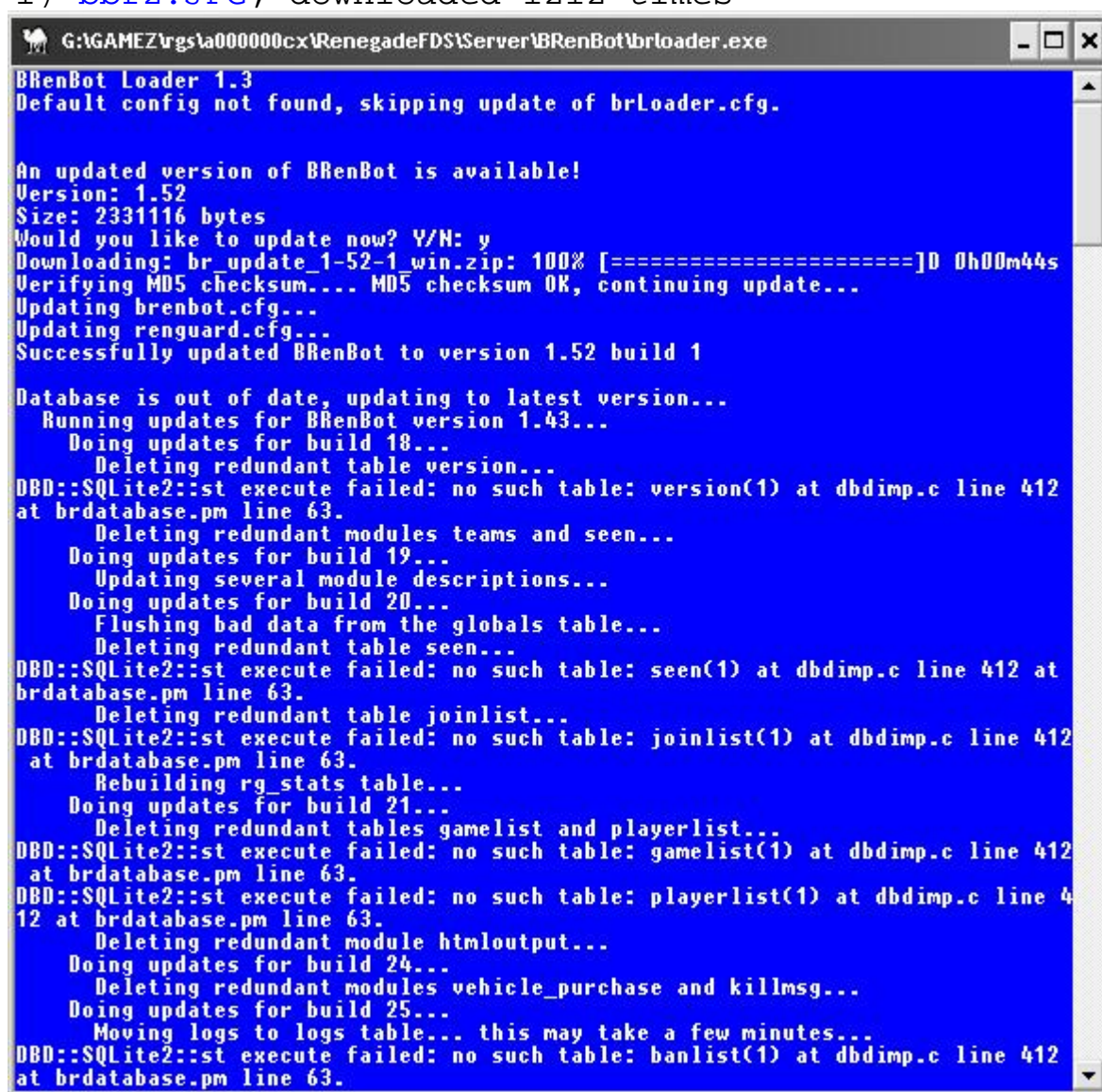

Subject: BRenBot 1.52 Problems

Posted by [silentevil](#) on Wed, 12 Sep 2007 19:34:01 GMT

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File Attachments

1) [bbf2.JPG](#), downloaded 1212 times

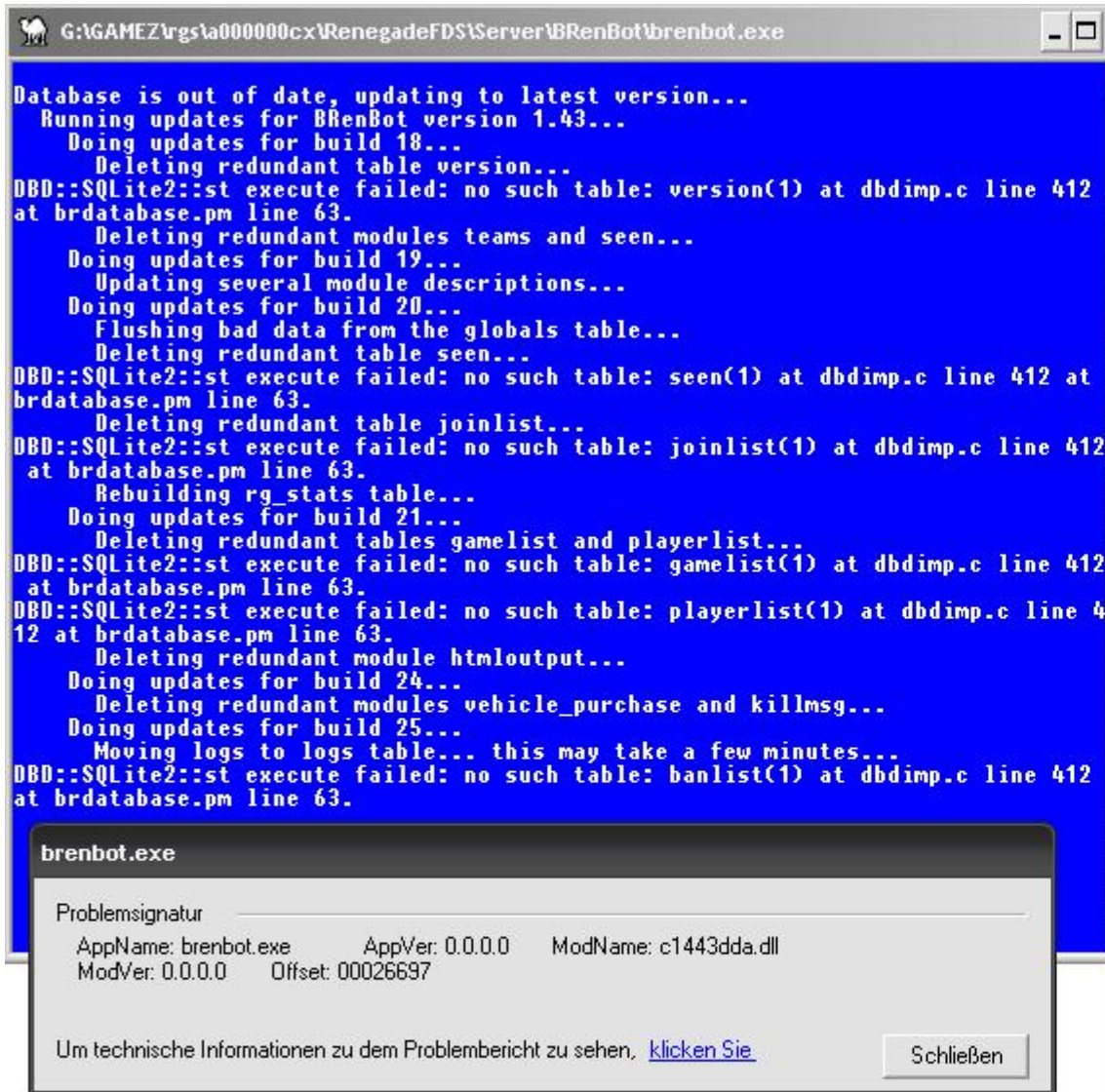


```
G:\GAMEZ\rgs\la000000cx\RenegadeFDS\Server\BRenBot\brloader.exe
BRenBot Loader 1.3
Default config not found, skipping update of brloader.cfg.

An updated version of BRenBot is available!
Version: 1.52
Size: 2331116 bytes
Would you like to update now? Y/N: y
Downloading: br_update_1-52-1_win.zip: 100% [=====]D 0h00m44s
Verifying MD5 checksum.... MD5 checksum OK, continuing update...
Updating brenbot.cfg...
Updating renguard.cfg...
Successfully updated BRenBot to version 1.52 build 1

Database is out of date, updating to latest version...
Running updates for BRenBot version 1.43...
Doing updates for build 18...
Deleting redundant table version...
DBD::SQLite2::st execute failed: no such table: version(1) at dbdimp.c line 412
at brdatabase.pm line 63.
Deleting redundant modules teams and seen...
Doing updates for build 19...
Updating several module descriptions...
Doing updates for build 20...
Flushing bad data from the globals table...
Deleting redundant table seen...
DBD::SQLite2::st execute failed: no such table: seen(1) at dbdimp.c line 412
at brdatabase.pm line 63.
Deleting redundant table joinlist...
DBD::SQLite2::st execute failed: no such table: joinlist(1) at dbdimp.c line 412
at brdatabase.pm line 63.
Rebuilding rg_stats table...
Doing updates for build 21...
Deleting redundant tables gamelist and playerlist...
DBD::SQLite2::st execute failed: no such table: gamelist(1) at dbdimp.c line 412
at brdatabase.pm line 63.
DBD::SQLite2::st execute failed: no such table: playerlist(1) at dbdimp.c line 4
12 at brdatabase.pm line 63.
Deleting redundant module htmloutput...
Doing updates for build 24...
Deleting redundant modules vehicle_purchase and killmsg...
Doing updates for build 25...
Moving logs to logs table... this may take a few minutes...
DBD::SQLite2::st execute failed: no such table: banlist(1) at dbdimp.c line 412
at brdatabase.pm line 63.
```

