
Subject: EA Crysis Demo Released
Posted by [trooprm02](#) on Sat, 27 Oct 2007 00:38:44 GMT
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Well, it was supposed to be released yesterday sometime, but appearnelty a version was leaked and now a few official sites have mirroirs of it, the fastest one? Try:

<http://www.gamershell.com/news/42876.html>

^It's 1 SP Map, which is supposed to be about 45min of gameplay, and it also comes with the mod tools for the game, enjoy.

P.S:I pray EA is not using this game to make ren2, because of the fact it is so much like bf3, another C&C FPS with crytek would just be bf3

Subject: Re: EA Crysis Demo Released
Posted by [Oblivion165](#) on Sat, 27 Oct 2007 01:33:53 GMT
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Awesome, I was waiting for a public demo. I missed that whole key thing.

Usenet NZB attached.

File Attachments

1) [Crysis_SP_Demo.nzb](#), downloaded 102 times

Subject: Re: EA Crysis Demo Released
Posted by [Canadacdn](#) on Sat, 27 Oct 2007 02:51:46 GMT
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Am I going to need a computer from the future to run it?

Subject: Re: EA Crysis Demo Released
Posted by [Oblivion165](#) on Sat, 27 Oct 2007 04:19:02 GMT
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I'm sad on this one...

First my brand spakin new computer that is rockzor has to run this game on medium and at only 4x aa...

Then you cant get in the damn game....its movie after movie...I've been sitting here for 15 minutes just waiting to play!

EDIT: Ready to play? Ready to play? Ok get ready....nope nother' cutscene.

EDIT2: NOOOO I killed the lil'Turtle! Gah this game.

Subject: Re: EA Crysis Demo Released

Posted by [Dave Anderson](#) on Sat, 27 Oct 2007 06:43:42 GMT

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According to systemrequirementslab.com, the recommended video card is a 8800GTX w/640MiB of memory. Of course they have >= 320-bit memory compared to a 8600's 128-bits, but meh.

Subject: Re: EA Crysis Demo Released

Posted by [jonwil](#) on Sat, 27 Oct 2007 06:45:25 GMT

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If EA DOES release another C&C FPS, it BETTER run on my near-new GeForce 7600GT...

Subject: Re: EA Crysis Demo Released

Posted by [Oblivion165](#) on Sat, 27 Oct 2007 07:00:47 GMT

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jonwil wrote on Sat, 27 October 2007 02:45If EA DOES release another C&C FPS, it BETTER run on my near-new GeForce 7600GT...

Well I have a GeForce 8600GTS 256mb and this game killed it. I could even play Bioshock on full everything but this game is insain! I was forced down to medium and no aa at all.

EDIT: @Anyone

Windows XP Professional wSP2 32-bit
GeForce 8600GTS 256mb
Core 2 DUO 2.33Ghz
4gb RAM

If your computer is any less than that you will likely not be able to play this game unless its at the lowest setting.

Subject: Re: EA Crysis Demo Released

Posted by [IronWarrior](#) on Sat, 27 Oct 2007 10:22:15 GMT

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Oblivion165 wrote on Sat, 27 October 2007 03:00jonwil wrote on Sat, 27 October 2007 02:45If EA DOES release another C&C FPS, it BETTER run on my near-new GeForce 7600GT...

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EDIT: @Anyone

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GeForce 8600GTS 256mb
Core 2 DUO 2.33Ghz
4gb RAM

If your computer is any less than that you will likely not be able to play this game unless its at the lowest setting.

Can't expect to run everything on high level.

Am getting an XFX 8600 but with 512mb memory soon, which should allow me to play this game and every other new game coming out on a reasonable level.

Subject: Re: EA Crysis Demo Released
Posted by [Sir Kane](#) on Sat, 27 Oct 2007 11:37:50 GMT
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jonwil wrote on Sat, 27 October 2007 01:45If EA DOES release another C&C FPS, it BETTER run on my near-new GeForce 7600GT...

Near-new as in outdated junk?

