
Subject: [HUD]Renegadehud RELEASE!
Posted by [renalpha](#) on Sat, 15 Dec 2007 14:06:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

Please note:

- You need Scripts 3.4.4 or higher to run this HUD.
- Your monitor needs to be configured for a resolution of 1024 X 768.

Readme.txt

Tiberium-planet modified Renegade hud

Credits:

Canadacdn :: Releasing hud files

Recon: Modding the hud, editing hud.ini and textures.

<http://www.tiberium-planet.com/>

Also a new recticle has been added,
Dont add it if you dont want to.

Screenshot of the hud (Not the recticle)

<http://www.tiberium-planet.com/Tiberium-planethud1024768.zip>

Subject: Re: Renegadehud RELEASE!
Posted by [crazfulla](#) on Sat, 15 Dec 2007 14:22:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

nice.

also,

^ Fixed your button

Subject: Re: Renegadehud RELEASE!
Posted by [Hex](#) on Sat, 15 Dec 2007 14:29:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

1024 X 768 is to low, need 1440 x 900 and up!

Subject: Re: Renegadehud RELEASE!
Posted by [Caveman](#) on Sat, 15 Dec 2007 14:43:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hex wrote on Sat, 15 December 2007 14:291024 X 768 is to low, need 1440 x 900 and up!

Yeah I need it made for 1440x900. Ren is just ugly at 1024x768

Subject: Re: Renegadehud RELEASE!
Posted by [ExEric3](#) on Sat, 15 Dec 2007 14:53:45 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yeah and also 1280x1024.

Subject: Re: Renegadehud RELEASE!
Posted by [Stefan](#) on Sat, 15 Dec 2007 17:25:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

1650x1050 please.

Subject: Re: Renegadehud RELEASE!
Posted by [Jerad2142](#) on Sat, 15 Dec 2007 17:42:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

Coveman wrote on Sat, 15 December 2007 07:43Hex wrote on Sat, 15 December 2007 14:291024 X 768 is to low, need 1440 x 900 and up!

Yeah I need it made for 1440x900. Ren is just ugly at 1024x768

Why the hell would you want it to look that screwed up, I mean if this is 1440 x 1920:

I would hate to Imagen what 1440 x 900 is. That would completely screw up the aspect ratio.

File Attachments

1) [size.bmp](#), downloaded 1012 times

Subject: Re: Renegadehud RELEASE!

Posted by [Slave](#) on Sat, 15 Dec 2007 18:04:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

It's called widescreen.

Subject: Re: Renegadehud RELEASE!

Posted by [mr£ÄŞÄ-z](#) on Sat, 15 Dec 2007 18:25:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

looks cool

Subject: Re: Renegadehud RELEASE!

Posted by [Renx](#) on Sat, 15 Dec 2007 18:31:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

1440*900 is the standard 17/19" widescreen resolution... 8:5 aspect ratio, the one you tried to compare was a 3:4 aspect ratio so I don't really know what you were trying to get at...

Subject: Re: Renegadehud RELEASE!

Posted by [mr£ÄŞÄ-z](#) on Sat, 15 Dec 2007 18:34:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

Stefan wrote on Sat, 15 December 2007 11:25:1650x1050 please.
u play in a cinema?

Subject: Re: Renegadehud RELEASE!

Posted by [Scrin](#) on Sat, 15 Dec 2007 18:55:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

renalpha wrote on Sat, 15 December 2007 08:06: Please note:

- You need Scripts 3.4.4 or higher to run this HUD.
- Your monitor needs to be configured for a resolution of 1024 X 768.

Readme.txt

Tiberium-planet modified Renegade hud

Credits:

Canadacdn :: Releasing hud files

Recon: Modding the hud, editing hud.ini and textures.

<http://www.tiberium-planet.com/>

Also a new recticle has been added,
Dont add it if you dont want to.

Screenshot of the hud (Not the recticle)

<http://www.tiberium-planet.com/Tiberium-planethud1024768.zip>

WHY THE FUCK YOU USE MY CNC3 NOD RADAR TEXTURE?????

