Subject: Does anyone have this game save? Posted by Ryu on Tue, 15 Jan 2008 11:27:47 GMT

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Meh, The mission were you have to fight your way through a town and get to the cathedral is bugged, and I can't complete the mission, Does anyone have a game save for the mission after it?

If so, would you send me it?

Subject: Re: Does anyone have this game save?
Posted by The Elite Officer on Tue, 15 Jan 2008 17:10:26 GMT
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Why don't you just load the map all over again???

Or start it and then hit restart?

Subject: Re: Does anyone have this game save? Posted by Carrierll on Tue, 15 Jan 2008 18:05:41 GMT

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Some missions do not work w/ scripts 3.4.4.

Subject: Re: Does anyone have this game save? Posted by danpaul88 on Tue, 15 Jan 2008 19:13:49 GMT

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Rename scripts.dll to \_scripts.dll, and scripts2.dll to scripts.dll and also add \_ to the front of the names for d3d8.dll, bhs.dll and shaders.dll. This will allow you to play the single player missions and easily restore the custom scripts again after your done.

Subject: Re: Does anyone have this game save? Posted by Ryu on Tue, 15 Jan 2008 20:58:40 GMT

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I did a fresh re-install of Renegade last night with no modifications what so ever.

Hence, asking for a game save, and that mission is too fucking long to start over again. :@

Subject: Re: Does anyone have this game save? Posted by thunderai on Wed, 16 Jan 2008 00:44:45 GMT

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No the annoying part is when you do not save hotwire first and you continue on to your mission and right before you make the turn to go to the cathrral no matter what you do hotwire dies. You have to backtrack all the way to the beginning save her and walk all the way back.

Subject: Re: Does anyone have this game save? Posted by renalpha on Tue, 29 Jan 2008 18:16:45 GMT

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they show your mission on the damn indicator, lol