Subject: uhh can someone help me with level edit it has no presets at all!!!!! Posted by cncnick13 on Wed, 12 Sep 2007 01:37:46 GMT View Forum Message <> Reply to Message no presets!!! Subject: Re: uhh can someone help me with level edit it has no presets at all!!!!! Posted by BlueThen on Wed, 12 Sep 2007 01:43:52 GMT View Forum Message <> Reply to Message Um, I think extracting the objects.ddb in your always into the presets in your mod folder would fix it... I don't know, just a guess. Subject: Re: uhh can someone help me with level edit it has no presets at all!!!!! Posted by cncnick13 on Wed, 12 Sep 2007 01:44:24 GMT View Forum Message <> Reply to Message oh ok ill try that! Subject: Re: uhh can someone help me with level edit it has no presets at all!!!!! Posted by cncnick13 on Wed, 12 Sep 2007 01:47:16 GMT View Forum Message <> Reply to Message i dont have objects.ddb only objects.gm can you send me ddb in any way Subject: Re: uhh can someone help me with level edit it has no presets at all!!!!! Posted by BlueThen on Wed, 12 Sep 2007 01:56:06 GMT View Forum Message <> Reply to Message Rename it to objects.ddb. Subject: Re: uhh can someone help me with level edit it has no presets at all!!!!! Posted by Oblivion165 on Wed, 12 Sep 2007 03:08:02 GMT View Forum Message <> Reply to Message http://www.renhelp.net/index.php?load=5 Subject: Re: uhh can someone help me with level edit it has no presets at all!!!!!

## Posted by Zion on Wed, 12 Sep 2007 08:05:21 GMT

View Forum Message <> Reply to Message

More specifically - http://www.renhelp.net/index.php?load=7

IMO, i think that needs to be in a more noticeable place, or in the FAQ here.

Subject: Re: uhh can someone help me with level edit it has no presets at all!!!!! Posted by Gen\_Blacky on Wed, 12 Sep 2007 21:46:58 GMT

View Forum Message <> Reply to Message

regedit is your friend

Subject: Re: uhh can someone help me with level edit it has no presets at all!!!!! Posted by cncnick13 on Wed, 12 Sep 2007 23:28:05 GMT

View Forum Message <> Reply to Message

no it isnt!