Subject: Re: Renegadehud RELEASE!
Posted by [Sir Kane](#) on Sat, 15 Dec 2007 19:08:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

Prove it. Also, show us your oh so awesome AvP HUD.

Subject: Re: Renegadehud RELEASE!
Posted by [IronWarrior](#) on Sat, 15 Dec 2007 19:09:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

lolol.

Subject: Re: Renegadehud RELEASE!
Posted by [Scrin](#) on Sat, 15 Dec 2007 19:18:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

noone from you noticed... WHY THIS NO0B GOT MY CABAL HUD WITH MY LOGO ON IT???

but its my fault, i give my fucking radar to damned canadacdn...
and Sir kane, now when every one stupid low asshole can use and download this hud you now
just noob like all of them, cos all can use this kind of huds...without this you and me get owned!

Subject: Re: Renegadehud RELEASE!
Posted by [renalpha](#) on Sat, 15 Dec 2007 19:53:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

Scrin wrote on Sat, 15 December 2007 13:18noone from you noticed... WHY THIS NO0B GOT MY CABAL HUD WITH MY LOGO ON IT???

but its my fault, i give my fucking radar to damned canadacdn...
and Sir kane, now when every one stupid low asshole can use and download this hud you now just noob like all of them, cos all can use this kind of huds...without this you and me get owned!
hahahahahaahahahaahahaha
EXACTLY the damn reason why i posted this
rofl lmaoaaooaoaoaoa
ahahhahaha

Subject: Re: Renegadehud RELEASE!
Posted by [pig2cat](#) on Sat, 15 Dec 2007 20:00:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

bad recon

Subject: Re: Renegadehud RELEASE!
Posted by [Goztow](#) on Sat, 15 Dec 2007 20:07:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

Scrin wrote on Sat, 15 December 2007 20:18noone from you noticed... WHY THIS NO0B GOT MY CABAL HUD WITH MY LOGO ON IT???

but its my fault, i give my fucking radar to damned canadacdn...
and Sir kane, now when every one stupid low asshole can use and download this hud you now just noob like all of them, cos all can use this kind of huds...without this you and me get owned!
LOL get skill, k tx?

Subject: Re: Renegadehud RELEASE!
Posted by [Zion](#) on Sat, 15 Dec 2007 20:37:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

Renx wrote on Sat, 15 December 2007 18:311440*900 is the standard 17/19" widesreen resolution... 8:5 aspect ratio, the one you tried to compare was a 3:4 aspect ratio so I don't really know what you were trying to get at...

Really? My 15.4" MacBook Pro runs at that, and its beautiful. ^_^

Subject: Re: Renegadehud RELEASE!
Posted by [havoc9826](#) on Sat, 15 Dec 2007 20:37:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

Scrin wrote on Sat, 15 December 2007 11:18noone from you noticed... WHY THIS NO0B GOT MY CABAL HUD WITH MY LOGO ON IT???

but its my fault, i give my fucking radar to damned canadacdn...
and Sir kane, now when every one stupid low asshole can use and download this hud you now just noob like all of them, cos all can use this kind of huds...without this you and me get owned!
Oh, the poetic justice. Serves you right, art thief.

Subject: Re: Renegadehud RELEASE!
Posted by [Caveman](#) on Sat, 15 Dec 2007 21:27:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

Jerad Gray wrote on Sat, 15 December 2007 17:42Coveman wrote on Sat, 15 December 2007 07:43Hex wrote on Sat, 15 December 2007 14:291024 X 768 is to low, need 1440 x 900 and up!

Yeah I need it made for 1440x900. Ren is just ugly at 1024x768
Why the hell would you want it to look that screwed up, I mean if this is 1440 x 1920:

I would hate to Imagen what 1440 x 900 is. That would completely screw up the aspect ratio.

Its called 16:9. Widescreen my friend.

