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Subject: ren2

Posted by [i0ncl0ud9](#) on Sat, 22 Sep 2007 16:29:57 GMT

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[http://www.gamespot.com/news/6179628.html?action=convert&om\\_clk=latestnews&amp;tag=latestnews;title;1](http://www.gamespot.com/news/6179628.html?action=convert&om_clk=latestnews&amp;tag=latestnews;title;1)

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Subject: Re: ren2

Posted by [Canadacd](#)n on Sat, 22 Sep 2007 16:30:29 GMT

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<http://www.renegadeforums.com/index.php?t=msg&th=26022&start=0&rid=20029>

lololololol

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Subject: Re: ren2

Posted by [i0ncl0ud9](#) on Sat, 22 Sep 2007 16:34:01 GMT

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i didnt feel like reading through 3 pages of posts to see what had already been said

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Subject: Re: ren2

Posted by [jamiejrg](#) on Sat, 22 Sep 2007 16:37:55 GMT

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Thanks for this. If gamespot says it,it must be true

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Subject: Re: ren2

Posted by [Oblivion165](#) on Sat, 22 Sep 2007 16:39:35 GMT

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It will still be 3-4 years before it comes out..

Gah I hate time.

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Subject: Re: ren2

Posted by [i0ncl0ud9](#) on Sat, 22 Sep 2007 16:40:39 GMT

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jamiejrg wrote on Sat, 22 September 2007 12:37Thanks for this. If gamespot says it,it must be

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true

ya thats what i thought. i trust gamespot about what they say. Im encouraged to hear it will incorporate both the bf2 and renegade styles, hopefully leaning more towards the renegade style gameplay. also maybe it will get some more people back to renegade before ren2 comes out, whenever the release date is

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Subject: Re: ren2  
Posted by [i0ncl0ud9](#) on Sat, 22 Sep 2007 16:42:18 GMT  
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Oblivion165 wrote on Sat, 22 September 2007 12:39It will still be 3-4 years before it comes out..

Gah I hate time.

i really doubt it will be that long, EA tends to be able to churn games out pretty quick, I would say by next christmas is a more reasonable time, who knows, maybe sooner

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Subject: Re: ren2  
Posted by [sadukar09](#) on Sat, 22 Sep 2007 17:10:37 GMT  
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If it's fucking BF1942 style ...EA's C&C ownership is cooked.

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Subject: Re: ren2  
Posted by [Oblivion165](#) on Sat, 22 Sep 2007 19:24:18 GMT  
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i0ncl0ud9 wrote on Sat, 22 September 2007 12:42Oblivion165 wrote on Sat, 22 September 2007 12:39It will still be 3-4 years before it comes out..

Gah I hate time.

i really doubt it will be that long, EA tends to be able to churn games out pretty quick, I would say by next christmas is a more reasonable time, who knows, maybe sooner

I think that C&C3 was 2 years and a FPS has to take longer than that. There is just much much more to do.

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Subject: Re: ren2  
Posted by [Renx](#) on Sun, 23 Sep 2007 00:10:08 GMT  
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The article says development is "well under way," not just beginning. If I had to guess I would say that production began sometime around when EA got CryEngine2.

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Subject: Re: ren2

Posted by [\[NE\]Fobby\[GEN\]](#) on Sun, 23 Sep 2007 00:26:57 GMT

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I'm sure it's been in development for a long time. Back in 2006, EALA told Reborn that they'd give it full support if they moved to the CryEngine2.

Coincidence?

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Subject: Re: ren2

Posted by [Oblivion165](#) on Sun, 23 Sep 2007 14:46:18 GMT

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Yeah well under way can mean over the last week or ten years. Too vague for me right now, i would expect anything until at least early-mid 2009.

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Subject: Re: ren2

Posted by [AoBfrost](#) on Sun, 23 Sep 2007 14:49:33 GMT

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I would agree that the next cnc or cnc based fps would come out in 2-3 years, it seems a bit too late to think of continuing the original renegade, it might be based off command and conquer 3 or further into the future, who knows....or maybe the time from tib sun to cnc3 where havoc was alive and somehow died....i'd say he was killed in action or why else would he have a statue. You dont get statues for kicking the bucket naturally.

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Subject: Re: ren2

Posted by [EvilWhiteDragon](#) on Sun, 23 Sep 2007 18:26:20 GMT

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AoBfrost wrote on Sun, 23 September 2007 16:49I would agree that the next cnc or cnc based fps would come out in 2-3 years, it seems a bit too late to think of continuing the original renegade, it might be based off command and conquer 3 or further into the future, who knows....or maybe the time from tib sun to cnc3 where havoc was alive and somehow died....i'd say he was killed in action or why else would he have a statue. You dont get statues for kicking the bucket naturally. Depends, if you kick but hard enough, then you'll get one.

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Subject: Re: ren2

Posted by [cmatt42](#) on Sun, 23 Sep 2007 21:48:42 GMT

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i0ncl0ud9 wrote on Sat, 22 September 2007 11:34i didnt feel like reading through 3 pages of posts to see what had already been said

Well, I don't feel like reading through 3 whole threads about the same damn topic.

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