Subject: Re: EA Crysis Demo Released
Posted by [sadukar09](#) on Sat, 27 Oct 2007 11:48:22 GMT
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Fuck, my X1550 won't handle this crap then.

Subject: Re: EA Crysis Demo Released
Posted by [JeepRubi](#) on Sat, 27 Oct 2007 11:50:35 GMT
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New as in Just bought, so technically the card itself is new, but not the "technology."

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Subject: Re: EA Crysis Demo Released
Posted by [Canadacdn](#) on Sat, 27 Oct 2007 15:39:37 GMT
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I think I'll skip out on the demo, because I don't have a ten thousand dollar game development computer to play it on.

Subject: Re: EA Crysis Demo Released
Posted by [Herr Surth](#) on Sat, 27 Oct 2007 16:19:25 GMT
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I can run it fine (25-50 FPS) with my 600 Euro Computer from January 2007 on Medium Settings:

1 Gigabyte RAM
7900GS
E6300 1.86 x2

Subject: Re: EA Crysis Demo Released
Posted by [sadukar09](#) on Sat, 27 Oct 2007 16:48:52 GMT
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I can play it on LOW graphics setting, oh well. It looks nice anyways.

Subject: Re: EA Crysis Demo Released
Posted by [trooprm02](#) on Sat, 27 Oct 2007 21:52:12 GMT
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Hmhh, after playing it:

Pro's:

- 1 of only 2 games I have played (other than ren), which the vechile system is done well and is fun to play. Hit F1, and you go third person, and you can use the turret to shot. (using the boat was fun)
- The way the HUD is setup
- Mouse 3 powerup options are neat

Con's:

-2GB's for half a SP map? You only get to play the first half of the first map, took me about 30min.
Whats the other 1.5GB's for?
-Mediocre graphics, reading the system requirements I thought it would be 1 of a kind, tbh,
ended up being nothing special in visuals (except the cinematics where very well detailed)
-Not too many weapons
-Bad default controls setup

All in all, i'd give it 7/10. I could see how EA could possible make a C&C FPS out of this (if they are using crytek), but the other options are better.

Subject: Re: EA Crysis Demo Released
Posted by [Herr Surth](#) on Sat, 27 Oct 2007 22:16:53 GMT
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Quote:-Not too many weapons
Yeah well, 3... Considering the 2 Assault rifles are almost the same <.<

Subject: Re: EA Crysis Demo Released
Posted by [sadukar09](#) on Sat, 27 Oct 2007 23:47:49 GMT
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4 If you count your fists.

Subject: Re: EA Crysis Demo Released
Posted by [Oblivion165](#) on Sat, 27 Oct 2007 23:55:41 GMT
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Don't forget how you can pick up sticks and object dynamically and use them as melee weapons.
So far I love the customization options in the weapons menu and am mostly annoyed by the non-toggle crouch.

Subject: Re: EA Crysis Demo Released
Posted by [Oblivion165](#) on Sun, 28 Oct 2007 00:40:19 GMT
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Just finished it.

I do have to say that these environments are so real looking that I can almost smell them. I can't even imagine what they look like on ultra high settings.

Toggle SpoilerRobot? AWWW I wanted a dinosaur or something....no one ever makes dinosaurs

anymore. I guess I'll have to wait for Turok but still, the creators are misled in the ways of the fireseed.

Subject: Re: EA Crysis Demo Released
Posted by [Renerage](#) on Sun, 28 Oct 2007 00:44:54 GMT
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My computer:
AMD Athlon, 7200+
2 GB Ram
Geforce 512 MB ran it fine....

Subject: Re: EA Crysis Demo Released
Posted by [Spice](#) on Sun, 28 Oct 2007 04:32:34 GMT
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Sir Kane wrote on Sat, 27 October 2007 07:37jonwil wrote on Sat, 27 October 2007 01:45If EA DOES release another C&C FPS, it BETTER run on my near-new GeForce 7600GT...

Near-new as in outdated junk?

Yeah, no doubt there. My 8800GTS 640mb is getting a bit out of date. I need an upgrade.

