
Subject: help

Posted by [HORQWER](#) on Mon, 17 Sep 2007 22:21:03 GMT

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can some one tell me how to do the effects on 3ds max 8 or renx (same things)

Subject: Re: help :biggrin:

Posted by [sadukar09](#) on Mon, 17 Sep 2007 22:21:17 GMT

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Go die

Subject: Re: help :biggrin:

Posted by [HORQWER](#) on Mon, 17 Sep 2007 22:22:00 GMT

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oo that was fast reply
and y should i die?

Subject: Re: help :biggrin:

Posted by [sadukar09](#) on Mon, 17 Sep 2007 22:24:56 GMT

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HORQWER wrote on Mon, 17 September 2007 17:22I should die for being dropped at birth and stepped on
BECAUSE YOU ARE A FUCKING RETARDED KID!

Subject: Re: help :biggrin:

Posted by [Dean20056](#) on Mon, 17 Sep 2007 22:25:35 GMT

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knowbody like cheats there is no point of even playing the game that is 1 reason why you should go Die. i hate cheaters so much they are so annoying and stupid!!!

Subject: Re: help

Posted by [Oblivion165](#) on Mon, 17 Sep 2007 23:32:21 GMT

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Poll the ban hammer.

We don't need his kind around here blatantly going against the renegade community. (In reference to his "I'm a cheater" comments)

Would have posted this in the original thread but it was locked.

Subject: Re: help
Posted by [HORQWER](#) on Mon, 17 Sep 2007 23:49:17 GMT
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guys u are spaming u should get banned from renforums because u guys dont answer thequestion i ask

Subject: Re: help
Posted by [HORQWER](#) on Mon, 17 Sep 2007 23:51:29 GMT
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I APOLOGISE that i was cheating on renegade can u guys just forgive me, i dont cheat now and i dont play renegade no mroe i'm busy like 7 mounth because i make mods now, not hack anymore so can u just answer the questions i post and i will leave u alote

Subject: Re: help
Posted by [Oblivion165](#) on Mon, 17 Sep 2007 23:53:14 GMT
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We ignore the un-worthy but to answer your question Renegade doesn't support max materials or max effects. (That includes RenX and 3ds max)

All effects in Renegade are created by w3d viewer using the emitter system.

<http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=45>

EDIT: No double posting either.

Subject: Re: help
Posted by [HORQWER](#) on Mon, 17 Sep 2007 23:56:20 GMT
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so how did the people that made rengade did the ioncannon?
and thanks for answering me i appreciate

Subject: Re: help
Posted by [Oblivion165](#) on Mon, 17 Sep 2007 23:58:49 GMT
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A mixture of Emitters/W3d Files/Cinematic scripts. The ION cannon is an amazing work of art and I have yet to see its equal but here is the only tutorial on cinematics.

<http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=50>

At one point in time I knew a hell of a lot about the scripting system but it faded long ago.

Subject: Re: help
Posted by [HORQWER](#) on Tue, 18 Sep 2007 00:02:39 GMT
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O.o that is alot to do with that scripting O.o

Subject: Re: help
Posted by [AoBfrost](#) on Tue, 18 Sep 2007 00:42:59 GMT
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Effects:

1. Make square
 2. make sphere
 3. make cylinder
 4. make editable mesh
 5. make editable poly
 6. render
 7. right click
 8. left click
 9. edit
 10. undo
 11. file>close
 12. you cant use 3dsmax8
 13. rofl'd
-

Subject: Re: help
Posted by [HORQWER](#) on Tue, 18 Sep 2007 01:46:03 GMT
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stop making fun of me i'm not stupid
if i'm 12 it does not mean u should make fun of me i'm smart

Subject: Re: help
Posted by [AoBfrost](#) on Tue, 18 Sep 2007 01:59:36 GMT
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if your so smart, then use google.co rather than asking us.

Subject: Re: help :biggrin:
Posted by [Ryu](#) on Tue, 18 Sep 2007 02:24:18 GMT
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sadukar09 wrote on Mon, 17 September 2007 17:21Go die

Stop being such a prick.

