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Subject: i Can't Find A MOD

Posted by [uloveme](#) on Sat, 01 Dec 2007 14:27:26 GMT

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Hello,I Can find the no reload mod for my sniper server & i cant find the clanwar mod to i mean that u only can go tunnel like on this servers...=: [=Snipe=] Sniper Server [=AT=], But to explain it i cant find a No Reload mod for my sniper server & i cant find a mod that u only can go tunnel so PLX HELP ME!!!!Grtz Uloveme.....!!!

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Subject: Re: i Can't Find A MOD

Posted by [cpjok](#) on Sat, 01 Dec 2007 16:01:44 GMT

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If im right all you need to do is set all the charectors you want for snipers server to have -1 ammo and -1 all together like this

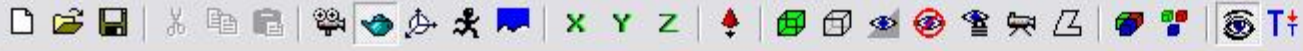
ok heres a ss you only do this in all the weaps you use for the server

Moutation/Weapons/infanarry Weapons

#### File Attachments

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1) [help.JPG](#), downloaded 200 times



**Edit object**

General Settings Dependencies

EmptySoundDefID Pistol\_Empty\_Click

PrimaryAmmoDefID CnC\_Ammo\_RamjetRifle\_Player

SecondaryAmmoDefID CnC\_Ammo\_RamjetRifle\_Player

ClipSize -1

MaxInventoryRounds -1

RecoilTime 0.500 seconds

RecoilScale 0.300

☐ AGiveWeapons/Weapon

IconNameID  
IDS\_Enc\_Weap\_Civ\_RamjetRifle\_Name

IconTextureName  
always\hud\weapon\hud\_ramsentu.tga

☐ IconTextureUV

OK Cancel OK & Propagate...

Subject: Re: i Can't Find A MOD  
Posted by [cpjok](#) on Sat, 01 Dec 2007 16:04:38 GMT  
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after youve done that in le croos it of anfd say yes to save modified changes and then copy and pase objects.ddb into your fds data folder

if you rus ssaow rename objects.ddb to objects.aow

if you run ssmg rename objects.ddb to objects.gm

thats the way i would do it but idk if you or anyone ealse dose

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Subject: Re: i Can't Find A MOD  
Posted by [uloveme](#) on Sat, 01 Dec 2007 16:08:46 GMT  
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Yh but i cant work whit that stuff just plx send me a download link..of the mod..or when i got to chance anyting in mine RenegadeFDs or someting not Renx i cant make mods plx give me a download link or sometinng help!i still need HELP

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Subject: Re: i Can't Find A MOD  
Posted by [cpjok](#) on Sat, 01 Dec 2007 16:17:52 GMT  
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have you got any mod made on your objects folder if not tell me witch weapons and ill do it for you

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Subject: Re: i Can't Find A MOD  
Posted by [uloveme](#) on Sat, 01 Dec 2007 16:49:39 GMT  
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A Mod that u only can take 500\$sniper & that i dont need to reload,that u only can go tunnels...u can make that? Grtz Uloveme

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Subject: Re: i Can't Find A MOD  
Posted by [cpjok](#) on Sat, 01 Dec 2007 17:16:46 GMT  
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if you want them to only be able to get in tunnels you have to edit each map 1 by 1

i can only edit and set weapons to that what's i said

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Subject: Re: i Can't Find A MOD  
Posted by [uloveme](#) on Sat, 01 Dec 2007 17:17:47 GMT  
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Oke then do plx the Weapons that's enof for me;)

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Subject: Re: i Can't Find A MOD  
Posted by [cpjok](#) on Sat, 01 Dec 2007 22:27:00 GMT  
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well i can edit all the maps but that will take ages

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Subject: Re: i Can't Find A MOD  
Posted by [uloveme](#) on Sun, 02 Dec 2007 12:18:57 GMT  
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U Can just edit caynon,island ?& set spawn points @tunnels

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Subject: Re: i Can't Find A MOD  
Posted by [cpjok](#) on Sun, 02 Dec 2007 18:18:04 GMT  
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ok im working on them maps dont know how long it will take or if it will work

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Subject: Re: i Can't Find A MOD  
Posted by [cpjok](#) on Sun, 02 Dec 2007 19:40:51 GMT  
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ok i have finished islands it took ages as somet went wrong alot but now it didnt and it works perfect as i tried it on my server

also i dont know how to give it to you from this as its 17MB thats 16MB too big to upload to this

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Subject: Re: i Can't Find A MOD

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Posted by [mr£Ä\\$Ä·z](#) on Sun, 02 Dec 2007 19:56:38 GMT  
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u can load it up at [www.FileFront.com](http://www.FileFront.com) (you need to create a free account)

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Subject: Re: i Can't Find A MOD  
Posted by [cpjok](#) on Sun, 02 Dec 2007 20:04:43 GMT  
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sorry for all posts but like i said it dosent ave a edit button for some reason

it use to have edit mbutton but its dissapeard for some reason

anyway heres C&C\_Islands.mix in a zip the tunel only one

afer you click this link download it open it and drag and drop C&C\_Islands.mix into your renegadeFDS data folder

and it works cos it has been tested

[http://www.cpjok.zoomshare.com/files/C\\_C\\_Islands\\_Only\\_Alloud\\_In\\_Tunnel\\_Not\\_Out\\_Of\\_It.zip](http://www.cpjok.zoomshare.com/files/C_C_Islands_Only_Alloud_In_Tunnel_Not_Out_Of_It.zip)

I Will Do Other Map Later Or Tomorrow As Im Haveing Ago Of Renegade So I Havent Got Time Yet

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