Subject: hud.ini
Posted by Gen_Blacky on Sun, 25 Nov 2007 22:54:10 GMT
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what script version used hud.ini , mine hud is all messed up from wrong version of hud.ini / script
version

Subject: Re: hud.ini
Posted by cnc95fan on Sun, 25 Nov 2007 23:12:33 GMT
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the latest.. 3.4.4 i think

Subject: Re: hud.ini
Posted by Gen_Blacky on Sun, 25 Nov 2007 23:15:09 GMT
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is hud.ini different ? cause i have 3.4.4

Subject: Re: hud.ini
Posted by cnc95fan on Sun, 25 Nov 2007 23:19:59 GMT
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You have to compile it, and then get it.

Subject: Re: hud.ini
Posted by Gen_Blacky on Sun, 25 Nov 2007 23:52:22 GMT
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what do i compile the scripts , shader what ?

i compiled scripts didn't see it

Subject: Re: hud.ini
Posted by reborn on Mon, 26 Nov 2007 06:25:05 GMT
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3.4 uses hud.ini for sure, but to be safe you're going to have to use 3.4.4. You have to make
hud.ini yourself, it doesn't come with it. Read bhs.txt for infomation on it.

Subject: Re: hud.ini
Posted by Gen_Blacky on Tue, 27 Nov 2007 01:38:21 GMT
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reborn wrote on Mon, 26 November 2007 00:253.4 uses hud.ini for sure, but to be safe you're going to have to use 3.4.4. You have to make hud.ini yourself, it doesn't come with it. Read bhs.txt for infomation on it.

ah i see i found all the commands in bhs.txt