
Subject: lol

Posted by [The Elite Officer](#) on Fri, 18 Jan 2008 16:47:19 GMT

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Yesterday on my dialup, I was nod, I was like in this DM map that was in a powerplant and there was like 10 players, and I was like standing in the door way of the elevator so the elevator would not go down to the bottom of the floor of the powerplant where GDI was so it was like GDI could not get up and they thought that it was broken lol. So they go really angry and mad and they hated everyone. This is a really great tactic to get away to keep the people from coming up.

Subject: Re: lol

Posted by [SlikRik](#) on Fri, 18 Jan 2008 17:09:06 GMT

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Seriously?

Subject: Re: lol

Posted by [The Elite Officer](#) on Fri, 18 Jan 2008 17:10:01 GMT

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Yes the game was really fun, I was also so happy it was the best ping I got with a server on dial up. With 10 people it was like no lagg at all.

Subject: Re: lol

Posted by [Zion](#) on Fri, 18 Jan 2008 17:22:00 GMT

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Okay, go die right now... Really, you're not worth the pixels on my screen....

Subject: Re: lol

Posted by [SlikRik](#) on Sat, 19 Jan 2008 06:04:40 GMT

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I'm guessing he missed my sarcasm.

Subject: Re: lol

Posted by [Ethenal](#) on Sat, 19 Jan 2008 06:05:57 GMT

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SlikRik wrote on Sat, 19 January 2008 00:04 I'm guessing he missed my sarcasm.

Yup. He fails in many more ways than that though, just look at some of his spam posts.

Subject: Re: lol
Posted by [Dreganius](#) on Sat, 19 Jan 2008 06:06:38 GMT
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Indeed.

Subject: Re: lol
Posted by [Muad Dib15](#) on Sat, 19 Jan 2008 06:12:05 GMT
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And like, your gay right? Like that is so cool, because like I'm gay to. Maybe like we should get together.
/sarcasm

like note the overuse of like in my post.

EDIT: i don't give a shit if you are on dial up or not.

Subject: Re: lol
Posted by [bisen11](#) on Sat, 19 Jan 2008 06:13:04 GMT
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N00b.

Subject: Re: lol
Posted by [Veyrdite](#) on Sat, 19 Jan 2008 07:07:49 GMT
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If this tactic is n00bish than I'm more of a n00b than him because I've been doing it for longer than he did. Although I use this tactic on spinning doors, not elevators.

But you did post this under the wrong sub-forum and the title needs to be more descriptive.

bisen11N00b.

What people wish to gain by posting N00b in every subject written by a member with little experience is confusing. It shows the lack of skill for the spamming individual and how they like to raise their post-count in any way possible. Posting like this is also sign the spammer is aimlessly

waiting for a situation to click the button to post anything rather than contribute to the community. Most members here would have never been in another forum before and so would have all been "N00bs" with their first posts.
Mine for example.

Subject: Re: lol
Posted by [bisen11](#) on Wed, 23 Jan 2008 15:26:15 GMT
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bisen11N00b.

What people wish to gain by posting N00b in every subject written by a member with little experience is confusing. It shows the lack of skill for the spamming individual and how they like to raise their post-count in any way possible. Posting like this is also sign the spammer is aimlessly waiting for a situation to click the button to post anything rather than contribute to the community. Most members here would have never been in another forum before and so would have all been "N00bs" with their first posts.
Mine for example.

In my case this was just summerizing. I think it's obvious why it's a n00bish tactic. And since this is the first time I have just posted n00b and nothing else it seems I don't fit into the catagory of people you were talking about.

Subject: Re: lol
Posted by [luv2pb](#) on Wed, 23 Jan 2008 18:01:57 GMT
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Wow.

Subject: Re: lol
Posted by [sadukar09](#) on Wed, 23 Jan 2008 20:36:04 GMT
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The Elite Officer wrote on Fri, 18 January 2008 12:50Are we talking about unit whoring or building destroying?

The RSO is only good with infantry and vechs from distances and hitting things from inside the

base, partly because of the splash damage. Other than that, they are only good for hitting buildings as long as you have another infantry thing with them. If just 6 of them were rushing and you ran up against some soliders, then the rocket launcher does not fire fast enough to hit the soldier. As where the gunner rockets hit just fine and fast. (Fast and Furious) So I do get them for small areas (tunnels) or where I can hit a building easily, camping in the small upper level in the buildings in C&C city, or by killing an APC or tank that is infantry whoring inside the base when the obby is down.

Hey TEO did you know you cheat?

Subject: Re: lol
Posted by [u6795](#) on Wed, 23 Jan 2008 20:45:01 GMT
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sadukar09 wrote on Wed, 23 January 2008 15:36The Elite Officer wrote on Fri, 18 January 2008 12:50Are we talking about unit whoring or building destroying?

The RSO is only good with infantry and vehicles from distances and hitting things from inside the base, partly because of the splash damage. Other than that, they are only good for hitting buildings as long as you have another infantry thing with them. If just 6 of them were rushing and you ran up against some soliders, then the rocket launcher does not fire fast enough to hit the soldier. As where the gunner rockets hit just fine and fast. (Fast and Furious) So I do get them for small areas (tunnels) or where I can hit a building easily, camping in the small upper level in the buildings in C&C city, or by killing an APC or tank that is infantry whoring inside the base when the obby is down. [\[img\]index.php?t=getfile&id=5344&private=0](#)

Hey TEO did you know you cheat?

