
Subject: im sorry for makeing new topic but no one helps unles i do and i need help
Posted by [cpjok](#) on Tue, 04 Dec 2007 01:43:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

ok when i open renegade editor and edit or make a map and want to add script to a objects it crashes LE and brings up a dont send error but i need to add script as thats in every tutorial

this topic will be edited with other questions

like i have another how do i stop the base defence atacking a unit

a spy

Subject: Re: im sorry for makeing new topic but no one helps unles i do and i need help

Posted by [Oblivion165](#) on Tue, 04 Dec 2007 01:46:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

Shortcut to LE ~ Disable Visual Themes ~ Disable advance text services

Subject: Re: im sorry for makeing new topic but no one helps unles i do and i need help

Posted by [cpjok](#) on Tue, 04 Dec 2007 04:17:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

how do i do that

i need to know so i can finish my map and have spys on it

Subject: Re: im sorry for makeing new topic but no one helps unles i do and i need help

Posted by [IronWarrior](#) on Tue, 04 Dec 2007 04:41:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

cpjok wrote on Mon, 03 December 2007 22:17how do i do that

i need to know so i can finish my map and have spys on it

Right click over the shortcut.

Also to note, when adding scripts to objects, make sure each value has an input, any values that are left blank, will crash the editor, unless the value is meant to be left blank.

Subject: Re: im sorry for makeing new topic but no one helps unles i do and i need help

Posted by [cpjok](#) on Tue, 04 Dec 2007 04:49:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

what do i do ?

and how do i make a unit not targetable

Subject: Re: im sorry for makeing new topic but no one helps unles i do and i need help

Posted by [cpjok](#) on Tue, 04 Dec 2007 04:55:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

ok i did tyhem 2 things and it still crashes

Subject: Re: im sorry for makeing new topic but no one helps unles i do and i need help

Posted by [IronWarrior](#) on Tue, 04 Dec 2007 05:23:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hmm, was replying back to your message, then the forum died... am too tired to write it out again.

If LE is still crashing, then you might have added a script to an object with a missing value.

Subject: Re: im sorry for makeing new topic but no one helps unles i do and i need help

Posted by [renalpha](#) on Tue, 04 Dec 2007 09:52:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

before trying to do something how about read some tutorials @

renhelp.net ?! kthxby

Subject: Re: im sorry for makeing new topic but no one helps unles i do and i need help

Posted by [Dreganius](#) on Tue, 04 Dec 2007 10:24:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

Go away Traitor.

Subject: Re: im sorry for makeing new topic but no one helps unles i do and i need help

Posted by [Jerad2142](#) on Tue, 04 Dec 2007 15:17:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

IronWarrior wrote on Mon, 03 December 2007 22:23Hmm, was replying back to your message, then the forum died... am too tired to write it out again.

If LE is still crashing, then you might have added a script to an object with a missing value.

Put zero in any fields of the script that you don't use (keep in mind that one script can have multiple params, so always click the drop down arrow on params, or scroll the middle mouse button downward).

Subject: Re: im sorry for makeing new topic but no one helps unles i do and i need help

Posted by [Oblivion165](#) on Tue, 04 Dec 2007 15:22:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

I believe the only way to have a working spy would be to have a script on the turret that doesn't shoot at that player. I think RenAlert has such a script but i never used/looked for it.

Subject: Re: im sorry for makeing new topic but no one helps unles i do and i need help

Posted by [cpjok](#) on Wed, 05 Dec 2007 12:38:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

anyways i edited M03 and made a DM place in the water with cantainers but the cantainers dont show in game what do i do

Subject: Re: im sorry for makeing new topic but no one helps unles i do and i need help

Posted by [crazfulla](#) on Wed, 05 Dec 2007 16:57:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

we REALLY have no idea what you're talking about. read the tutorials again and make sure you haven't missed anything.
