
Subject: how to setup server + brenbot
Posted by [renalpha](#) on Sat, 12 Jan 2008 19:02:59 GMT
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<http://tiberium-planet.com/forum/viewtopic.php?p=87#87>

YOU NEED TO USE YOUR OWN RENEGADE SERIALS OR A APPROVED FDS SERIAL TO START THE SERVER IN WOL MODE.

enjoy

Subject: Re: how to setup server + brenbot
Posted by [Ethenal](#) on Sat, 12 Jan 2008 19:54:03 GMT
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Looks great!

Wait... are you sure you didn't steal this idea from Scrin?

On a more serious note, I hope you're aware that BRenBot 1.5 is an outdated version, the new version can be downloaded from here.

Subject: Re: how to setup server + brenbot
Posted by [renalpha](#) on Sat, 12 Jan 2008 20:42:59 GMT
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lol, ehm yeah i knew there was a version 1.52 but this has the same config as far as i know

Subject: Re: how to setup server + brenbot
Posted by [danpaul88](#) on Sat, 12 Jan 2008 21:34:17 GMT
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Quote:after that execute the file to enter the installation.

tick all boxes, except for scripts 2.9.2.

we already have ssaow 1.5 so.. no need to install those old scripts.

Those two cannot both be ticked at the same time, if you ticked 2.9.2 it would untick ssaow 1.5. The idea was to offer an alternative scripts version for servers who don't want ssaow.

Subject: Re: how to setup server + brenbot
Posted by [renalpha](#) on Sat, 12 Jan 2008 21:37:55 GMT
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danpaul88 wrote on Sat, 12 January 2008 21:34Quote:after that execute the file to enter the installation.

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Those two cannot both be ticked at the same time, if you ticked 2.9.2 it would untick ssaow 1.5.

The idea was to offer an alternative scripts version for servers who don't want ssaow.

ye i noticed that thats why i said dont tick those scripts

Subject: Re: how to setup server + brenbot

Posted by [danpaul88](#) on Sat, 12 Jan 2008 21:58:07 GMT

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Also you have added text into command.xml labelled <Unsorted> <Voting> etc, without a / at the end which would result in the commands.xml file not being parsed correctly.

Subject: Re: how to setup server + brenbot

Posted by [renalpha](#) on Sat, 12 Jan 2008 23:33:15 GMT

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i used the commands.xml wich came with the renbot

i only replaced the require renguard to the non renguard option

Subject: Re: how to setup server + brenbot

Posted by [danpaul88](#) on Sat, 12 Jan 2008 23:48:04 GMT

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No, you altered some of the comments and also you replaced the comments marking the beginning of groups of commands with an XML element which has no end, which would cause a parsing error if used.

Subject: Re: how to setup server + brenbot

Posted by [Lone0001](#) on Sun, 13 Jan 2008 00:27:52 GMT

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Bandwidth: 128Kbs 4 players (cable modem/ADSL)

I saw this and thought I had to comment I'm not too sure 128kb/s runs that well with 4 maybe 2 but not 4.

EDIT: Well 4 players with 128 would lag but not alot I guess(unless it is a modded one) I still don't think 4 with 128kb/s would run very well at all really.

Subject: Re: how to setup server + brenbot
Posted by [Whitedragon](#) on Sun, 13 Jan 2008 06:16:47 GMT
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SSAOW 1.5 is very outdated. You should include instructions on how to install SSGM 2.0.2 instead.

Subject: Re: how to setup server + brenbot
Posted by [Goztow](#) on Sun, 13 Jan 2008 11:39:25 GMT
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You took the bandwith / players from the official FDS-guide. They were seen as sufficient in 2002. Today u may easely count 200 KBPS per player for a full 24 players server. That's 4.8 Mbps.

This has everything to do with NUR. Back in the days people set it to something like 10 to save data. Now we set it to max (30) to get lower pings.

Subject: Re: how to setup server + brenbot
Posted by [danpaul88](#) on Sun, 13 Jan 2008 12:08:37 GMT
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Whitedragon wrote on Sun, 13 January 2008 06:16SSAOW 1.5 is very outdated. You should include instructions on how to install SSGM 2.0.2 instead.