Subject: Re: EA Crysis Demo Released
Posted by [DarkDemin](#) on Sun, 28 Oct 2007 05:43:55 GMT
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Geforce 9800 series releases in November, get your credit cards ready.

Subject: Re: EA Crysis Demo Released
Posted by [Renx](#) on Sun, 28 Oct 2007 07:28:18 GMT
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Oblivion165 wrote on Sat, 27 October 2007 04:00jonwil wrote on Sat, 27 October 2007 02:45If EA DOES release another C&C FPS, it BETTER run on my near-new GeForce 7600GT...

Well I have a GeForce 8600GTS 256mb and this game killed it. I could even play Bioshock on full everything but this game is insain! I was forced down to medium and no aa at all.

EDIT: @Anyone

Windows XP Professional wSP2 32-bit
GeForce 8600GTS 256mb
Core 2 DUO 2.33Ghz
4gb RAM

If your computer is any less than that you will likely not be able to play this game unless its at the lowest setting.

Why would you buy a mid-range card expecting it to run anything above mid-range graphics settings? If you want to play on high buy a high-end card. It doesn't get much more simple than that.

DarkDemin wrote on Sun, 28 October 2007 01:43Geforce 9800 series releases in November, get your credit cards ready.

No it's not. The 8800GT is being released in November. It performs between the GTS and GTX. Either another GTS that beats the GTX, or another top end card is expected sometime shortly after the 8800GT release but nothing has been confirmed. G92 does not equal GeForce 9800, and thus there is no 9800 series coming out this year.

Subject: Re: EA Crysis Demo Released
Posted by [Oblivion165](#) on Sun, 28 Oct 2007 08:01:50 GMT
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Renx wrote on Sun, 28 October 2007 03:28Oblivion165 wrote on Sat, 27 October 2007 04:00jonwil wrote on Sat, 27 October 2007 02:45If EA DOES release another C&C FPS, it BETTER run on my near-new GeForce 7600GT...

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The 8600GTS is the second highest card Nvidia makes. The 8800 is the next one up, it's hardly midrange.

Subject: Re: EA Crysis Demo Released
Posted by [reborn](#) on Sun, 28 Oct 2007 15:01:42 GMT
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I downloaded the demo yesterday and thought it was pretty awesome tbh.

Here's what I found, including some extra vehicles and other cool stuff:

****WARNING LINK TO SPOILERS****

<http://www.multiplayerforums.com/index.php?showtopic=2983>

Subject: Re: EA Crysis Demo Released
Posted by [\[NE\]Fobby\[GEN\]](#) on Sun, 28 Oct 2007 15:14:55 GMT
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Canadacd wrote on Sat, 27 October 2007 11:39 I think I'll skip out on the demo, because I don't have a ten thousand dollar game development computer to play it on.

Lol

Subject: Re: EA Crysis Demo Released
Posted by [Dave Anderson](#) on Sun, 28 Oct 2007 15:20:13 GMT
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Oblivion165 wrote on Sun, 28 October 2007 02:01 The 8600GTS is the second highest card Nvidia makes. The 8800 is the next one up, it's hardly midrange.

Besides, the 8600GTS is only 200 bucks (for the XFX 512MiB one even), so I don't see why one wouldn't SLI them to be able to run things like Crysis on high detail, and it would still be cheaper than a high-end 8800.

Subject: Re: EA Crysis Demo Released
Posted by [rm5248](#) on Sun, 28 Oct 2007 16:00:38 GMT

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I can play the game perfectly fine on Medium settings(27 average FPS).

System:

AMD Athlon 64 X2(2.0 GHz)

2 GB DDR2-667 RAM

7900 GT(slightly overclocked)

EDIT: That's just on XP, I haven't tried it on Vista yet, to see if there's a performance increase.

