Subject: CLOSED well not closed butdont need no more help on this
Posted by cpjok on Sun, 30 Dec 2007 15:42:30 GMT
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ok beach time i make something in RenX and export it to W3D viewer when its done

the W3D file dosent work Either Dose

1. Turn's Off
2. Say ERROR

andit dosent show the objects then the objects dont work in LE

like i i make a map like i did other day andi hada all the wall took ages to export and then stopped the who map from working

how i fix it

ive just made little buldings for my map recon war when i have made it

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Subject: Re: RenX Help And W3D Viewer Help Neeed
Posted by Gen_Blacky on Mon, 31 Dec 2007 19:19:58 GMT
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ss of error and such

Subject: Re: RenX Help And W3D Viewer Help Neeed
Posted by cpjok on Mon, 31 Dec 2007 22:14:26 GMT
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i would but it keeps turning of so i carnt take ss of ERROR

Subject: Re: RenX Help And W3D Viewer Help Neeed
Posted by Gen_Blacky on Tue, 01 Jan 2008 08:22:20 GMT
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be fast

Subject: Re: RenX Help And W3D Viewer Help Neeed
Posted by cpjok on Tue, 01 Jan 2008 20:10:54 GMT
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ok heres ss

File Attachments

1) [[.JPG, downloaded 299 times

File   View   Object   Emitters   Primitives   Sound   Hierarchy   Lighting   Camera   Background   Movie   Help

- Materials
- Mesh
- Hierarchy
  - UNIT
- H-LOD
- Mesh Collection
- Aggregate
- Emitter
- Primitives
- Sounds

Object controls ✕

Unrecoverable Error   ✕

❌   Internal Application Error

OK