2) [bbf.JPG](#), downloaded 1223 times



brenbot.exe

brenbot.exe hat ein Problem beendet werden.

Falls Sie Ihre Arbeit noch nicht
möglicherweise verloren geg

Für weitere Informationen zu

Debug

Problemberichts Inhalt

Die folgenden Daten zu Ihrem Prozess:

Exception Information
Code: 0xc0000005 F
Record: 0x0000000000000000

System Information
Windows NT 5.1 Build: 260
CPU Vendor Code: 756B6547
CPU Version: 00000F29 CP
CPU AMD Feature Code: 00E

Module 1
brenbot.exe
Image Base: 0x00400000 I
Checksum: 0x0001c734 T
Version Information

Die folgenden Dateien werden in Ihren

C:\DOKUME~1\miklo\LOKALE~1\T

Subject: Re: BRenBot 1.52 Problems
Posted by [Genesis2001](#) on Wed, 12 Sep 2007 21:52:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'm thinking it's an SQLite error :\

-MathK1LL

Subject: Re: BRenBot 1.52 Problems
Posted by [C C_guy](#) on Wed, 12 Sep 2007 22:34:49 GMT
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It's Very Very poorly Coded, stay away from this build, revert back to your old copy its less buggy.

As most things these guys/gals code it was not beta tested very well at all. IMO!

Subject: Re: BRenBot 1.52 Problems
Posted by [danpaul88](#) on Wed, 12 Sep 2007 22:53:17 GMT
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This build is the same one that over 15 beta testers have been running for over 2 weeks now without a single problem. I would love to know how it could have been beta tested any more thoroughly than that Now get back under your rock mr c c _ren and play with your marbles, since that seems to be all your good at.

By the looks of those errors you were using a database from a 1.51 build, then installed 1.43 over the top of that and tried to update back to 1.52, which the database updater simply cannot handle.

Subject: Re: BRenBot 1.52 Problems
Posted by [Genesis2001](#) on Wed, 12 Sep 2007 23:28:46 GMT
[View Forum Message](#) <> [Reply to Message](#)

C C_Ren-APB wrote on Wed, 12 September 2007 16:34It's Very Very poorly Coded, stay away from this build, revert back to your old copy its less buggy.

As most things these guys/gals code it was not beta tested very well at all. IMO!

If I were danpaul, I'd be insulted by this. ^,^

-MathK1LL

Subject: Re: BRenBot 1.52 Problems
Posted by [C C_guy](#) on Wed, 12 Sep 2007 23:29:58 GMT
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Yeah Thats about the reply expected from *cough* people like yourself.

Always hurts to be told the truth ey? well take your head out of your ass and really learn to code properly.

Very simple It's Buggy code, as were your last br codes so instead of replying like some imature child, try going the next level and re-examine it, and perhaps you may see it yet, in other words leave it in beta or maybe even alpha till the average "joe" can pretty much download it and then simply configure it and start it. then release it.

Just cuz you dont hear about it on this forum DONT make it not buggy?.

And simple #1 problem is already posted above your post so ,What were you trying to say mr *coughs* full of yourself?

Subject: Re: BRenBot 1.52 Problems

Posted by [BlueThen](#) on Wed, 12 Sep 2007 23:33:44 GMT

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C C_Ren-APB wrote on Wed, 12 September 2007 18:29Yeah Thats about the reply expected from *cough* people like yourself.

Always hurts to be told the truth ey? well take your head out of your ass and really learn to code properly.

Very simple It's Buggy code, as were your last br codes so instead of replying like some imature child, try going the next level and re-examine it, and perhaps you may see it yet, in other words leave it in beta or maybe even alpha till the average "joe" can pretty much download it and then simply configure it and start it. then release it.