I don't see any cheating in that screenshot. The little dot (the ACTUAL targeting reticle) is on the soldier, while the other part is not, yes, that's a common glitch achieved by aiming at certain precise angles.

Anything else I didn't see? He's in multiplayer practice or LAN, with a bot. His Radar is on show all.

Subject: Re: lol
Posted by [trooprm02](#) on Wed, 23 Jan 2008 20:47:12 GMT
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999 pistol ammo

Subject: Re: lol

Posted by [jnz](#) on Wed, 23 Jan 2008 21:41:09 GMT

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MWright968 wrote on Wed, 23 January 2008 20:47999 pistol ammo

Look at the radar ...

Subject: Re: lol

Posted by [R315r4z0r](#) on Wed, 23 Jan 2008 21:46:44 GMT

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What is wrong with the radar? It is blue and has a "glare." Definitely not a cheat.

Subject: Re: lol

Posted by [jnz](#) on Wed, 23 Jan 2008 21:56:55 GMT

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R315r4z0r wrote on Wed, 23 January 2008 21:46What is wrong with the radar? It is blue and has a "glare." Definitely not a cheat.

You can't see the red dot?

Subject: Re: lol

Posted by [u6795](#) on Wed, 23 Jan 2008 21:59:59 GMT

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He's in LAN. You can set that. Either he's in LAN or he's hosting his own internet game, where you can set that as well.

Subject: Re: lol

Posted by [sadukar09](#) on Thu, 24 Jan 2008 01:45:30 GMT

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Wrong button.

Subject: Re: lol

Posted by [R315r4z0r](#) on Thu, 24 Jan 2008 02:01:02 GMT

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RoShamBo wrote on Wed, 23 January 2008 16:56You can't see the red dot?
What about that? He is in his own game. The thing he is pointing at is a bot. You can tell because

he is the only one in the game.

As the host for the game, you can set the radar to show all players.

Subject: Re: lol
Posted by [Viking](#) on Thu, 24 Jan 2008 02:04:17 GMT
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Zion Fox wrote on Fri, 18 January 2008 11:22Okay, go die right now... Really, you're not worth the pixels on my screen....
You are a fuffaggot.

You go die.

Subject: Re: lol
Posted by [u6795](#) on Thu, 24 Jan 2008 02:14:32 GMT
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Viking wrote on Wed, 23 January 2008 21:04Zion Fox wrote on Fri, 18 January 2008 11:22Okay, go die right now... Really, you're not worth the pixels on my screen....
You are a fuffaggot.

You go die.

And you are an intellectually challenged child. I'd say it's almost on the level of racism, but that'd be taking it a little too far.

On another note, I felt I'd prove Sadukar wrong. I'm pretty bored, as you can see.

<http://img186.imageshack.us/img186/6220/quepe5.gif>

Resolution kept messing up and the GIF animator is really shitty.

But it looks like they're the same size.

Subject: Re: lol
Posted by [sadukar09](#) on Thu, 24 Jan 2008 03:11:03 GMT
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...His reticle is red, as if he is pointing at an enemy, but he is really pointing at the hit box.

Subject: Re: lol
Posted by [Sccrscorer](#) on Thu, 24 Jan 2008 04:35:44 GMT

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nah u can see the dot on the rocket soldiers gun

Subject: Re: lol

Posted by [R315r4z0r](#) on Thu, 24 Jan 2008 04:44:47 GMT

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sadukar09 wrote on Wed, 23 January 2008 22:11...His reticle is red, as if he is pointing at an enemy, but he is really pointing at the hit box.

No. This is why it is better to use 3rd person camera in any assault situation.

It is highly unfair when compared to the 1st person camera.

Depending on how close you are to the target... if in 3rd person mode, you are actually able to physically aim the reticle outside of the target. For example, maybe about a meter above their head.

However, even though you aren't actually aiming at your opponent, due to your angle and distance from your opponent, the actual hit point (the red dot in the middle of the reticle telling you where you are going to hit) stays ON your opponent.

It is because of this reason that makes sniping in 3rd person MUCH easier in close combat. (Not to say that it doesn't effect all the other weapons too.. it does.)

Subject: Re: lol

Posted by [Sccrscorer](#) on Thu, 24 Jan 2008 04:54:38 GMT

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i use it to but i hate that part. you aim for the head and even tho u r dead on it still hits the chest. having to aim above the head to get a hs gets annoying

Subject: Re: lol

Posted by [u6795](#) on Thu, 24 Jan 2008 11:27:49 GMT

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I also said that a couple posts ago. But okay.

Subject: Re: lol

Posted by [luv2pb](#) on Thu, 24 Jan 2008 15:10:40 GMT

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Viking wrote on Wed, 23 January 2008 21:04Zion Fox wrote on Fri, 18 January 2008 11:22Okay,
go die right now... Really, you're not worth the pixels on my screen....
You are a fuffaggot.

You go die.

srsly this isn't 4chan asshole. Stop bring that stuff here like you are cool. You are not the only one
that trolls there.