Subject: Re: help :biggrin:
Posted by [sadukar09](#) on Tue, 18 Sep 2007 12:28:01 GMT
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Ryu wrote on Mon, 17 September 2007 21:24sadukar09 wrote on Mon, 17 September 2007 17:21Go die

Stop being such a prick.
D:

Subject: Re: help
Posted by [AoBfrost](#) on Tue, 18 Sep 2007 13:36:22 GMT
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:/

Subject: Re: help
Posted by [HORQWER](#) on Tue, 18 Sep 2007 18:51:55 GMT
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google.com is not for renegade but i could find more things there about renegade but what if the question i posted does not have on any website so the goole.com cant find them if there are not posted

Subject: Re: help
Posted by [sadukar09](#) on Tue, 18 Sep 2007 19:29:56 GMT

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HORQWER wrote on Tue, 18 September 2007 19:51google.com is not for renegade but i could find more things there about renegade but what if the question i posted does not have on any website so the goole.com cant find them if there are not posted That was the most retarded run-on sentence I've ever read.

Subject: Re: help
Posted by [HORQWER](#) on Tue, 18 Sep 2007 19:36:16 GMT
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no good english sorry

Subject: Re: help
Posted by [jnz](#) on Tue, 18 Sep 2007 19:39:55 GMT
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At least try by typing words out in full.

Subject: Re: help
Posted by [HORQWER](#) on Tue, 18 Sep 2007 19:41:57 GMT
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idk how

Subject: Re: help
Posted by [sadukar09](#) on Tue, 18 Sep 2007 20:52:45 GMT
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HORQWER wrote on Tue, 18 September 2007 14:41idk how sig again...

Subject: Re: help
Posted by [Slave](#) on Tue, 18 Sep 2007 21:08:39 GMT
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Pretty classic, but please shrink your sig with a spoiler toggle?
It's like teh huge.

Subject: Re: help
Posted by [sadukar09](#) on Tue, 18 Sep 2007 21:24:39 GMT
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Done.

Subject: Re: help
Posted by [AoBfrost](#) on Tue, 18 Sep 2007 21:56:39 GMT
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HORQWER were not making fun of you because your 12, we know you are smart, and you've always claimed you were, well show it then, something non renegade related doesnt need to be brought up here, if you need 3dsmax help, google, this isnt 3dsmax support forums. And saying "oh i get it" in a mod forum doesnt belong there, thats another reason why others make fun of you, you dont read, you dont pay attention, and you just want things done your way, they wont be done, your mod will never finish or work unless you do something and make it work, asking us questions in wrong places or useless statements wont get your mod done.

Subject: Re: help
Posted by [HORQWER](#) on Tue, 18 Sep 2007 22:52:05 GMT
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ok i appologize

Subject: Re: help
Posted by [sadukar09](#) on Tue, 18 Sep 2007 22:52:57 GMT
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HORQWER wrote on Tue, 18 September 2007 17:52ok i appologize
That doesn't do it.

Subject: Re: help
Posted by [jnz](#) on Tue, 18 Sep 2007 23:06:06 GMT
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HORQWER wrote on Tue, 18 September 2007 20:41idk how

So you don't know that "u" == "you"?

sadukar09, why did you quote me in your signature? lol?

Subject: Re: help
Posted by [Zion](#) on Tue, 18 Sep 2007 23:09:26 GMT
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This guys posts really need to be HOF'd, i'm super serial about that.

Subject: Re: help
Posted by [jnz](#) on Tue, 18 Sep 2007 23:12:20 GMT
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damn, where have i heard that before!
"i'm super serial about that."

Subject: Re: help
Posted by [sadukar09](#) on Tue, 18 Sep 2007 23:13:47 GMT
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Well...just quoting him saying "idk how" isn't exactly funny is it D: Your quote is just question.

Subject: Re: help
Posted by [R315r4z0r](#) on Wed, 19 Sep 2007 01:58:35 GMT
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The Merovingian wrote on Tue, 18 September 2007 19:09This guys posts really need to be HOF'd, i'm super serial about that.
I think the opposite.

Everyone else is being a bunch of rude pricks.

Subject: Re: help
Posted by [Zion](#) on Wed, 19 Sep 2007 08:00:11 GMT
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RoShamBo wrote on Wed, 19 September 2007 00:09damn, where have i heard that before!
"i'm super serial about that."

Bearmanpig! Half man, half bear, half pig. I'm super serial!

South Park.
