

---

Subject: Loading game after scripts 3.x is patched, and it crashes to desktop  
Posted by [Bioh4zarD](#) on Thu, 11 Oct 2007 10:15:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

After i placed the scripts 3x file I played a skirmish even training to test if its gonna load. When it loads it crashes back to desktop, If anyone can help just feel free to post here.

---

---

Subject: Re: Loading game after scripts 3.x is patched, and it crashes to desktop  
Posted by [Carrierll](#) on Thu, 11 Oct 2007 17:50:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

The skirmish tends to crash with some of the scripts versions. Try online play.

---

---

Subject: Re: Loading game after scripts 3.x is patched, and it crashes to desktop  
Posted by [Bioh4zarD](#) on Fri, 12 Oct 2007 00:49:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

after I played online it says "version mismatch" and also I noticed that the buttons when its testing your bandwidth with the letters TDBRRB.

---

---

Subject: Re: Loading game after scripts 3.x is patched, and it crashes to desktop  
Posted by [Carrierll](#) on Fri, 12 Oct 2007 21:27:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

If you're using regular renegade, try downloading this (and double click on it, it's registry values, it might change some of your display settings, but should also fix that error.)

---

### File Attachments

---

1) [Renegade.reg](#), downloaded 310 times

---

---

Subject: Re: Loading game after scripts 3.x is patched, and it crashes to desktop  
Posted by [Bioh4zarD](#) on Sun, 14 Oct 2007 14:23:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Thanks for the help that ren reg worked renegade now.

---

---

Subject: Re: Loading game after scripts 3.x is patched, and it crashes to desktop

---

Posted by [CarrierII](#) on Sun, 14 Oct 2007 15:22:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Yeah, I just realised I gave you my serial (in a hashed format, but my serial non-the-less)

Please re-enter yours using This tool. I must remember to take it out next time. :-s

---

---

Subject: Re: Loading game after scripts 3.x is patched, and it crashes to desktop

Posted by [Goztow](#) on Sun, 14 Oct 2007 18:52:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

CarrierII wrote on Sun, 14 October 2007 17:22Yeah, I just realised I gave you my serial (in a hashed format, but my serial non-the-less)

Please re-enter yours using This tool. I must remember to take it out next time. :-s

LOL!

---

---

Subject: Re: Loading game after scripts 3.x is patched, and it crashes to desktop

Posted by [CarrierII](#) on Sun, 14 Oct 2007 19:25:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Yep. I was really awake when I did that. Nevermind, I can always swap to one of my two other legal and valid ones.

---

---

Subject: Re: Loading game after scripts 3.x is patched, and it crashes to desktop

Posted by [jonwil](#) on Mon, 29 Oct 2007 02:14:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

That serial hash is useless without the woldata.key file that matches it so your serial is safe.

---

---

Subject: Re: Loading game after scripts 3.x is patched, and it crashes to desktop

Posted by [CarrierII](#) on Mon, 29 Oct 2007 17:57:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Thank you...

---