT View Forum Message <> Reply to Message

quote: Originally posted by eg:is that 30 mines per person or per team or per game? Per team at any given time, I believe.

Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Mon, 18 Feb 2002 21:57:00 GMT View Forum Message <> Reply to Message

if the vehicle limit only applies to vehicles with drivers couldnt your team all get out and buy a few more vehicles?

Subject: Whats the diff between mammoth first and secondary weapons a Posted by Anonymous on Tue, 19 Feb 2002 03:45:00 GMT View Forum Message <> Reply to Message

Its been done before, B33F.Yes, eg and Xax, the limit on mines is thirty for the whole team. There is also a limit on the amount of remote c-4's a team can place,I don't know if anyone knows the exact number yet. Timed c-4's I'm not sure if there's a limit or not.