
Subject: New menu in Purchase Terminal !
Posted by [ashmew2](#) on Tue, 30 Oct 2007 12:14:28 GMT
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Hi again

I need to know is it possible to add a new menu like the characters and vehicles menu under the purchase terminal ?

Like when u click on characters or vehicles it opens a new menu with the list of characters or vehiclesis it possible to make another one ? and if yes how do i go about it ??

Also , whats the Secret Classes (GDI) , Secret Classes (NOD) , Equipment (GDI) and Equipment (NOD) >? What use do they have ? and how can we use it ?

Subject: Re: New menu in Purchase Terminal !
Posted by [cnc95fan](#) on Tue, 30 Oct 2007 22:49:30 GMT
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its been done, in APB, but the code for it is apparently bugged, you will have to wait for the next version of it

Subject: Re: New menu in Purchase Terminal !
Posted by [R315r4z0r](#) on Tue, 30 Oct 2007 23:47:11 GMT
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I believe that the Secret class is where the 'extra' units are. When you type in "Extras" in console, you get access to new units. Simply by holding down left alt and selecting either Characters or Vehicles, you get into new menu areas.

I'm guessing that one of them is the "Secret" and the other is the "Equipment" But I could be wrong..

Subject: Re: New menu in Purchase Terminal !
Posted by [cnc95fan](#) on Wed, 31 Oct 2007 14:55:59 GMT
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Oh, i see what he means, you must load up LE, then open Global Settings > Purchase settings then modify them to your will, also modifying Team Purchase settings might help.

Subject: Re: New menu in Purchase Terminal !
Posted by [crazfulla](#) on Fri, 02 Nov 2007 22:24:53 GMT
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Characters Secret GDI/Nod = Extras
Vehicles Secret GDI/Nod = Extras
Equipment = not used, pointless.

Subject: Re: New menu in Purchase Terminal !
Posted by [The Elite Officer](#) on Wed, 07 Nov 2007 16:50:50 GMT
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crazfulla wrote on Fri, 02 November 2007 18:24
Characters Secret GDI/Nod = Extras
Vehicles Secret GDI/Nod = Extras
Equipment = not used, pointless.

Subject: Re: New menu in Purchase Terminal !
Posted by [danpaul88](#) on Wed, 07 Nov 2007 18:30:23 GMT
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Congratulations, you found the quote button and contributed nothing to the topic. Well done.

Anyway, putting additional vehicles in the Extras menu would work, but that does not work on ranked servers (AFAIK), and some players might not understand how to get to them.

If multiple vehicles have the same price you could use the alt-models feature to add up to 4 vehicles / characters on the same icon.

Subject: Re: New menu in Purchase Terminal !
Posted by [The Elite Officer](#) on Thu, 08 Nov 2007 13:41:04 GMT
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danpaul88 wrote on Wed, 07 November 2007 13:30
Congratulations, you found the quote button and contributed nothing to the topic. Well done.

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Here is another quote for you^^

Yes I did find the quote button, good for me!

Subject: Re: New menu in Purchase Terminal !
Posted by [Canadacdn](#) on Thu, 08 Nov 2007 22:32:10 GMT
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Don't forget about the Mutant PTs. Too bad all they do is crash your game.

Subject: Re: New menu in Purchase Terminal !
Posted by [Dreganius](#) on Fri, 09 Nov 2007 01:52:42 GMT
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What's this about PT icons? Who needs help? Photoshop CS3, XCC Mixer and .dds plugin FTW!

Subject: Re: New menu in Purchase Terminal !
Posted by [crazfulla](#) on Sun, 11 Nov 2007 04:45:03 GMT
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The Elite Officer wrote on Wed, 07 November 2007 11:50crazfulla wrote on Fri, 02 November 2007 18:24Characters Secret GDI/Nod = Extras
Vehicles Secret GDI/Nod = Extras
Equipment = not used, pointless.

And the point in that post was _____?

The Elite Officer wrote on Thu, 08 November 2007 07:41danpaul88 wrote on Wed, 07 November 2007 13:30Congratulations, you found the quote button and contributed nothing to the topic. Well done.

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If multiple vehicles have the same price you could use the alt-models feature to add up to 4 vehicles / characters on the same icon.

Here is another quote for you^^

Yes I did find the quote button, good for me!

Spam is never good.

Subject: Re: New menu in Purchase Terminal !
Posted by [cnc95fan](#) on Sun, 11 Nov 2007 14:22:38 GMT
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He didnt even spell quote right.

Subject: Re: New menu in Purchase Terminal !
Posted by [Jerad2142](#) on Mon, 12 Nov 2007 18:56:47 GMT
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crazfulla wrote on Sat, 10 November 2007 21:45The Elite Officer wrote on Wed, 07 November 2007 11:50crazfulla wrote on Fri, 02 November 2007 18:24Characters Secret GDI/Nod = Extras
Vehicles Secret GDI/Nod = Extras
Equipment = not used, pointless.

And the point in that post was _____?

Obviously it was to point out what the presets for the secret vehicle/infantry slots are.

Subject: Re: New menu in Purchase Terminal !
Posted by [cnc95fan](#) on Mon, 12 Nov 2007 22:24:41 GMT
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I think he meant quoting the quote...

Subject: Re: New menu in Purchase Terminal !
Posted by [crazfulla](#) on Tue, 13 Nov 2007 17:44:39 GMT
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No I meant my own, original post. See I have alzheimer's and dag nabbit I just couldn't remember why I posted that. Thanks for your help, Jerad.

Subject: Re: New menu in Purchase Terminal !
Posted by [Jerad2142](#) on Fri, 16 Nov 2007 05:48:21 GMT
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crazfulla wrote on Tue, 13 November 2007 10:44No I meant my own, original post. See I have alzheimer's and dag nabbit I just couldn't remember why I posted that. Thanks for your help, Jerad.
Lol, well your welcome sarcastic crazfulla.

Subject: Re: New menu in Purchase Terminal !
Posted by [The Elite Officer](#) on Mon, 19 Nov 2007 17:03:01 GMT

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Jerad Gray wrote on Mon, 12 November 2007 13:56crazfulla wrote on Sat, 10 November 2007 21:45The Elite Officer wrote on Wed, 07 November 2007 11:50crazfulla wrote on Fri, 02 November 2007 18:24Characters Secret GDI/Nod = Extras
Vehicles Secret GDI/Nod = Extras
Equipment = not used, pointless.

And the point in that post was _____?

Obviously it was to point out what the presets for the secret vehicle/infantry slots are.

Yes thak you Jerad