Just cuz you dont hear about it on this forum DONT make it not buggy?.

And simple #1 problem is already posted above your post so ,What were you trying to say mr *coughs* full of yourself?

I'd like to see you make a good perfectly buggless ground-breaking bot, as you apparently expect.

Subject: Re: BRenBot 1.52 Problems

Posted by [C C_guy](#) on Wed, 12 Sep 2007 23:55:17 GMT

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I have and only use it on my server, and yes it was buggy but i dont release it, cuz it's to far advanced for the average "joe".

And a good programmer should take to Any type of criticism good or bad , as it's all good.

Not reply like some imature child.

It's says alot about the person in question.

Subject: Re: BRenBot 1.52 Problems
Posted by [Goztow](#) on Thu, 13 Sep 2007 06:52:02 GMT
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The fact u mention that it hasn't been beta tested, clearly shows you ain't got a clue. How can you judge on the code if you haven't even seen it at all?

Subject: Re: BRenBot 1.52 Problems
Posted by [xlabratx](#) on Thu, 13 Sep 2007 07:24:54 GMT
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As far as I know theres nothing wrong with version 1.52. Its pretty good that only one person has a problem which isnt even the programs fault. good work DP

Subject: Re: BRenBot 1.52 Problems
Posted by [danpaul88](#) on Thu, 13 Sep 2007 08:16:27 GMT
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I am just amazed that you can come here and claim it has buggy code, when only 1 person that I know of has yet had any kind of problem with it, it's perfectly stable and was beta tested by a large group of people over many months....

Subject: Re: BRenBot 1.52 Problems
Posted by [EvilWhiteDragon](#) on Thu, 13 Sep 2007 10:13:32 GMT
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C C_Ren-APB wrote on Thu, 13 September 2007 01:55I have and only use it on my server, and yes it was buggy but i dont release it, cuz it's to far advanced for the average "joe".

And a good programmer should take to Any type of criticism good or bad , as it's all good.

Not reply like some imature child.

It's says alot about the person in question.

I must say that this is the best brenbot so far. And everyone (should) know that I'm not the greatest fan of brenbot. But it's better then the other often used bots like NR or CS.

Subject: Re: BRenBot 1.52 Problems
Posted by [silentevil](#) on Thu, 13 Sep 2007 14:49:59 GMT
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I have months ago in demand whether I also beta tester become can no reaction and now such a

muck.

would have their me with test one the problem have solved could certainly already.

Subject: Re: BRenBot 1.52 Problems

Posted by [danpaul88](#) on Thu, 13 Sep 2007 15:08:44 GMT

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Ah, because your much better than any of the many beta testers we already have? You must understand the need to keep the testers group to a specific size, otherwise we might as well just make all the beta versions public...

I assume you disabled your plugins when installing 1.52, as specified in the release notes, in the event of problems with 1.52? As was mentioned in those release notes, many 1.43 plugins will not work on 1.52, and may cause crashes.

Subject: Re: BRenBot 1.52 Problems

Posted by [trooprm02](#) on Thu, 13 Sep 2007 16:25:30 GMT

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C C_Ren-APB wrote on Wed, 12 September 2007 18:55 I have and only use it on my server, and yes it was buggy but i dont release it, cuz it's to far advanced for the average "joe".

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It's says alot about the person in question.

Nobody actually listen to this fag, he has NO idea what he talking about AT ALL, he's not even smart enough to get BR setup, let alone actually use it. Danpaul, dont put up with this geek either lol.

I thought saskatchewan had enough of its own problems?

EDIT: This is the same guy that stole my a00 nickname, I chanded the pass so he couldnt use it for his own pure shit server, came to these forums, made a total fag out of himself, said he called his lawyer and the RCMP (royal candaian mounted police) on me, and that swat was gonna raid my home anyday LOL. It seems he now has moved on to APB, and has changed his name ROFL

Subject: Re: BRenBot 1.52 Problems

Posted by [EvilWhiteDragon](#) on Thu, 13 Sep 2007 17:32:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

trooprm02 wrote on Thu, 13 September 2007 18:25C C_Ren-APB wrote on Wed, 12 September 2007 18:55I have and only use it on my server, and yes it was buggy but i dont release it, cuz it's to far advanced for the average "joe".

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Subject: Re: BRenBot 1.52 Problems
Posted by [Caveman](#) on Thu, 13 Sep 2007 17:37:56 GMT
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How about instead of saying the bot has buggy code, you point out EXACTLY which part is buggy and offer a fix for it? Since you're the expert coder it shouldn't be too hard, should it?

