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Subject: Another Random Idea...

Posted by [cnc95fan](#) on Sun, 30 Dec 2007 18:08:15 GMT

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Following the topic of, If you were making a patch for Renegade, what would you do? (<http://www.renegadeforums.com/index.php?t=msg&th=27047&start=0&rid=2> 3043)

If we all chipped in a bit, most, if not all people here on the Ren Forums have some skill at modding Renegade(barr few) we could make this a reality... And fix a lot of the problems currently in Renegade.... [What else to say, but feedback please?]

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Subject: Re: Another Random Idea...

Posted by [cmatt42](#) on Sun, 30 Dec 2007 18:10:18 GMT

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Some if not most of the things that really need fixing can't be done without the source code. Or without some really ugly hacks.

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Subject: Re: Another Random Idea...

Posted by [cnc95fan](#) on Sun, 30 Dec 2007 18:15:36 GMT

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cnc95fan wrote on Sun, 30 December 2007 12:08 most, if not all people here on the Ren Forums have some skill at modding Renegade(barr few) we could make this a reality... And fix a lot of the problems currently in Renegade

cmatt42 wrote on Sun, 30 December 2007 12:10

Or without some really ugly hacks.

There are some really great coders here... Also, a lot of the problems can be fixed easily, mostly small ones, like balaning in maps... The Level Edit can be stripped down to several versions for mapping only, modding only etc..

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Subject: Re: Another Random Idea...

Posted by [R315r4z0r](#) on Sun, 30 Dec 2007 18:33:36 GMT

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The only problem is that we can't actually make a live Renegade patch. Unless of course we found a way to get Renegade to actually distribute it to everyone playing.

Because if the community made a patch, that it would be a mod, because everyone who wanted it would have to download it.. and everyone who downloads it wouldn't be able to play with the people who didn't download it.

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Subject: Re: Another Random Idea...

Posted by [cnc95fan](#) on Sun, 30 Dec 2007 18:38:41 GMT

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Note your use of the word "Community", XWIS would more then likly distruibte it if it was demanded..

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Subject: Re: Another Random Idea...

Posted by [Ethenal](#) on Sun, 30 Dec 2007 19:48:39 GMT

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cnc95fan wrote on Sun, 30 December 2007 12:38Note your use of the word "Community", XWIS would more then likly distruibte it if it was demanded..

I somehow doubt that... it's a good idea, but we'd have trouble getting it to the players.

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Subject: Re: Another Random Idea...

Posted by [Crimson](#) on Sun, 30 Dec 2007 19:50:44 GMT

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Don't spoil the ending...

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Subject: Re: Another Random Idea...

Posted by [cnc95fan](#) on Sun, 30 Dec 2007 20:07:20 GMT

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Crimson wrote on Sun, 30 December 2007 19:50Don't spoil the ending...  
?

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Subject: Re: Another Random Idea...

Posted by [Carrierll](#) on Sun, 30 Dec 2007 20:09:10 GMT

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BHS's Core patch 3, half confirmed by mac in the Core patch sub-forum.

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Subject: Re: Another Random Idea...

Posted by [R315r4z0r](#) on Sun, 30 Dec 2007 20:30:00 GMT

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The core patches are different. What the OP I believe is looking for is a balance patch. And that can't happen across the entire community of Renegade without EVERYONE getting the patch.

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The CPs are only available to download singly or through RG. There are players on Renegade who don't know what RG is and don't know that the CPs exist.

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Subject: Re: Another Random Idea...

Posted by [OWA](#) on Sun, 30 Dec 2007 22:35:21 GMT

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People hae been trying this idea for years. Nobody has done anything though.

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Subject: Re: Another Random Idea...

Posted by [cnc95fan](#) on Sun, 30 Dec 2007 22:43:52 GMT

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Nobody has bothered to ATTEMPT to do anything.

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Subject: Re: Another Random Idea...

Posted by [BlueThen](#) on Sun, 30 Dec 2007 22:53:29 GMT

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cnc95fan wrote on Sun, 30 December 2007 12:38Note your use of the word "Community", XWIS would more then likly distruibte it if it was demanded..

We've been demanding it for years...

Quote:Nobody has bothered to ATTEMPT to do anything.

Renegade Ressurrection, Core Patches, Custom Scripts, etc.

Honestly, I think Renegade is just fine. If we ever do get the source, I'm all in for community patch making, but as of now, we just need to get used to most of the bugs.

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Subject: Re: Another Random Idea...

Posted by [R315r4z0r](#) on Sun, 30 Dec 2007 23:28:26 GMT

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I think what we should be looking for first before any balance suggestions, is a medium for which once the patch is completed, we can distribute it to every player that tries to get online without the patch.

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Subject: Re: Another Random Idea...

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Posted by [cnc95fan](#) on Sun, 30 Dec 2007 23:36:06 GMT

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That's already been said, for servers, try and get it included in the (if/when its done) next version (after its possible completion) of SSAOW or SSGM or both... For client sided ask RG to include it in the next release of that/patch 2.000 rather than 1337.

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Subject: Re: Another Random Idea...

Posted by [jnz](#) on Sun, 30 Dec 2007 23:37:32 GMT

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R315r4z0r wrote on Sun, 30 December 2007 23:28I think what we should be looking for first before any balance suggestions, is a medium for which once the patch is completed, we can distribute it to every player that tries to get online without the patch.

