
Subject: This might be a hard question

Posted by [Anonymous](#) on Sat, 22 Feb 2003 21:03:00 GMT

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How do I render movies for renegade? I know how to view them in renegade and I know how to convert them to bik. But how do I animate them? I'm talking about when in SP mode, when it plays a movie everytime you get to the next level. I'm guessing the only way is to get 3ds max, animate it, and render to movie? Remember the very first movie it showed in the very beginning of SP? Where Havoc flies in by a chinook. I noticed that movie wasn't a bik in the renegade directory anywhere. I also noticed that it's got the crappy looking lines around them or whatever. They're not smooth like the other movies. If I have to have 3ds max to render a smooth movie, can't I just make a movie like this and use Fraps or something to make it a movie? If I can make it like this, how do I? If it's too complicated and long to display on this board, you can email me at dead4ayear@msn.com

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Posted by [Anonymous](#) on Sat, 22 Feb 2003 21:30:00 GMT

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To make the *.bik videos, you do need 3ds or something else to render stuff with. As for the video on mission 1, that's done with Cinematic scripting (that's also how they did things like the bit in the ship level where havoc rescues the prisoners for example). How to do Cinematics, that I don't know tho.

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Posted by [Anonymous](#) on Sat, 22 Feb 2003 21:39:00 GMT

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Thank you. I know what I can do. I can make an animation in gmax, export it as w3d, open it in w3d viewer, use fraps to record it, and use bink video to convert it to a bik. Wow, that takes a lot of software. Lucky for me I have them all. After all that, I can replace the original movies with them. [February 22, 2003, 21:58: Message edited by: dead4ayear2]

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Posted by [Anonymous](#) on Sun, 23 Feb 2003 11:25:00 GMT

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yea on the first lvl movie is kinda different i don't know how they did it but i do know it's a cut-scene not a movie how i made sureorca mod: i kill same site and put orca by it in the movie i saw the orca second time i put it ON the communications center and i saw it so it isn't a movie but a cut scene

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Posted by [Anonymous](#) on Sun, 23 Feb 2003 12:06:00 GMT

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I downloaded the plasma demo but the demo virsion has it's own format so I can't import p3d from renx. But being able to render is super cool. I also noticed that plasma can handle alot more polys without getting a low frame rate than gmax.