Subject: Re: BRenBot 1.52 Problems
Posted by [CarrierII](#) on Thu, 13 Sep 2007 20:03:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

EvilWhiteDragon wrote on Thu, 13 September 2007 18:32trooprm02 wrote on Thu, 13 September 2007 18:25C C_Ren-APB wrote on Wed, 12 September 2007 18:55I have and only use it on my server, and yes it was buggy but i dont release it, cuz it's to far advanced for the average "joe".

And a good programmer should take to Any type of criticism good or bad , as it's all good.

Not reply like some imature child.

It's says alot about the person in question.

Nobody actually listen to this fag, he has NO idea what he talking about AT ALL, he's not even smart enough to get BR setup, let alone actually use it. Danpaul, dont put up with this geek either

lol.

I thought saskatchewan had enough of its own problems?

EDIT: This is the same guy that stole my a00 nickname, I chanded the pass so he couldnt use it for his own pure shit server, came to these forums, made a total fag out of himself, said he called his lawyer and the RCMP (royal candaian mounted police) on me, and that swat was gonna raid my home anyday LOL. It seems he now has moved on to APB, and has changed his name ROFL
Please, someone ban this total retard :'(

Which are you talking about?

Subject: Re: BRenBot 1.52 Problems
Posted by [C C_guy](#) on Thu, 13 Sep 2007 20:56:40 GMT
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troop or should i say gimp read if you can and stop accusing me of stealing shit I Want the proof, its easy to accuse but lets see the proof?

You realise out of the entire renegade community you are the only dork who feels the need to go in to details about every game you play on a forum where nobody likes you.

Subject: Re: BRenBot 1.52 Problems
Posted by [BlueThen](#) on Thu, 13 Sep 2007 21:04:26 GMT
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C C_Ren-APB wrote on Wed, 12 September 2007 18:55I have and only use it on my server, and yes it was buggy but i dont release it, cuz it's to far advanced for the average "joe".

And a good programmer should take to Any type of criticism good or bad , as it's all good.

Not reply like some imature child.

It's says alot about the person in question.

1. Let me guess, you used lua to code it?
 2. How would you know if it's buggy or not if you haven't used it? I'm assuming you haven't used it because you have your own "highly advanced super-bot"
 3. Ok then, try making a user-friendly bot that's as good as you claim your bot is and release it, then we'll see how buggy it is compared to BrenBot.
 4. There's only one bug for this bot that's known of (this), and you're already saying that this bot is too buggy? Not everything is perfect, idiot.
-
-

Subject: Re: BRenBot 1.52 Problems
Posted by [C C_guy](#) on Thu, 13 Sep 2007 21:19:56 GMT
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Idiot? From what i see you all cant read. jesus! to answer the question ,why would i comment on it if i havent inspected the code? duh! and as for my bot when lets see now...hmmm well now why would i release my bot when these god almighty ones here keep many things from there so called community, i dont ex[ect you to understand that last statment, and lastly you sure your not related to TROOP02?.

enough said.

Subject: Re: BRenBot 1.52 Problems
Posted by [BlueThen](#) on Thu, 13 Sep 2007 21:49:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

C C_Ren-APB wrote on Thu, 13 September 2007 16:19Idiot? From what i see you all cant read. jesus! to answer the question ,why would i comment on it if i havent inspected the code? duh! and as for my bot when lets see now...hmmm well now why would i release my bot when these god almighty ones here keep many things from there so called community, i dont ex[ect you to understand that last statment, and lastly you sure your not related to TROOP02?.

enough said.
rofl.

Is brenbot open source?

Plus, you just complained about people not releasing anything, but here, danpaul, released something! There's plenty of people who released crap. And you just said that you were one of them... So why complain about something what people are doing while you are doing it too?

No, I'm not related to Troopr02, he is a idiot, but surely, I'm no similar to him, just against you and your shitty remarks.

btw, I can't read stuff that lacks grammar.

Subject: Re: BRenBot 1.52 Problems
Posted by [C C_guy](#) on Thu, 13 Sep 2007 23:55:12 GMT
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Lacks Grammer? now that is funny shit, you seem like your some how related to troop, (as in your remarks to topics are just as retarded as that spoiled brats with the Big mouth that spews shit. when you respond to the topic like goz and others you sound more like your kissing ass to him and this so called "community".

As for grammer well now let me paste your grammer here since you talk the same as That gimpy spoiled brat kid troop lol troop.

No, I'm not related to Trooprm02, he is a idiot, but surely, I'm no similar to him, just against you and your shitty remarks.

I'm no similar to him<<<< and you talk shitty remarks period!

do your self a favor and keep your ass shut.