Renegade looks well at that resolution/aspect ratio.

Here is a good example:
Toggle Spoiler

Subject: Re: Renegadehud RELEASE!
Posted by [Muad Dib15](#) on Sat, 15 Dec 2007 21:30:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

havoc9826 wrote on Sat, 15 December 2007 14:37Scrin wrote on Sat, 15 December 2007 11:18noone from you noticed... WHY THIS NO0B GOT MY CABAL HUD WITH MY LOGO ON IT???

but its my fault, i give my fucking radar to damned canadacdn...
and Sir kane, now when every one stupid low asshole can use and download this hud you now just noob like all of them, cos all can use this kind of huds...without this you and me get owned!
Oh, the poetic justice. Serves you right, art thief.

before you flame scrin for that, here's something that renalpha did that is even worse than what scrin did.

Subject: Re: Renegadehud RELEASE!
Posted by [renalpha](#) on Sat, 15 Dec 2007 21:54:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

lol if you try to bust me over there, shall i then look for that newspaper were it says that you molested your own grandma?

Subject: Re: Renegadehud RELEASE!
Posted by [Muad Dib15](#) on Sat, 15 Dec 2007 21:57:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

Why certainly, though i doubt you will be able to find anything.

Subject: Re: Renegadehud RELEASE!
Posted by [renalpha](#) on Sat, 15 Dec 2007 22:07:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

t3h 3v1d3nc3 is b4d

made me lol tbh

File Attachments

1) [lolmolest.png](#), downloaded 1106 times



Subject: Re: Renegadehud RELEASE!
Posted by [Muad Dib15](#) on Sat, 15 Dec 2007 22:33:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

Try finding an actual newspaper.

Subject: Re: Renegadehud RELEASE!
Posted by [YSLMuffins](#) on Sat, 15 Dec 2007 22:34:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

Cut it out.

Subject: Re: Renegadehud RELEASE!
Posted by [cr0sis](#) on Sat, 15 Dec 2007 22:50:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

If someone has changed the hud.ini for a 1400x900 display and got it working perfectly, would you mind posting the changes you made please?

Subject: Re: Renegadehud RELEASE!
Posted by [reborn](#) on Sat, 15 Dec 2007 22:55:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

cr0sis wrote on Sat, 15 December 2007 17:50If someone has changed the hud.ini for a 1400x900 display and got it working perfectly, would you mind posting the changes you made please?

It would be nice if it was dynamic. I hope Silent Kane finds some Christmas spirit...

hohoho...

Subject: Re: Renegadehud RELEASE!
Posted by [cnc95fan](#) on Sat, 15 Dec 2007 22:56:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

There should be a Renhelp tutorial for "Make your own HUD".

Subject: Re: Renegadehud RELEASE!
Posted by [Canadacdn](#) on Sat, 15 Dec 2007 23:03:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

renalpha wrote on Sat, 15 December 2007 16:07t3h 3v1d3nc3 is b4d

made me lol tbh

Hahaha.

Subject: Re: Renegadehud RELEASE!
Posted by [crazfulla](#) on Sat, 15 Dec 2007 23:29:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

Maud we all know about that already.

Scrin stop crying for attention.

Anyway, the HUD in normal renegade is indiscriminant of resolution, so why can't this on be?

Subject: Re: Renegadehud RELEASE!
Posted by [Sir Kane](#) on Sun, 16 Dec 2007 00:19:41 GMT
[View Forum Message](#) <> [Reply to Message](#)

"jonwil"

Subject: Re: Renegadehud RELEASE!

Posted by [Sn1per74*](#) on Sun, 16 Dec 2007 06:12:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

Is it necessary to be advertising your gang here? This is a gaming forum, not a recruitment site.

Subject: Re: Renegadehud RELEASE!

Posted by [Muad Dib15](#) on Sun, 16 Dec 2007 13:44:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

reborn wrote on Sat, 15 December 2007 16:55cr0sis wrote on Sat, 15 December 2007 17:50If someone has changed the hud.ini for a 1400x900 display and got it working perfectly, would you mind posting the changes you made please?