Not everyone wants to ruin their renegade client.

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Subject: Re: Another Random Idea...

Posted by [cnc95fan](#) on Sun, 30 Dec 2007 23:40:37 GMT

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Well, nobody (AFAIK) would release a patch without testing, except for EA, of course....

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Subject: Re: Another Random Idea...

Posted by [BlueThen](#) on Sun, 30 Dec 2007 23:51:50 GMT

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I think the teams are balanced as they can be...  
How could you balance them even more?

---

Subject: Re: Another Random Idea...

Posted by [Lone0001](#) on Sun, 30 Dec 2007 23:58:14 GMT

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The major one that needs to be fixed is random crashing and RG not being able to scan fast enough(Has anyone that works on RG even attempted to get that fixed or a way to not let it launch till it's done scanning?).

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Subject: Re: Another Random Idea...

Posted by [cnc95fan](#) on Mon, 31 Dec 2007 00:01:04 GMT

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Firstly, the costs should be realistic. The AGT is waaaaay too weak, and the obelisk is too strong. I can't quite put my finger on it, but theres something retarded about the infantry...

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Subject: Re: Another Random Idea...

Posted by [R315r4z0r](#) on Mon, 31 Dec 2007 00:08:58 GMT

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What if we made a total conversion mod that really isn't a total conversion?

For example, make it a hole new download like APB, however this would require Renegade to be installed (not stand alone)

In this "total conversion" it is basically Renegade, however it has all the balance changes, game updates, and things that we can all agree upon and test thoroughly.

I mean, if we get enough people in on it, like coders and stuff, we might even be able to add stuff that Renegade really needs, like more server options, and maybe even a map downloader. (We could make more "Official" fan maps.)

Including game changes such as things like ammo and what it looks like or how it fires (For example making the artillery slightly arch it's volleys to make it harder to "point whore" with) And stuff like that.

It could also be used to change some things in the game so that maybe some cheats out there won't work anymore.

I'm just throwing ideas out here... any one else agree?

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Subject: Re: Another Random Idea...

Posted by [cnc95fan](#) on Mon, 31 Dec 2007 00:16:54 GMT

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Thats not a bad idea... but how many servers would take it up.....

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Subject: Re: Another Random Idea...

Posted by [R315r4z0r](#) on Mon, 31 Dec 2007 00:17:53 GMT

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I edited it with a better idea.

Adding to what I said above:

We could also use that kind of opportunity to do things like weapon and vehicle model updates. Make them look better or have cool effects.

I remember Nameme99 made a model of the Orca that he actually modeled the fans in the thrusters and made them spin. As well as made the cockpit glass transparent.

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Subject: Re: Another Random Idea...

Posted by [cnc95fan](#) on Mon, 31 Dec 2007 00:37:09 GMT

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This requires other users input aswell...

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Subject: Re: Another Random Idea...

Posted by [BlueThen](#) on Mon, 31 Dec 2007 00:50:06 GMT

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cnc95fan wrote on Sun, 30 December 2007 18:01theres somthing retarded about the infantry... How would we fix that?

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Subject: Re: Another Random Idea...

Posted by [cnc95fan](#) on Mon, 31 Dec 2007 00:52:11 GMT

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I don't quite know what it is, weather its the animation, but whatever it is, it isn't very C&C-like...

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Subject: Re: Another Random Idea...

Posted by [Lone0001](#) on Mon, 31 Dec 2007 01:34:39 GMT

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R315r4z0r wrote on Sun, 30 December 2007 18:08What if we made a total conversion mod that really isn't a total conversion?

For example, make it a hole new download like APB, however this would require Renegade to be installed (not stand alone)

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Including game changes such as things like ammo and what it looks like or how it fires (For example making the artillery slightly arch it's volleys to make it harder to "point where" with) And stuff like that.

It could also be used to change some things in the game so that maybe some cheats out there won't work anymore.

I'm just throwing ideas out here... any one else agree?

Isn't that what RR is trying to do?

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Subject: Re: Another Random Idea...

Posted by [R315r4z0r](#) on Mon, 31 Dec 2007 03:58:02 GMT

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No, RR is moding the current Renegade but that is for like core Renegade game changes, no balance changes or anything like that.

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Subject: Re: Another Random Idea...

Posted by [BlueThen](#) on Mon, 31 Dec 2007 03:58:51 GMT

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R315r4z0r wrote on Sun, 30 December 2007 21:58balance changes or anything like that. But it'd doing everything else.

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Subject: Re: Another Random Idea...

Posted by [Lone0001](#) on Mon, 31 Dec 2007 04:21:34 GMT

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What part of each team is unbalanced they seem pretty balanced to me.

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Subject: Re: Another Random Idea...

Posted by [R315r4z0r](#) on Mon, 31 Dec 2007 04:23:12 GMT

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I never said they weren't balanced.

But there is still always room for improvement.

And not to mention the other ideas I mentioned such as updated models for weapons and vehicles. If you try to do that now, all you get is a nice ban!

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Subject: Re: Another Random Idea...  
Posted by [Blazer](#) on Mon, 31 Dec 2007 05:02:57 GMT  
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Toggle SpoilerGood things come to those who wait.

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Subject: Re: Another Random Idea...  
Posted by [Dover](#) on Mon, 31 Dec 2007 06:01:39 GMT  
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If the powers that be say wait and see what we have, then I'm going to wait and see what they have.

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