Subject: Re: EA Crysis Demo Released

Posted by [Renx](#) on Sun, 28 Oct 2007 17:46:12 GMT

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Oblivion165 wrote on Sun, 28 October 2007 04:01Renx wrote on Sun, 28 October 2007 03:28Oblivion165 wrote on Sat, 27 October 2007 04:00jonwil wrote on Sat, 27 October 2007 02:45If EA DOES release another C&C FPS, it BETTER run on my near-new GeForce 7600GT...

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GeForce 8600GTS 256mb

Core 2 DUO 2.33Ghz

4gb RAM

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Why would you buy a mid-range card expecting it to run anything above mid-range graphics settings? If you want to play on high buy a high-end card. It doesn't get much more simple than that.

The 8600GTS is the second highest card Nvidia makes. The 8800 is the next one up, it's hardly midrange.

The 8600 series is mid-range by definition. The card is made to target the mid-range market. That's the way it has always been... x800 series is high-end, x600 is mid-range, and x300 are budget(low-end) cards. Anything above, below, or inbetween are updated/modified cards.

Your mid-range card is performing exactly how it should in a game like Crysis. Expect similar

results from newer games to come.

Subject: Re: EA Crysis Demo Released

Posted by [Oblivion165](#) on Sun, 28 Oct 2007 19:53:51 GMT

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Every single game other than Crysis is ran at full everything without trouble...And I still do not count the 8600gts as midrange.

http://www.nvidia.com/object/geforce_family.html

Subject: Re: EA Crysis Demo Released

Posted by [Renx](#) on Sun, 28 Oct 2007 21:13:22 GMT

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Well duh, most games until Crysis were using engines made a year or more ago, and don't feature nearly as much new technology as CryEngine2 does. My 7900GT runs BioShock on max settings, big whoop, as good as the graphics are in bioshock they are nothing compared to Crysis and other games coming relatively soon.

It doesn't matter if you consider it mid-range or not, it simply just is a mid-range card. It uses a separate GPU from the 8800 series designed to target the mid-range market. Just because it gets high FPS in games released within the last year doesn't make it highend, and certainly doesn't mean it will continue to achieve the same performance on newer games coming out. If you bought this card thinking otherwise then you were mistaken or misled.

Subject: Re: EA Crysis Demo Released

Posted by [Oblivion165](#) on Sun, 28 Oct 2007 21:19:47 GMT

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I can agree that it wont last forever and I see no comments of mine that suggested otherwise.

- 1 High
- 2 Medium High +
- 3 Medium High
- 4 Medium
- 5 Medium Low +
- 6 Medium Low
- 7 Low

The Crysis engine look decent enough but really its just slightly better looking than FarCry.

And by all games I mean all the demos of these 2008 games your talking about...TimeShift, Call

of Duty 4 etc etc

Subject: Re: EA Crysis Demo Released

Posted by [IronWarrior](#) on Sun, 28 Oct 2007 21:20:21 GMT

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Dave Anderson wrote on Sun, 28 October 2007 09:20Oblivion165 wrote on Sun, 28 October 2007 02:01The 8600GTS is the second highest card Nvidia makes. The 8800 is the next one up, it's hardly midrange.

Besides, the 8600GTS is only 200 bucks (for the XFX 512MiB one even), so I don't see why one wouldn't SLI them to be able to run things like Crysis on high detail, and it would still be cheaper than a high-end 8800.

You can get an XFX 512mb 8600 for just under 80 quid.

<http://www.scan.co.uk/Products/ProductInfo.asp?WebProductID=645524>

This is what am getting.

I'll don't consider the 8000's to be mid range, as the 8000's are at the top of the food chain in Nvidia, they are top, mid range cards are the 6000's and 7000's, while the bottom range card's are the 5000's.

Subject: Re: EA Crysis Demo Released

Posted by [Renx](#) on Sun, 28 Oct 2007 21:33:21 GMT

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Mid-range cards always work that way, they typically have the same performance as the high-end cards of the previous generation. 8600 being on par with 7900 cards, 7600 equal to 6800, and so on.

Of course you're probably playing at 1024*768, 1280*1024, or some equivalent widescreen resolution. Compare them 1600*1200 or higher. The 8800GTX can run games like the UT3 demo at resolution upwards of 3360*2100 (2100p) with max settings.

