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Subject: New Tutorials

Posted by [The Elite Officer](#) on Wed, 12 Dec 2007 13:39:53 GMT

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Sorry, this is a lame post....

New tutorials were added to renhelp.net by me, the tutorials are...

\*Rotatable MRLS Turret

\*Level Settings

\*Player Controlled Turret

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New tutorials to come:

\*Player Controlled GDI Guard Tower

Hope these tutorials help you all....

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Subject: Re: New Tutorials

Posted by [mr£Ä\\$Ä-z](#) on Wed, 12 Dec 2007 14:47:38 GMT

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whats about "new" tutorials...

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Subject: Re: New Tutorials

Posted by [cnc95fan](#) on Wed, 12 Dec 2007 15:51:13 GMT

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Erm, well, the're new :/. Renhelp, even though it has 113 tutorials, still needs more (I would make some but can't think of any to make, I'm only good with Level Edit). Someone should make a tutorial as to how to make your own coustom radar.

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Subject: Re: New Tutorials

Posted by [Di3HardNL](#) on Wed, 12 Dec 2007 16:07:59 GMT

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cnc95fan wrote on Wed, 12 December 2007 09:51Erm, well, the're new :/. Renhelp, even though it has 113 tutorials, still needs more (I would make some but can't think of any to make, I'm only good with Level Edit). Someone should make a tutorial as to how to make your own coustom radar.

yes indeed, we need a tutorial how to make your own hud

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Subject: Re: New Tutorials

Posted by [The Elite Officer](#) on Wed, 12 Dec 2007 16:51:54 GMT

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I should do that....

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Subject: Re: New Tutorials

Posted by [cnc95fan](#) on Wed, 12 Dec 2007 16:53:16 GMT

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There's no "should" , theres only "will".

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Subject: Re: New Tutorials

Posted by [The Elite Officer](#) on Wed, 12 Dec 2007 16:56:30 GMT

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I WILL DO THAT!

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Subject: Re: New Tutorials

Posted by [cnc95fan](#) on Wed, 12 Dec 2007 17:21:47 GMT

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That's the spirit, I think I'll; (try ) to make some aswell.

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Subject: Re: New Tutorials

Posted by [mr£Ä\\$Ä-z](#) on Wed, 12 Dec 2007 22:33:10 GMT

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lol Congratz! cnc95fan for youre 100 Posts

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Subject: Re: New Tutorials

Posted by [cnc95fan](#) on Wed, 12 Dec 2007 22:35:12 GMT

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I believe you mean 101?

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Subject: Re: New Tutorials  
Posted by [Di3HardNL](#) on Thu, 13 Dec 2007 07:33:47 GMT  
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i think he tried to say 102

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Subject: Re: New Tutorials  
Posted by [Gen\\_Blacky](#) on Thu, 13 Dec 2007 07:34:08 GMT  
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even tho most people know how to do that stuff its nice to have those tutorials so people can figure stuff on there own without posting here.

renhelp does need more tuts

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Subject: Re: New Tutorials  
Posted by [mr£Ä\\$Ä-z](#) on Thu, 13 Dec 2007 17:15:12 GMT  
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Gen\_Blacky wrote on Thu, 13 December 2007 01:34even tho most people know how to do that stuff its nice to have those tutorials so people can figure stuff on there own without posting here.

renhelp does need more tuts

so? maybe i add some...

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Subject: Re: New Tutorials  
Posted by [The Elite Officer](#) on Thu, 13 Dec 2007 17:30:13 GMT  
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LoL after this post....I will have 400 posts.....

+1

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Subject: Re: New Tutorials  
Posted by [Genesis2001](#) on Thu, 13 Dec 2007 17:36:19 GMT  
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lol. 536 after this post. +1 xD

But anyway...

OT: I looked at the Rotatable MRLS Turret tutorial and will put this in on my objects.gm file when I get a chance.

EDIT: The Player Controlled turret looks cool also.

~MathK1LL

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