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Subject: help with irc

Posted by [Dean20056](#) on Sun, 07 Oct 2007 19:23:33 GMT

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hi there i was wondering if anyone has a irc bot/script that will set people what i tell it to the bot will be channel owner and will set me +q in the chan. and in the other 2 chans aswell it will do the same for other people i tell it to like aohv in all 3 chans lol. i have asked a few people but some did not know and some busy. us there anyone what know how i can make this?

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Subject: Re: help with irc

Posted by [BlueThen](#) on Sun, 07 Oct 2007 19:29:18 GMT

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Are you wanting the bot to set people owner in any chan you want? Because that's not possible unless you are a irc op...

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Subject: Re: help with irc

Posted by [danpaul88](#) on Sun, 07 Oct 2007 19:30:20 GMT

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Why not just register the channel and give the people auto-op / hop / voice status? It's built right into IRC...

```
/cs register <#channel> <password> <description>
```

```
/cs aop <#channel> add <person>
```

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Subject: Re: help with irc

Posted by [Rev](#) on Sun, 07 Oct 2007 21:52:09 GMT

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danpaul88 wrote on Sun, 07 October 2007 15:30Why not just register the channel and give the people auto-op / hop / voice status? It's built right into IRC...

```
/cs register <#channel> <password> <description>
```

```
/cs aop <#channel> add <person>
```

Because chanserv can only set one person +q unless you use access. which is what he should use

```
/cs access (channel) add (person) (level)
```

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Subject: Re: help with irc  
Posted by [BlueThen](#) on Sun, 07 Oct 2007 22:01:18 GMT  
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...or

```
/mode channel +q person
```

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Subject: Re: help with irc  
Posted by [Lone0001](#) on Mon, 08 Oct 2007 06:25:08 GMT  
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Or give the person the pass to the chan if you registered it and they can just get it theirselves

```
/cs identify <Channel> <Pass>
```

and use chanserv for the other ops ie. op,voice,ao,hallop etc...

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Subject: Re: help with irc  
Posted by [Dean20056](#) on Thu, 11 Oct 2007 00:34:39 GMT  
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hi this is what i was looking for lol i found it incase any of you want it and are intrested this is it.

```
on *:Load: {  
    set %modchan $?="State your channel for the modlist:"  
    echo -a Modlist now applys to %modchan  
    if ($?!="Turn reverse rawmodes for modlist on?") {  
        set %reverseraw 1  
        echo -a reverse rawmodes on  
    }  
    else {  
        unset %reverseraw  
        echo -a reverse rawmodes off  
    }  
}
```

```
on *:Unload: {  
    unset %modchan  
    unset %reverseraw  
}
```

```
menu status,channel {  
    -  
    Modlist
```

```

.Change modlist channel {
  set %modchan $?="State your channel for the modlist:"
  echo -a Modlist now applys to %modchan
}
.Reverse rawmodes on/off {
  if ($?!="Turn reverse rawmodes for modlist on?") {
    set %reverseraw 1
    echo -a reverse rawmodes on
  }
  else {
    unset %reverseraw
    echo -a reverse rawmodes off
  }
}
-
}

on *:TEXT:~:%modchan: {
  if ($1 == !amod) && ($3) && ($left($nick(#,$me).pnick,1) == ~) {
    writeini modlist.ini modlist $2 $3
    msg # 12 $2 is added to the modlist as: + $+ $3
  }
  if ($1 == !dmod) && ($2) && ($left($nick(#,$me).pnick,1) == ~) {
    remini modlist.ini modlist $2
    msg # 4 $2 has been removed from the modlist
  }
  elseif ($1 == !amod || $1 == !dmod) && ($left($nick(#,$me).pnick,1) != ~) {
    .notice $nick you dont have access to use this command
  }
  if ($1 == !modlist) && ($nick !isop #) { .notice $nick you dont have access to use this command }
  elseif ($1 == !modlist) && ($nick isop #) {
    var %line 2
    while ($read(modlist.ini, %line)) {
      if (q isin $gettok($read(modlist.ini, %line),2,61)) && ($gettok($read(modlist.ini, %line),1,61)
!isin %qnicks) {
        var %qnicks $addtok(%qnicks,$chr(32) $gettok($read(modlist.ini, %line),1,61),44)
      }
      inc %line
    }
    var %line 2
    while ($read(modlist.ini, %line)) {
      if (a isin $gettok($read(modlist.ini, %line),2,61)) && ($gettok($read(modlist.ini, %line),1,61)
!isin %qnicks %anicks) {
        var %anicks $addtok(%anicks,$chr(32) $gettok($read(modlist.ini, %line),1,61),44)
      }
      inc %line
    }
    var %line 2