Subject: Re: BRenBot 1.52 Problems
Posted by [Caveman](#) on Fri, 14 Sep 2007 00:10:30 GMT
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Caveman wrote on Thu, 13 September 2007 18:37How about instead of saying the bot has buggy code, you point out EXACTLY which part is buggy and offer a fix for it? Since you're the expert coder it shouldn't be too hard, should it?

Talk about dodging.

Subject: Re: BRenBot 1.52 Problems
Posted by [BlueThen](#) on Fri, 14 Sep 2007 00:22:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

C C_Ren-APB wrote on Thu, 13 September 2007 18:55Lacks Grammer? now that is funny shit, you seem like your some how related to troop, (as in your remarks to topics are just as retarded as that spoiled brats with the Big mouth that spews shit. when you respond to the topic like goz and others you sound more like your kissing ass to him and this so called "community".

As for grammer well now let me paste your grammer here since you talk the same as That gimpy spoiled brat kid troop lol troop.

No, I'm not related to Trooprm02, he is a idiot, but surely, I'm no similar to him, just against you and your shitty remarks.

I'm no similar to him<<<< and you talk shitty remarks period!

do your self a favor and keep your ass shut.

Wow, you need stfu. It's grammar. Trooprm02 never know's what he's talking about. My shitty remarks aren't as half as bad as your's, and you seem to act like you didn't even notice my other ones.

Are you honestly dumb enough to think that I'm kissing his ass? I'm only agreeing with him that

you're some spoiled kid who thinks he's all that. There's no ass kissing involved there. Fuck, I hate troopr02. You need to get your facts right, son of a bitch.

My mouth doesn't spew shit, neither does my fingers. I'm only saying my opinion and reinforcing it with details and more statements.

Only replying to one remark? What about my others? Again, you were complaining about people doing things while you were doing the exact same thing. To me, that's crap. Don't complain about it unless you're not going to do it.

Now, before you become the next forum fool, I suggest you stop posting attempts at being a smart-ass... that's troopr02's job.

Subject: Re: BRenBot 1.52 Problems
Posted by [Genesis2001](#) on Fri, 14 Sep 2007 02:25:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

C C_Ren-APB wrote on Thu, 13 September 2007 17:55do your self a favor and keep your ass shut.

Try taking your own advice yet?

Caveman wrote on Thu, 13 September 2007 18:10Caveman wrote on Thu, 13 September 2007 18:37How about instead of saying the bot has buggy code, you point out EXACTLY which part is buggy and offer a fix for it? Since you're the expert coder it shouldn't be too hard, should it?

Talk about dodging.

Yes, please answer that question.

~MathK1LL

Subject: Re: BRenBot 1.52 Problems
Posted by [Goztow](#) on Fri, 14 Sep 2007 06:29:58 GMT
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Why would I need to ass kiss someone whom is one of my better online friends?

My advice to you:

and a lot of it!

Subject: Re: BRenBot 1.52 Problems

Posted by [danpaul88](#) on Fri, 14 Sep 2007 08:42:06 GMT

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This guy is hilarious, I love waking up in the morning to read this sort of crap. I also love how he avoids the main question when asked, it's really funny

Miklo, if your still having problems can you please post the following;

Which version of BRenBot you were updating from.

Which update method you used (Full Installer / Mini Installer / BrLoader)

What plugins you are currently using, and when you last updated them.

Subject: Re: BRenBot 1.52 Problems

Posted by [Creed3020](#) on Fri, 14 Sep 2007 21:11:27 GMT

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danpaul88 wrote on Fri, 14 September 2007 04:42This guy is hilarious, I love waking up in the morning to read this sort of crap. I also love how he avoids the main question when asked, it's really funny

Miklo, if your still having problems can you please post the following;

Which version of BRenBot you were updating from.

Which update method you used (Full Installer / Mini Installer / BrLoader)

What plugins you are currently using, and when you last updated them.

I too find him quite humourous. He comes out of nowhere and makes all these claims and then starts flamming with his good ole buddy troop.

I will let you know if I have any problems Dan. Thanks again.

Subject: Re: BRenBot 1.52 Problems

Posted by [trooprm02](#) on Fri, 14 Sep 2007 23:31:36 GMT

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ROFL:

Ed sent 13/09/2007 4:45 PM:

Listen up little shit 16 year old bull shitter, 1st off your the only retard seen in that whole forum ,

2nd dont accuse me of stealing shit as i never have,3rd, your says are numbered you just keep up with your tough guy over the internet shit like i told you before then you can mouth me off i just prefer you do it to my face, as sooner or later you will get that chance .

