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Subject: USE SCRIPTS.DLL

Posted by [MafiaKasya](#) on Tue, 16 Oct 2007 04:57:13 GMT

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how can i apply my SCRIPTS.DLL to Server? what do i need to do after Compile?

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Subject: Re: USE SCRIPTS.DLL

Posted by [zillia](#) on Tue, 16 Oct 2007 05:16:25 GMT

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MafiaKasya wrote on Mon, 15 October 2007 23:57how can i apply my SCRIPTS.DLL to Server? what do i need to do after Compile?

Add the new scripts to your C:\westwood\ directory , but not to the data folder, just to your westood dir and play on your server with your new scripts.

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Subject: Re: USE SCRIPTS.DLL

Posted by [MafiaKasya](#) on Tue, 16 Oct 2007 05:23:04 GMT

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i want to put it to Renegade FDS for others play like in Goku's / EKT Marathon Server

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Subject: Re: USE SCRIPTS.DLL

Posted by [zillia](#) on Tue, 16 Oct 2007 05:30:14 GMT

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MafiaKasya wrote on Tue, 16 October 2007 00:23i want to put it to Renegade FDS for others play like in Goku's / EKT Marathon Server

Ok then just add the new scripts to your Directory in your server like

C:\Westwood\RenegadeFDS\Server add them into that dir if thats where you installed your fds and away you go.

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Subject: Re: USE SCRIPTS.DLL

Posted by [nopol10](#) on Tue, 16 Oct 2007 08:21:38 GMT

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zillia wrote on Tue, 16 October 2007 13:16 MafiaKasya wrote on Mon, 15 October 2007 23:57 how can i apply my SCRIPTS.DLL to Server? what do i need to do after Compile?

Add the new scripts to your C:\westwood\ directory , but not to the data folder, just to your westood dir and play on your server with your new scripts.

Its added to C:\Westwood\Renegade if you want the scripts client-side. NOT C:\Westwood.

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