```

```

while ($read(modlist.ini, %line)) {
    if (o isin $gettok($read(modlist.ini, %line),2,61)) && ($gettok($read(modlist.ini, %line),1,61)
!isin %qnicks %anicks %onicks) {
        var %onicks $addtok(%onicks,$chr(32) $gettok($read(modlist.ini, %line),1,61),44)
    }
    inc %line
}
var %line 2
while ($read(modlist.ini, %line)) {
    if (h isin $gettok($read(modlist.ini, %line),2,61)) && ($gettok($read(modlist.ini, %line),1,61)
!isin %qnicks %anicks %onicks %hnicks) {
        var %hnicks $addtok(%hnicks,$chr(32) $gettok($read(modlist.ini, %line),1,61),44)
    }
    inc %line
}
var %line 2
while ($read(modlist.ini, %line)) {
    if (v isin $gettok($read(modlist.ini, %line),2,61)) && ($gettok($read(modlist.ini, %line),1,61)
!isin %qnicks %anicksn %onicks %hnicks %vnicks) {
        var %vnicks $addtok(%vnicks,$chr(32) $gettok($read(modlist.ini, %line),1,61),44)
    }
    inc %line
}
msg # 4~Owners: %qnicks
msg # 7&Admins: %anicks
msg # 8@Ops: %onicks
msg # 9 $+ $chr(37) $+ Half-ops: %hnicks
msg # 13+Voice: %vnicks
}
}

on *:JOIN:%modchan:{
    if ($readini(modlist.ini,n,modlist,$nick)) {
        set -e %checkmod 1
        who $nick
    }
}

raw 352:*:{
    if (%checkmod) {
        $iif(r !isincs $7, msg %modchan $6 $+ $chr(44) register with nickserv and hop to get your + $+
$readini(modlist.ini,n,modlist,$6), mode %modchan + $+ $readini(modlist.ini,n,modlist,$6)
$str($chr(32) $6,$len($readini(modlist.ini,n,modlist,$6))))
        unset %checkmod
    }
}

on !*:RAWMODE:%modchan:{

```

```

if ($left($nick(#,$nick).pnick,1) != ~) && ($nick != Chanserv) && (%reverseraw) {
  var %rawl 1
  var %rawlen $len($1)
  while ($mid($1,%rawl,1)) && (%rawlen > 0) {
    if ($mid($1,%rawl,1) == +) || ($mid($1,%rawl,1) == -) { var %rawmodesdone
$addtok(%rawmodesdone,$replacex($mid($1,%rawl,1),+,-,-,+),0) }

    while ($mid($1,%rawl,1)) && ($mid($1,%rawl,1) != +) && ($mid($1,%rawl,1) != -) {
      if ($calc($count($1,$mid($1,%rawl,1))/2) != $round($count($1,$mid($1,- $+ %rawl,1))/2,0))
&& ($mid($1,%rawl,1) !isin %rawmodesdone) {
        var %rawmodesdone $addtok(%rawmodesdone,$mid($1,%rawl,1),0)
        inc %rawl
        dec %rawlen
      }
    }
    inc %rawl
    dec %rawlen
  }
  if %rawmodesdone { mode # %rawmodesdone $2- }
}
}

```

It goes into your bots remoteds and u type !amod <nick> <level> like !add EKT-Dean qaohv and that would make them +q. but the bot must be +q in the channel for it to work.