No spazing on the internet because you have no social life please.

Subject: Re: BRenBot 1.52 Problems
Posted by [EvilWhiteDragon](#) on Sat, 15 Sep 2007 16:16:41 GMT
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Oh my god, 3 retards in one topic

Anyway, snce your bot s so good, I'm sure you can release it and make us all happy, right? Oh btw, don't be surpriced f on other systems wierd errors occur. (sh)It happens.

Subject: Re: BRenBot 1.52 Problems
Posted by [BlueThen](#) on Sun, 16 Sep 2007 01:30:46 GMT
[View Forum Message](#) <> [Reply to Message](#)

EvilWhiteDragon wrote on Sat, 15 September 2007 11:16Oh my god, 3 retards in one topic
I better not be one of them.

Subject: Re: BRenBot 1.52 Problems
Posted by [Genesis2001](#) on Sun, 16 Sep 2007 06:51:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

EvilWhiteDragon wrote on Sat, 15 September 2007 10:16
Anyway, snce your bot s so good, I'm sure you can release it and make us all happy, right? Oh btw, don't be surpriced f on other systems wierd errors occur. (sh)It happens.

ditto.

~MathK1LL

Subject: Re: BRenBot 1.52 Problems
Posted by [\[DG\]Rick](#) on Sun, 16 Sep 2007 13:26:04 GMT
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I've had the same problem math

Fixed it now.

open brenbot.dat with your sql lite browser, change the table version in global from 1.51 (or whatever it had) to 1.52

Not sure if it's fully functional but at least it loads without errors

Subject: Re: BRenBot 1.52 Problems

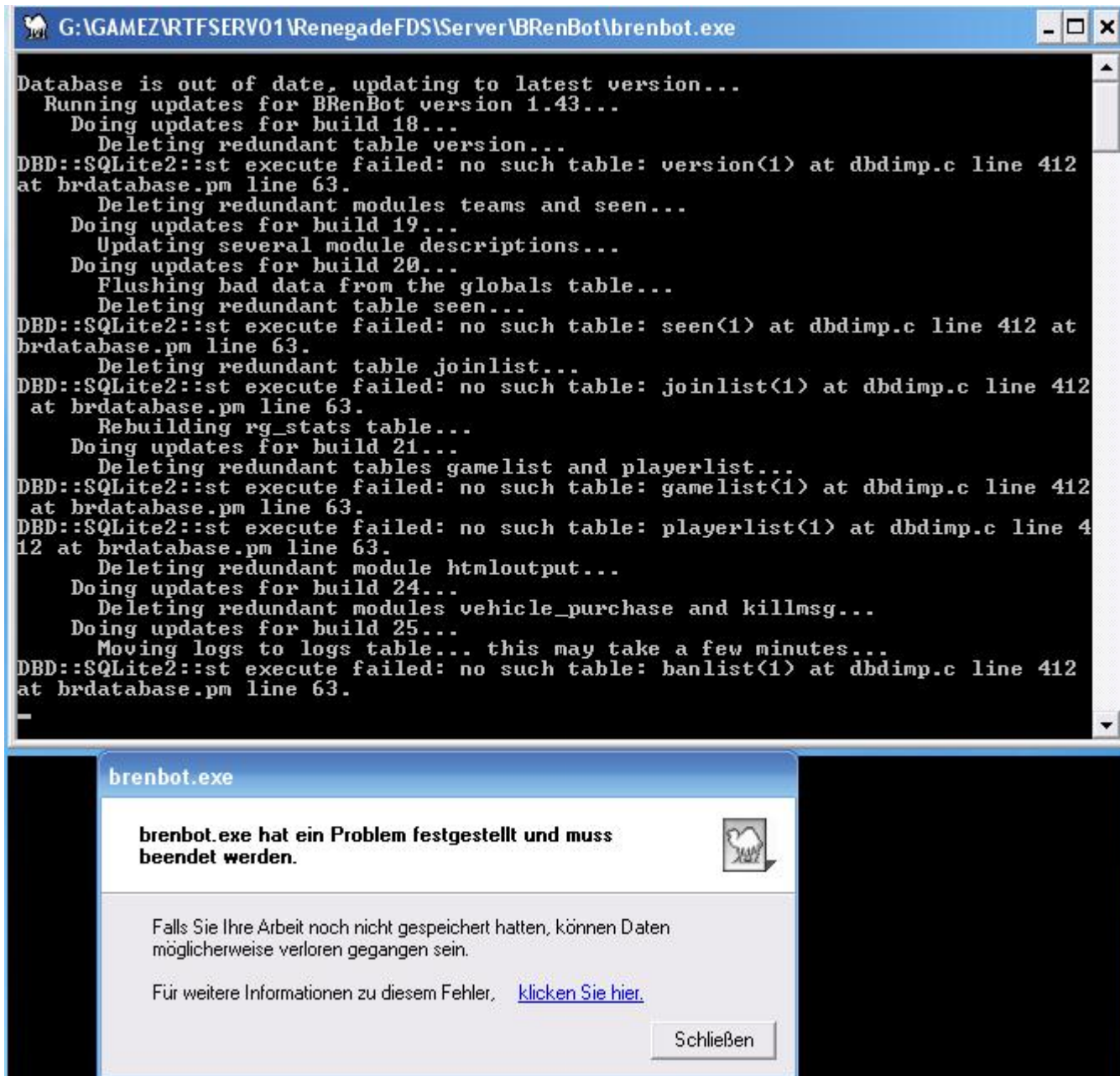
Posted by [silentevil](#) on Wed, 07 Nov 2007 21:29:59 GMT

