
Subject: Skins

Posted by [_SSnipe_](#) on Sun, 20 Jan 2008 07:45:26 GMT

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Im using XCC mixer to extract the files form always.dat but i can only extract one at a time...how can i take more then one file out at a time? i think i remember theres a program but i can remember

Subject: Re: Skins

Posted by [Dreganius](#) on Sun, 20 Jan 2008 07:46:51 GMT

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Think you can only do it one at a time. That's what I do.

Subject: Re: Skins

Posted by [_SSnipe_](#) on Sun, 20 Jan 2008 08:03:25 GMT

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i remember a program that can do like all the skins at one time..but it was so long ago i cant remember the name

Subject: Re: Skins

Posted by [Di3HardNL](#) on Sun, 20 Jan 2008 11:46:18 GMT

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lol.. simply select a bunch so it is marked blue, then right click on at and click on 'copy' then in the left bottom of your screen you see it is processing. When it is done go to you XCC Mixer directory (where you installed it) and there are are the files that you copied.

Subject: Re: Skins

Posted by [IronWarrior](#) on Sun, 20 Jan 2008 17:11:01 GMT

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This is what you thinking, unmix.

Download it from Game-Maps.NET

>>Download<<

To use, Select always.dat and run as "then go to unmix.exe and click that".

Enjoy.

Subject: Re: Skins

Posted by [EvilWhiteDragon](#) on Sun, 20 Jan 2008 17:13:58 GMT

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Or you just use ctrl+A and then copy and then it will extract them all.

Subject: Re: Skins

Posted by [_SSnipe_](#) on Mon, 21 Jan 2008 07:04:09 GMT

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thank yuo guys let me try it out!

Subject: Re: Skins

Posted by [Veyrdite](#) on Mon, 21 Jan 2008 08:17:09 GMT

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LMAO. Haven't any of you ever read the tuts on RENHELP?

Subject: Re: Skins

Posted by [_SSnipe_](#) on Mon, 21 Jan 2008 08:58:03 GMT

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tuts on RENHELP?

iv never noticed you can drag out anothe rwindow...and ya i ahve been on renhelp....

Subject: Re: Skins

Posted by [_SSnipe_](#) on Mon, 21 Jan 2008 22:28:08 GMT

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what settinsg do i choose when i save the skins? renhelp shwos 2 diffrent options...

Subject: Re: Skins

Posted by [mrÅ£ÄŞÄ-z](#) on Mon, 21 Jan 2008 23:19:47 GMT

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As .DDS DXT1

If you worked with alpha channel then as .DDS DXT5 i think.

Subject: Re: Skins

Posted by [_SSnipe_](#) on Tue, 22 Jan 2008 00:10:54 GMT

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ok another thing...in this skin...and the one slike this im hving trouble i changed the hue and sat i choosed reds and slide the thing till it turned blue..but as u see the outline...is comcing out pink...how cna i fix it?

Subject: Re: Skins

Posted by [EA-DamageEverything](#) on Tue, 22 Jan 2008 17:27:03 GMT

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EvilWhiteDragon wrote on Sun, 20 January 2008 18:13Or you just use ctrl+A and then copy and then it will extract them all.Really all? Because Renegade Ex won't. It will stop at approx 8.000 or so.

But for extracting more than one file with Renegade Ex, simply hold Ctrl down and click on the files -like in the Windows Explorer.

Subject: Re: Skins

Posted by [_SSnipe_](#) on Tue, 22 Jan 2008 20:08:17 GMT

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SSnipe wrote on Mon, 21 January 2008 16:10ok another thing...in this skin...and the one slike this im hving trouble i changed the hue and sat i choosed reds and slide the thing till it turned blue..but as u see the outline...is comcing out pink...how cna i fix it?

Subject: Re: Skins

Posted by [_SSnipe_](#) on Wed, 23 Jan 2008 07:32:44 GMT

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my sbh is coming out all black how can i fix it?

Subject: Re: Skins

Posted by [_SSnipe_](#) on Wed, 23 Jan 2008 19:48:55 GMT

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bump
