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Subject: Bot Help

Posted by [medmech12](#) on Sat, 08 Dec 2007 00:56:06 GMT

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Uh guys, I need help:

I'm trying to get bots to run out into the battlefield like the ones in the Multiplayer Practice map. I want to them to actually run. I use M03\_Base\_Patrol but the bots walk. Someone please help me!

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Subject: Re: Bot Help

Posted by [cpjok](#) on Sat, 08 Dec 2007 02:36:32 GMT

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try the waypath script

JFW\_Follow\_Waypath

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Subject: Re: Bot Help

Posted by [medmech12](#) on Sat, 08 Dec 2007 14:33:50 GMT

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I tried that but the game keeps crashing. Are there any other scripts?

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Subject: Re: Bot Help

Posted by [cpjok](#) on Sat, 08 Dec 2007 17:12:52 GMT

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I Dont Kbow Any Other's Convert Skirmish00.mix To LE and See Whats There Is On There

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Subject: Re: Bot Help

Posted by [medmech12](#) on Sat, 08 Dec 2007 17:28:30 GMT

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ok thanks man

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Subject: Re: Bot Help

Posted by [medmech12](#) on Sat, 08 Dec 2007 23:21:21 GMT

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aw man, i converted skirmish00 but i just found soldiers called something like Skirmish\_GDI\_Minigunner but no waypath scripts

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Subject: Re: Bot Help

Posted by [Lone0001](#) on Sat, 08 Dec 2007 23:30:03 GMT

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There's a few in this list of scripts try some of them >

<http://renhelp.net/index.php?mod=Tutorials&action=view&id=112> (Note: not all bot scripts of course)

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Subject: Re: Bot Help

Posted by [medmech12](#) on Sun, 09 Dec 2007 16:00:35 GMT

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guys, i also need help with setting tiberium fields. whenever i step onto tiberium fields i never take damage! except for when i am at the outer rim of the tiberium. do i need to add some sort of damage zone?

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