
Subject: Texture?

Posted by [Anonymous](#) on Fri, 21 Feb 2003 23:53:00 GMT

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I'm making a tiberium sponge. It looks really good but I don't know what texture to use for the tiberium crystals. Could someone give me the name of this texture in the texture package. P.S. I was looking through always.dat and found the skin to the tiberium sponge. That must mean there is already a tiberium sponge in renegade made by westwood. Edit: I don't need the sponge model. I already extracted it from C&C_Basin. I just wanted to look how ack made it. I made my own model that is much better but I don't know what texture to use for the crystals. [February 22, 2003, 18:43: Message edited by: dead4ayear2]

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Posted by [Anonymous](#) on Sat, 22 Feb 2003 02:54:00 GMT

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Yeah there on renegade realm here. And heres the download page here.

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Posted by [Anonymous](#) on Sat, 22 Feb 2003 12:17:00 GMT

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Yeah there is allready one...I believe Dante extracted it, and Ack fixed it up and released it. Search through the threads here, or maybe some kind soul will reply and point you directly to it.

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Posted by [Anonymous](#) on Sat, 22 Feb 2003 18:39:00 GMT

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I don't want the sponge model, I want the texture for the crystals. Ack's sponges suck. Mine are cool. I already have it modeled, I just need crystal texture.

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Posted by [Anonymous](#) on Sun, 23 Feb 2003 12:16:00 GMT

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Bring Up My Post. I need this texture. It is critical for any map that I make.
