Subject: A few random BR commands
Posted by Creed3020 on Sat, 17 Nov 2007 22:35:26 GMT
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I have noticed that with the upgrade to BR 1.52 alot of commands have been added, and some background functionality.

I was wondering if someone could explain the !give command.

I can do the command but nothing happens. The funny thing is I cannot find that command in any of our plugins or the commands.xml file. The command just exists it seem, or I am blantly wrong.

Another command, !refund, is really neat. Though how excatly do the refund that I get randomly ingame work?

Is there a timelimit between character purchases and I get half back before the timelimit ends?

Also I am familar with the !bmute command from being a mod on the n00bstories server, but how does it work now. So far it hasn't worked. Or at least there is no message to indicate it has done what it was supposed to do.

I am sure there are more commands but these are all I can remember for now.

Subject: Re: A few random BR commands
Posted by danpaul88 on Sat, 17 Nov 2007 23:59:03 GMT
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The commands you are talking about are all part of brenbot.dll, and are not actually controlled by BRenBot. Hex would be the best person to ask about those.

Subject: Re: A few random BR commands
Posted by Creed3020 on Sun, 18 Nov 2007 15:12:29 GMT
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danpaul88 wrote on Sat, 17 November 2007 18:59The commands you are talking about are all part of brenbot.dll, and are not actually controlled by BRenBot. Hex would be the best person to ask about those.

Thanks for the response DP. You are always on the ball.

I will wait to see if Hex replies if not I will ask him about this stuff.

Subject: Re: A few random BR commands

Posted by Goztow on Sun, 18 Nov 2007 15:30:40 GMT
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I seem to remember !give gives money to a player (!give <playername> <amount>.

Subject: Re: A few random BR commands
Posted by Lone0001 on Sun, 18 Nov 2007 19:39:10 GMT
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!refund does the same thing

Subject: Re: A few random BR commands
Posted by Creed3020 on Mon, 19 Nov 2007 22:48:35 GMT
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Goztow wrote on Sun, 18 November 2007 10:30I seem to remember !give gives money to a player (!give <playername> <amount>.

See the command does display a text message in the all chat but no money is ever transfered.

But on the other !Refund does work.

My interest is more in where the heck are some of commands contained as they are not in the brenbot.xml commands file.

Subject: Re: A few random BR commands
Posted by Lone0001 on Mon, 19 Nov 2007 22:50:31 GMT
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maybe !give did not get done and instead !refund got what !give should have?

Subject: Re: A few random BR commands
Posted by Hex on Tue, 20 Nov 2007 08:58:36 GMT
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I have never added a !give command, the !refund command gives/takes credits frm a player, its located in BRenBot.xml not Commands.xml

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Subject: Re: A few random BR commands
Posted by Creed3020 on Tue, 20 Nov 2007 23:54:46 GMT

Hex wrote on Tue, 20 November 2007 03:58I have never added a !give command, the !refund command gives/takes credits frm a player, its located in BRenBot.xml not Commands.xml

Thanks for replying.

Alright good to know that you are not behind the !give command, but I can guarantee it does something on my server with BR 1.52 installed. The main problem is that the command exists but I cannot find it in any of the xml files. It seems to be hidden very well.

You explained briefly how the !refund command works, but can you further explain why/how we are given refunds when purchasing new characters.

DP: DO you know anything about the !bmute or !ballow command? I've used them before on n00bstories but they don't work so far with this BR install. Not at least so far they don't.

Subject: Re: A few random BR commands
Posted by Goztow on Wed, 21 Nov 2007 07:28:39 GMT

n00bstories runs their private PHPbot, which probably has some extra commands.

Subject: Re: A few random BR commands
Posted by Hex on Wed, 21 Nov 2007 13:55:59 GMT

Creed3020 wrote on Tue, 20 November 2007 18:54Hex wrote on Tue, 20 November 2007 03:58I have never added a !give command, the !refund command gives/takes credits frm a player, its located in BRenBot.xml not Commands.xml

Thanks for replying.

Alright good to know that you are not behind the !give command, but I can guarantee it does something on my server with BR 1.52 installed. The main problem is that the command exists but I cannot find it in any of the xml files. It seems to be hidden very well.

You explained briefly how the !refund command works, but can you further explain why/how we are given refunds when purchasing new characters.

DP: DO you know anything about the !bmute or !ballow command? I've used them before on n00bstories but they don't work so far with this BR install. Not at least so far they don't.

The ingame 50% refund system is if you already have a character and you change to a new character, !bmute and !ballow blocks and allows players buying beacons