
Subject: beacon zone problem, ...
Posted by [Anonymous](#) on Mon, 17 Feb 2003 14:40:00 GMT
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need more details...

Subject: beacon zone problem, ...
Posted by [Anonymous](#) on Mon, 17 Feb 2003 15:15:00 GMT
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ive got 2 beacon peds 1 gdi/1 nod they are outside the base the nod one works for only gdi the other doesnt work at all for either team i placed a gdi pp controller next to the gdi one and it worked but i cant destroy all gdi buildings to win now?? so i was thinking of placing a helipad controller perhaps that one won't be needed to destroy all buildings? i just sink it in to the ground and theres no building there im sure there is a better way but im just looking thru tutorials and ive seen that there needs to be a building controller close to the beacon zone and there isnt one next to the gdi ped any suggestions will help

Subject: beacon zone problem, ...
Posted by [Anonymous](#) on Mon, 17 Feb 2003 15:48:00 GMT
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I believe you have to have at least one building from each team to get it to end game. like barracks, and Hand of Nod

Subject: beacon zone problem, ...
Posted by [Anonymous](#) on Mon, 17 Feb 2003 16:00:00 GMT
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Only thing i can say is if you got it to work, and it does not affect game play, just go with it.

Subject: beacon zone problem, ...
Posted by [Anonymous](#) on Mon, 17 Feb 2003 16:08:00 GMT
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ive got 3 buildings on each team and now it's a neutral beacon ped?? either team can nuke it someone know of a way to get them to work for 1 team only i chose nod ped cap and gdi ped cap and then placed the beacon zone over both do i have to generate human pathfind again to reconize them?

Subject: beacon zone problem,...

Posted by [Anonymous](#) on Mon, 17 Feb 2003 17:17:00 GMT

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well i placed a sunk a helipad building controller in each pad and now i can't destroy all buildings to end gameboths peds are next to each other and this is the final stage to completeing my map i need help on this so i can finish

Subject: beacon zone problem,...

Posted by [Anonymous](#) on Tue, 18 Feb 2003 00:42:00 GMT

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i placed 2 beacons outside the base....ive got building controllers on both teamsnow i was gdi and i placed 1 on the nod ped and it worked!!Gameover!Now i was nod and placed one in the gdi cap and nothing happens???Whats the deal