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please help me thx !!!

File Attachments

1) [bbfehler.JPG](#), downloaded 718 times



Subject: Re: BRenBot 1.52 Problems

Posted by [danpaul88](#) on Wed, 07 Nov 2007 21:41:08 GMT

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Your database is already partly updated, so attempting to update it again just gives errors.

Try this: Open sqllitebrowser and run the following SQL query;

DELETE FROM banlist WHERE name LIKE "%""%" OR comment LIKE "%""%"

That should remove any entries which are causing the database to crash. However I don't know if that will let it finish the update process properly or not. If you backed up your brenbot.dat before updating (as was recommended) restore the backup and then do the above on that copy of the database.

Subject: Re: BRenBot 1.52 Plugin problems
Posted by [Omar007](#) on Sat, 01 Dec 2007 14:50:02 GMT
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I installed RenegadeFDS with BRenBot 1.52 FULL 1 day ago and it works fine (got him on WOL). My only problem is that he says in the BRenBot console that he has loaded the plugins, but when i try to use the funsound LEFT or FUN he doesn't make any sound. Also if i ask for my rank ingame he says that there is no rank data found for my account.

All these plugins have i downloaded from: <http://new.brenbot.com> and i have placed them into the Plugins folder. The README's have i placed in the Docs folder.

Pls help me out

****EDIT****

I worked it out by myself a bit and all the plugins are working fine now. I did added Jukebox now and it works also with funsounds etc. But the ranks doesn't work still. I got rank version 2.03.

Pls help

****EDIT****

Finally it all works Even the upload to my webpage works great.

File Attachments

1) [RenegadeFDS+BRenBot_startup.jpg](#), downloaded 496 times

```
Renegade Master Server - Omarserv - test.ini
Renegade Free Dedicated Server v1.037 BH-838 01/23/2003 - 10:59:26
Console mode active
BIATCH version 1.1 beta 1, built on May 13 2007 at 00:33:12
*** Auto starting game. Type 'quit' to abort ***
Initializing Westwood Online Mode
Detecting bandwidth...
Upstream bandwidth of > 4M bps detected
Got server list
Got server pings
Logging onto USA Server
Logged on OK
Applying server settings
Creating game channel...
Channel created OK
Server Side Game Manager v2.0.2 with Scripts.dll v3.4.1 loaded
Created by Black-Cell.net
RenegadeFDS DDE channel initialized
Plugin BRenBot.dll(BRenBot) v1.0 loaded
Loading level C&C_Walls_Flying.mix
Host: Teams have been remixed.
Load 100% complete
Level loaded OK
New settings detected and loaded from ssgm.ini!
Running in All Out War mode.
Host: Extra Defences Enabled.

BRenbot
bhs.dll library found. Enabling support.
Connecting to RenGuard...
Activating half-RenGuard mode!
Connecting to 70.84.132.90
Renguard session has started..
Size of (ssgm)gamelog: 1645604
Starting (ssgm)gamelog reread.
Finished rereading (ssgm)gamelog.
Starting up ssgm log follow thread.
Starting plugin biatch
Starting plugin BRenBot
Starting plugin custom_commands
Starting plugin funsounds
Starting plugin ipbot
Starting plugin rank
Starting plugin seen
Starting plugin Server_Rules
error found in Server_Rules.pm: Unmatched right curly bracket at plugins/Server_Rules.pm line 49, at end of line
syntax error at plugins/Server_Rules.pm line 49, near "}"
Compilation failed in require at (eval 249) line 1.

Opening gamespy query port 23500...
IRC: Connected to irc.n00bstories.com.
[IIPBOT] Connected to ipbot master server.
```