Actually he should have just used the BRenBot 1.52 installer which includes SSGM 2.0.2 anyway instead of ssaow 1.5

Subject: Re: how to setup server + brenbot
Posted by [Genesis2001](#) on Mon, 14 Jan 2008 00:13:58 GMT
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danpaul88 wrote on Sun, 13 January 2008 05:08Whitedragon wrote on Sun, 13 January 2008 06:16SSAOW 1.5 is very outdated. You should include instructions on how to install SSGM 2.0.2 instead.

Actually he should have just used the BRenBot 1.52 installer which includes SSGM 2.0.2 anyway instead of ssaow 1.5

Or get the Renegade Tools Installer.

~MathK1LL

Subject: Re: how to setup server + brenbot
Posted by [renalpha](#) on Mon, 14 Jan 2008 11:55:24 GMT
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ill add SSGM 2.0.2 XX later

Subject: Re: how to setup server + brenbot
Posted by [renalpha](#) on Mon, 25 Feb 2008 17:22:21 GMT
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i think i just keep it like this lol,
ssgm is almost the same as setting up 1.5
it only has more options.

Subject: Re: how to setup server + brenbot
Posted by [Genesis2001](#) on Mon, 25 Feb 2008 18:27:39 GMT
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Zack wrote on Sun, 13 January 2008 17:13Or get the Renegade Tools Installer/Manager.

Subject: Re: how to setup server + brenbot
Posted by [PsuFan](#) on Mon, 25 Feb 2008 18:39:48 GMT
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Zack wrote on Mon, 25 February 2008 12:27Zack wrote on Sun, 13 January 2008 17:13Or get the Renegade Tools Installer/Manager.

lol I guess they dont know what it is or dont want to use it for some reason.

Subject: Re: how to setup server + brenbot
Posted by [Genesis2001](#) on Thu, 28 Feb 2008 00:01:46 GMT
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PsuFan wrote on Mon, 25 February 2008 11:39Zack wrote on Mon, 25 February 2008 12:27Zack wrote on Sun, 13 January 2008 17:13Or get the Renegade Tools Installer/Manager.

lol I guess they dont know what it is or dont want to use it for some reason.

phail.

Subject: Re: how to setup server + brenbot
Posted by [PsuFan](#) on Thu, 28 Feb 2008 01:42:41 GMT
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If you DONT know how to install it, you definatly should use it.
If you DO know how to install it, you should still use it because it can install it faster then you can

Subject: Re: how to setup server + brenbot
Posted by [renalpha](#) on Sat, 22 Mar 2008 02:02:35 GMT
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maybe its easier i still prefer setting it up manually tbh

also kinda bumped this lol

Subject: Re: how to setup server + brenbot
Posted by [PsuFan](#) on Sat, 22 Mar 2008 20:43:56 GMT
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Why?

You've done it before, wasting time if you do it slower isnt it?

Subject: Re: how to setup server + brenbot
Posted by [troopr02](#) on Sun, 23 Mar 2008 05:00:20 GMT
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I have to agree, manually installing each component individually is the way to go, takes more time

but ensures everything will work, and if it does, you'll know what caused the problem according to when it started happening.

Subject: Re: how to setup server + brenbot
Posted by [PsuFan](#) on Sun, 23 Mar 2008 16:41:18 GMT
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Yeah I guess if you test the server every time you add something you would know what caused the crash. But if it all works then whats the point? lol

Subject: Re: how to setup server + brenbot
Posted by [renalpha](#) on Mon, 05 May 2008 11:08:03 GMT
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anyone able to sticky this?!

Subject: Re: how to setup server + brenbot
Posted by [renalpha](#) on Wed, 08 Oct 2008 20:48:40 GMT
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This topic wont be read anymore, and so far is not supported.

For questions go to tiberium-planet.com

thank you.

Subject: Re: how to setup server + brenbot
Posted by [PsuFan](#) on Wed, 08 Oct 2008 21:12:52 GMT
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Why would someone go to your website to get help for a bot you didnt create?

When dan, the maker comes here and will help you better on this website.