IronWarrior wrote on Sun, 28 October 2007 17:20

I'll don't consider the 8000's to be mid range, as the 8000's are at the top of the food chain in Nvidia, they are top, mid range cards are the 6000's and 7000's, while the bottom range card's are the 5000's.

Those cards are from different generations, it only makes sense to compare cards within the same generation since the older ones aren't even produced anymore. That an 6800 would still likely outperform a 8300 series card.

Subject: Re: EA Crysis Demo Released
Posted by [Dave Anderson](#) on Sun, 28 Oct 2007 21:36:12 GMT
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Quote:You can get an XFX 512mb 8600 for just under 80 quid.

<http://www.scan.co.uk/Products/ProductInfo.asp?WebProductID=645524>

My 7800GS is slightly better than that. Plus, I'm talking about the 8600GTS cards which are only ~70 bucks more and have ~twice the memory clock speeds and better core clock speeds.
Example:

<http://www.newegg.com/Product/Product.aspx?Item=N82E16814130286>

Subject: Re: EA Crysis Demo Released
Posted by [reborn](#) on Sun, 28 Oct 2007 21:39:12 GMT
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I have two 7950gx2 cards ran in SLi. I was auto-detected for medium settings. Kinda sucky tbh.

Subject: Re: EA Crysis Demo Released
Posted by [Dave Anderson](#) on Sun, 28 Oct 2007 21:42:43 GMT
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The 7950GX2 cards aren't that great to be honest. They may have 512-bit 1GiB memory, but the slow core and memory clock speeds aren't going to process whats in the memory very fast.

Subject: Re: EA Crysis Demo Released
Posted by [Renx](#) on Sun, 28 Oct 2007 22:33:55 GMT
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They have a 256bit memory bus, not 512. Only the HD2900Pro has a 512bit memory bus. Sites just try to pull a fast one on consumers and call it 512bit because both PCBs have 256bit. It's not the same thing.

Subject: Re: EA Crysis Demo Released

Posted by [Homey](#) on Sun, 28 Oct 2007 22:36:51 GMT

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It wasn't all that good. Nice effects and graphics, didn't like the gameplay very much.

Subject: Re: EA Crysis Demo Released

Posted by [IronWarrior](#) on Sun, 28 Oct 2007 23:01:45 GMT

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Dave Anderson wrote on Sun, 28 October 2007 15:36Quote:You can get an XFX 512mb 8600 for just under 80 quid.

<http://www.scan.co.uk/Products/ProductInfo.asp?WebProductID=645524>

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Example:

<http://www.newegg.com/Product/Product.aspx?Item=N82E16814130286>

Yeah but you're card like every other 7000 is only an DX9, so when an game or something comes along that requires DX10, you be fucked, like am fucked with my present 5700LE. :/

Which by the way, has been a very good card for me, it's allowed me to play all the games untill Bioshock was released.

Subject: Re: EA Crysis Demo Released

Posted by [Dave Anderson](#) on Mon, 29 Oct 2007 00:29:07 GMT

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I was just making a comparison between my 7800GS and that 8600GT; nothing to do with being screwed over by DX10. I'm just saying, there's no way I would pitch \$130 USD to buy an 8600GT of those specifications when for only seventy bucks more you can buy a nice 8600GTS.

.. and RenX: http://www.nvidia.com/page/geforce_7950.html

Subject: Re: EA Crysis Demo Released

Posted by [Goztow](#) on Mon, 29 Oct 2007 08:58:09 GMT

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It's over 50 % more expensive... how can you call that "for only 70 bucks more"???

Subject: Re: EA Crysis Demo Released

Posted by [IronWarrior](#) on Mon, 29 Oct 2007 10:37:22 GMT

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Goztow wrote on Mon, 29 October 2007 02:58It's over 50 % more expensive... how can you call that "for only 70 bucks more"???

Indeed, buying an 8800 over here would cost me about 170-200 pounds which is way too much money for something to give you more fps then you ever need.