It would be nice if it was dynamic. I hope Silent Kane finds some Christmas spirit...

hohoho...

no, it's hehehe. Santa can't say hohoho anymore because it is demeaning to women. at least he can't say that down under mate.

Subject: Re: Renegadehud RELEASE!

Posted by [cnc95fan](#) on Sun, 16 Dec 2007 15:21:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

If you look at the headline under the picture of the forums, you see the word "admits".

Subject: Re: Renegadehud RELEASE!

Posted by [renalpha](#) on Sun, 16 Dec 2007 15:37:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

american city ppl are dumb

Subject: Re: Renegadehud RELEASE!

Posted by [sadukar09](#) on Sun, 16 Dec 2007 15:55:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

renalpha wrote on Sun, 16 December 2007 09:37american city ppl are dumb
Dutch druggies are dumb.

Subject: Re: Renegadehud RELEASE!
Posted by [Slave](#) on Sun, 16 Dec 2007 16:27:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

sniff... wut?

Subject: Re: Renegadehud RELEASE!
Posted by [renalpha](#) on Sun, 16 Dec 2007 19:32:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

Blunts FTW

Subject: Re: Renegadehud RELEASE!
Posted by [crazfulla](#) on Mon, 17 Dec 2007 06:24:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

renalpha wrote on Sun, 16 December 2007 13:32Blunts FTW
Dutch Gangstuhz FTL

Subject: Re: Renegadehud RELEASE!
Posted by [renalpha](#) on Mon, 17 Dec 2007 07:09:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

crazfulla wrote on Mon, 17 December 2007 00:24renalpha wrote on Sun, 16 December 2007
13:32Blunts FTW
Dutch Gangstuhz FTW
ya lol

Subject: Re: Renegadehud RELEASE!
Posted by [OWA](#) on Mon, 17 Dec 2007 12:27:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

I see faggotry aplenty.

Subject: Re: Renegadehud RELEASE!

Posted by [Sir Kane](#) on Mon, 17 Dec 2007 15:42:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

One Winged Angel wrote on Mon, 17 December 2007 06:27: see faggotry aplenty.
Fact.

Subject: Re: Renegadehud RELEASE!

Posted by [crazfulla](#) on Mon, 17 Dec 2007 15:55:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

Subject: Re: Renegadehud RELEASE!

Posted by [Dreganius](#) on Mon, 17 Dec 2007 16:00:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

yeah, look at his shit compared to my less-shit-ness.

Subject: Re: Renegadehud RELEASE!

Posted by [renalpha](#) on Mon, 17 Dec 2007 16:26:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

the renz0r homepage owns all your shit so stfu u fucking amature pussy

Subject: Re: Renegadehud RELEASE!

Posted by [Dreganius](#) on Mon, 17 Dec 2007 16:30:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

And Recon, you betrayed Renz0r so all your "awesome" work was lost. Fool.

Duke NukemEat shit and die.

Subject: Re: Renegadehud RELEASE!

Posted by [renalpha](#) on Mon, 17 Dec 2007 16:58:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

its still my work what you guys are using so shut the hell up.

Subject: Re: Renegadehud RELEASE!
Posted by [Caveman](#) on Mon, 17 Dec 2007 18:33:46 GMT
[View Forum Message](#) <> [Reply to Message](#)

Can we keep this on topic please. Would it be possible for someone to either tell me the basics of the hud.ini so I can make it work for my resolution (1440x900) or could someone just make it for me.

Subject: Re: Renegadehud RELEASE!
Posted by [JasonKnight](#) on Mon, 17 Dec 2007 21:52:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

Coveman wrote on Mon, 17 December 2007 12:33Can we keep this on topic please. Would it be possible for someone to either tell me the basics of the hud.ini so I can make it work for my resolution (1440x900) or could someone just make it for me.

I agree I need it for 1400x1050...
