
Subject: Calling all 3d Artists!

Posted by [Genesis2001](#) on Mon, 31 Dec 2007 01:31:39 GMT

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Calling all 3d Artists!

Scud Storm and Star Wars Mod Teams are seeking you, yes YOU! We're seeking talented individuals who know how to work 3d manipulation software such as 3DS Max 8 and RenX to develop, render, and texture in-game units, vehicles, and structures.

Preferred Qualifications:

Knowledge in 3DS Max7 & 3DS Max8 or RenX

Ability to make a 3d model from a 2d image

Ability to make a 3d model from their head

Head over to our forums, register, and apply today!

Thanks,
MathK1LL

Neo-Games Founder

Scud Storm PR Manager

Star Wars Mod Producer

Renegade 40k PR Manager

Subject: Re: Calling all 3d Artists!

Posted by [Lone0001](#) on Mon, 31 Dec 2007 01:32:52 GMT

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Odd I thought the star wars mod was dead? lol

Subject: Re: Calling all 3d Artists!

Posted by [BlueThen](#) on Mon, 31 Dec 2007 01:33:07 GMT

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So uh, you two different teams combined or one team who's making multiple mods...?

Subject: Re: Calling all 3d Artists!

Posted by [cnc95fan](#) on Mon, 31 Dec 2007 01:35:43 GMT

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The modelers have to work on 4 different mods...?

Subject: Re: Calling all 3d Artists!

Posted by [Genesis2001](#) on Mon, 31 Dec 2007 01:47:39 GMT

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{SB}Lone0001 wrote on Sun, 30 December 2007 18:32Odd I thought the star wars mod was dead? lol

Resurrected from the grave.

' wrote on Sun, 30 December 2007 18:33So uh, you two different teams combined or one team who's making multiple mods...?

Different teams, but supported by one community (two if you get technical). Neo-Games (sub-division of Neo Gods) and the Renegade Community. :v

~MathK1LL

Subject: Re: Calling all 3d Artists!

Posted by [mr£\\$Å-z](#) on Mon, 31 Dec 2007 01:53:07 GMT

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forget star wars... first ***SCUD-STORM***

Subject: Re: Calling all 3d Artists!

Posted by [Dreganius](#) on Mon, 31 Dec 2007 02:09:21 GMT

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Are you forgetting one, Math?

Subject: Re: Calling all 3d Artists!

Posted by [Genesis2001](#) on Mon, 31 Dec 2007 02:12:07 GMT

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Dreganius wrote on Sun, 30 December 2007 19:09Are you forgetting one, Math?

...?

EDIT:

MadRockz wrote on Sun, 30 December 2007 18:53forget star wars... first ***SCUD-STORM***

I forget....Aren't ye a beta tester? If you are, PM your moddb name and register at our forum...

~MathK1LL

Subject: Re: Calling all 3d Artists!

Posted by [mr£Ä\\$Ä-z](#) on Mon, 31 Dec 2007 02:17:29 GMT

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no im not...

Subject: Re: Calling all 3d Artists!

Posted by [Genesis2001](#) on Mon, 31 Dec 2007 02:20:47 GMT

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MadRockz wrote on Sun, 30 December 2007 19:17no im not...

Sorry, I thought you were. My bad..

~MathK1LL

Subject: Re: Calling all 3d Artists!

Posted by [Lone0001](#) on Mon, 31 Dec 2007 03:23:07 GMT

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MathK1LL wrote on Sun, 30 December 2007 19:47{SB}Lone0001 wrote on Sun, 30 December 2007 18:32Odd I thought the star wars mod was dead? lol

Resurrected from the grave.

Can't wait to see how it turns out seeing as I'm a starwars fan

Subject: Re: Calling all 3d Artists!

Posted by [mr£ÄŞÄ-z](#) on Mon, 31 Dec 2007 16:54:12 GMT

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{SB}Lone0001 wrote on Sun, 30 December 2007 21:23MathK1LL wrote on Sun, 30 December 2007 19:47{SB}Lone0001 wrote on Sun, 30 December 2007 18:32Odd I thought the star wars mod was dead? lol

Resurrected from the grave.

Can't wait to see how it turns out seeing as I'm a starwars fan
did you ever played the beta version of the start wars mod?

Subject: Re: Calling all 3d Artists!

Posted by [Lone0001](#) on Mon, 31 Dec 2007 17:20:39 GMT

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never had time too many other mods to try and I would have thought nobody ever played it anymore.

Subject: Re: Calling all 3d Artists!

Posted by [BlueThen](#) on Mon, 31 Dec 2007 17:28:23 GMT

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I can uh... draw in 3d?

Subject: Re: Calling all 3d Artists!

Posted by [cnc95fan](#) on Mon, 31 Dec 2007 17:29:31 GMT

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With a pencil?

Subject: Re: Calling all 3d Artists!

Posted by [BlueThen](#) on Mon, 31 Dec 2007 17:58:02 GMT

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Indeed!

Subject: Re: Calling all 3d Artists!

Posted by [mr£ÄŞÄ-z](#) on Mon, 31 Dec 2007 17:59:10 GMT

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bluethen whats with youre name lol its only a " ´ "

Subject: Re: Calling all 3d Artists!

Posted by [Starbuzz](#) on Mon, 31 Dec 2007 18:05:18 GMT

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MadRockz wrote on Mon, 31 December 2007 11:59bluethen whats with youre name lol its only a " ´ "

It's a bit confusing, too. LOL

Subject: Re: Calling all 3d Artists!

Posted by [LR01](#) on Thu, 03 Jan 2008 18:39:14 GMT

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how long is the Scud storm mod in progress actually?
and I still have the star wars mod tools
