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Subject: Snipein Tanks??????

Posted by [Anonymous](#) on Mon, 18 Feb 2002 08:44:00 GMT

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Is there anyway to snipe a tank driver?? If not then i think this should be added into the game for better game play. Lets hear your opinons???

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Subject: Snipein Tanks??????

Posted by [Anonymous](#) on Mon, 18 Feb 2002 08:53:00 GMT

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There is no "driver" for any of the vehicles. You ARE the vehicle while driving, and your own health/armor is unaffected by any damage the vehicle takes. The game ships to stores in 8 days. There will be no major changes like that at this late date.

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Subject: Snipein Tanks??????

Posted by [Anonymous](#) on Mon, 18 Feb 2002 09:08:00 GMT

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Yes i understand the game play, I just think it would be nice to be able to be on foot and instant kill the driver of the tank that is runnin around killing everyone. Then you could run and jump in and steal the enemy tank

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Subject: Snipein Tanks??????

Posted by [Anonymous](#) on Mon, 18 Feb 2002 10:57:00 GMT

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Well you can't do that precisely because of the way the game works, but there is kind of a roundabout way of doing what you want to. I've succesffully stolen several vehicles like this: Many people will play an engineer when they buy a vehicle. If the vehicle gets damaged they can hop out in a "safe" place and repair the vehicle themselves. Then after repairing it they get back in and go fight again. Well some people aren't very smart about where they get out and they don't pay attention to what's around them. About four or five times now I've snuck up on the engy and either killed him first or stolen the vehicle and run him over. When you see an engy repairing a vehicle be sure to look at the faction symbol for the vehicle itself. If it's the circle with a line through it instead of GDI or Nod symbol, then the vehicle is empty and you can steal it. It's great fun driving around in captured vehicles because most people look at the vehicle and not the symbol or name of person driving it and you can run over enemies who think you're on their side.

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Subject: Snipein Tanks??????

Posted by [Anonymous](#) on Mon, 18 Feb 2002 18:09:00 GMT

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There could be changes between now and the ship date. The testors are still finding bugs.

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Subject: Snipein Tanks??????

Posted by [Anonymous](#) on Mon, 18 Feb 2002 18:18:00 GMT

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Not a change as major as that, he's talking about something that would require re-writing a whole portion of the engine as well as all vehicle models, etc., etc.

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Subject: Snipein Tanks??????

Posted by [Anonymous](#) on Mon, 18 Feb 2002 20:57:00 GMT

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yeah i remember stealing a mammy with an engy hopped out and was looking away i just got it and drove away, he called me a cheater... that hurt.

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Subject: Snipein Tanks??????

Posted by [Anonymous](#) on Mon, 18 Feb 2002 21:21:00 GMT

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lol early in a game one nod tech jumped out of his light tank to repair it, fortunately for me, he stood right in front of it in the middle of the open area and couldnt really see the other side of the tank...i hopped in and ran him over... when i went back to base to finish repairing my entire team opened up on me thinking i was nod

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