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Subject: Tiberium Wars patches  
Posted by [bisen11](#) on Fri, 18 Jan 2008 02:20:11 GMT  
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Anyone else think the balancing patches for Tiberium wars are making the campaign a lot harder? It seems like a lot of the time I have nowhere near enough funds. Been having trouble on the first act 3 mission where you have to alternate power between the base defenses. Worst part is when you get the mcv back and they start majorly rushing you. And since when can rocket guys shoot farther than anti infantry base defences? First time I did this mission I beat it without too much trouble :/ .

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Subject: Re: Tiberium Wars patches  
Posted by [Spoony](#) on Fri, 18 Jan 2008 07:46:07 GMT  
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CnCLab balance patch at GameReplays.org made by maddox is a big balance improvement.

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Subject: Re: Tiberium Wars patches  
Posted by [Goztow](#) on Fri, 18 Jan 2008 07:57:57 GMT  
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bisen11 wrote on Fri, 18 January 2008 03:20 Anyone else think the balancing patches for Tiberium wars are making the campaign a lot harder? It seems like a lot of the time I have nowhere near enough funds. Been having trouble on the first act 3 mission where you have to alternate power between the base defenses. Worst part is when you get the mcv back and they start majorly rushing you. And since when can rocket guys shoot farther than anti infantry base defences? First time I did this mission I beat it without too much trouble :/ .

You're right: it is harder indeed. However, I finished them all on the hardest setting on patch 1.09 so it is definately possible .

Try using basic infantry squad against the rocket soldiers, they kick their \*ss.

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Subject: Re: Tiberium Wars patches  
Posted by [Crimson](#) on Fri, 18 Jan 2008 17:02:01 GMT  
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The stealth tank is ridiculously overpowered at the moment. They pwn the shit out of my Devastator Warship squads. Like 2 of them can wipe out any size fleet I create.

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Subject: Re: Tiberium Wars patches  
Posted by [The Elite Officer](#) on Fri, 18 Jan 2008 17:17:39 GMT  
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## File Attachments

1) [crimsson.png](#), downloaded 615 times

	Name: <a href="#">Crimson (crimsson)</a>	This Week:	 <a href="#">C&amp;C Renegade</a>	3 hours
	Status: <a href="#">Offline</a>	All Time:	 <a href="#">C&amp;C Renegade</a>	991 hours

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Subject: Re: Tiberium Wars patches

Posted by [Zion](#) on Fri, 18 Jan 2008 17:20:15 GMT

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And?

What the hell are you trying to say by posting her xfire profile info?

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Subject: Re: Tiberium Wars patches

Posted by [The Elite Officer](#) on Fri, 18 Jan 2008 18:51:57 GMT

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STFU FOX BOY!

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Subject: Re: Tiberium Wars patches

Posted by [Goztow](#) on Fri, 18 Jan 2008 19:03:11 GMT

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Crimson wrote on Fri, 18 January 2008 18:02The stealth tank is ridiculously overpowered at the moment. They pwn the shit out of my Devastator Warship squads. Like 2 of them can wipe out any size fleet I create.

Then u do something wrong . They might be a bit too powerful but their armor is like paper...

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Subject: Re: Tiberium Wars patches

Posted by [bisen11](#) on Sat, 19 Jan 2008 20:59:29 GMT

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The stanks are really strong, they were pwning my tanks. I went down in difficulty and beat it but I may try it again sometime. Now I'm mostly going against the scrin whihc is also difficult but hasn't been too ridiculous yet...

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Subject: Re: Tiberium Wars patches

Posted by [u6795](#) on Sat, 19 Jan 2008 21:15:56 GMT

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The Elite Officer wrote on Fri, 18 January 2008 13:51STFU FOX BOY!  
Good job hopping onto the anti furry bandwagon that you've observed around the forum.

Kindly shoot yourself. I'm no furry, but that was just a ridiculously idiotic thing to say.

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Subject: Re: Tiberium Wars patches  
Posted by [GEORGE ZIMMER](#) on Sat, 19 Jan 2008 22:55:05 GMT  
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Can we just ban TEO? I know he's an idiotic troll, but even then he's annoying as shit.

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Subject: Re: Tiberium Wars patches  
Posted by [Ethenal](#) on Sun, 20 Jan 2008 00:40:13 GMT  
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Cabal8616 wrote on Sat, 19 January 2008 16:55Can we just ban TEO? I know he's an idiotic troll, but even then he's annoying as shit.

I usually throw that in whenever I report one of his spam posts. Which is often.

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Subject: Re: Tiberium Wars patches  
Posted by [sadukar09](#) on Sun, 20 Jan 2008 02:22:50 GMT  
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The Elite Officer wrote on Fri, 18 January 2008 12:51STFU FOX BOY!  
Shoot yourself, and you may win a Darwin Award.

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Subject: Re: Tiberium Wars patches  
Posted by [Zion](#) on Sun, 20 Jan 2008 02:37:01 GMT  
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The Elite Officer wrote on Fri, 18 January 2008 18:51STFU FOX BOY!  
Aaah, so THAT'S what you're trying to say by posting her xfire profile pic....

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Subject: Re: Tiberium Wars patches  
Posted by [EvilWhiteDragon](#) on Sun, 20 Jan 2008 13:33:13 GMT  
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Cabal8616 wrote on Sat, 19 January 2008 23:55Can we just ban TEO? I know he's an idiotic troll,

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but even then he's annoying as shit.

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Subject: Re: Tiberium Wars patches

Posted by [Muad Dib15](#) on Sun, 20 Jan 2008 14:17:41 GMT

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EvilWhiteDragon wrote on Sun, 20 January 2008 07:33Cabal8616 wrote on Sat, 19 January 2008 23:55Can we just ban TEO? I know he's an idiotic troll, but even then he's annoying as shit.

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