Subject: .pkg question
Posted by Anonymous on Mon, 17 Feb 2003 08:52:00 GMT
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i was wondering, a while ago i made it so i can open exported .pkg files with level edit, so in my data instead of something saying name.pkg it would just say name but how would i make it so it jsut said .pkg again and not just the name of the file, or, what would i use to make it open as a .mix

Subject: .pkg question
Posted by Anonymous on Mon, 17 Feb 2003 09:06:00 GMT
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when you save it, save it as "name.pkg" instead of "name", it may just not be adding the .pkg automatically (like it should)...

Subject: .pkg question
Posted by Anonymous on Mon, 17 Feb 2003 09:07:00 GMT
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ill try that, thanx

Subject: .pkg question
Posted by Anonymous on Mon, 17 Feb 2003 09:12:00 GMT
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nope, didnt work. it automaticly took off the .pkg at the end of the nameis there a way that u can make it so no kind of file can open in? or would i have to get rid of levle edit then reinstall it so it couldnt use it to open?

Subject: .pkg question
Posted by Anonymous on Mon, 17 Feb 2003 09:22:00 GMT
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perhaps if i reinstall renegade... ?

Subject: .pkg question
Posted by Anonymous on Mon, 17 Feb 2003 09:29:00 GMT
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is there a thing that says save as _____ file or somthing?

Subject: .pkg question
Posted by Anonymous on Mon, 17 Feb 2003 09:38:00 GMT
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it is a pkg , but i cant change it to a mix file because it auto assumes its a pkg so it wont let me change it because i have all pkg file able to open in level edit, it asks in a pkg files properties "open with" and a while back i set it as level edit but i want to have it open with nothign so it will say name.pkg instead of just name

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Subject: .pkg question
Posted by Anonymous on Mon, 17 Feb 2003 09:41:00 GMT
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Um, wow...Thank you for confusing me