
Subject: crazy ctf

Posted by [\[BHE\]cubfan203](#) on Mon, 03 Sep 2007 15:08:40 GMT

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hey anybody have the crazy mod? can u send me link or folder for crazy i have given up on making my own.

Subject: Re: crazy ctf

Posted by [IronWarrior](#) on Mon, 03 Sep 2007 15:42:09 GMT

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<http://www.game-maps.net/index.php?action=file&id=677>

Subject: Re: crazy ctf

Posted by [\[BHE\]cubfan203](#) on Mon, 03 Sep 2007 16:22:04 GMT

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that didn't help and i can't open it here r 2 options save and find and it just says ssctf i got capture the flag working but not crazy

Subject: Re: crazy ctf

Posted by [reborn](#) on Mon, 03 Sep 2007 16:54:15 GMT

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IronWarrior wrote on Mon, 03 September 2007

11:42<http://www.game-maps.net/index.php?action=file&id=677>

SSGM supports SSCTF, that is now officially "old".

Subject: Re: crazy ctf

Posted by [\[BHE\]cubfan203](#) on Mon, 03 Sep 2007 16:56:58 GMT

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i can't open it tho it just says find or save

Subject: Re: crazy ctf

Posted by [reborn](#) on Mon, 03 Sep 2007 17:19:35 GMT

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I don't know of anyone hosting a "crazy" mod to SSCTF for public download. But you should base

your mod on SSGM, it is the newest version. You can downlaod it from www.black-cell.net

Subject: Re: crazy ctf

Posted by [\[BHE\]cubfan203](#) on Tue, 04 Sep 2007 02:16:14 GMT

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ok anybody else

Subject: Re: crazy ctf

Posted by [matty3k10](#) on Tue, 04 Sep 2007 13:16:13 GMT

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This is the version I released 2 years ago, I'm not sure if it what you are looking for but here you go.

File Attachments

1) [Crazy CTF.zip](#), downloaded 256 times

Subject: Re: crazy ctf

Posted by [Xpert](#) on Tue, 04 Sep 2007 13:40:51 GMT

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He's gonna have to work with that. He can actually use that for SSGM even though it's for SSAOW. I'm too stingy at the moment to release the one I made for SSGM lol. And I doubt there are any other public versions out there.

Subject: Re: crazy ctf

Posted by [\[BHE\]cubfan203](#) on Tue, 04 Sep 2007 17:40:16 GMT

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matty3k10 wrote on Tue, 04 September 2007 09:16This is the version I released 2 years ago, I'm not sure if it what you are looking for but here you go.

it didn't seem to work

Subject: Re: crazy ctf

Posted by [\[BHE\]cubfan203](#) on Tue, 04 Sep 2007 20:33:11 GMT

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is it because i don't have ssctf installed? because i can't open ssctf

Subject: Re: crazy ctf
Posted by [\[BHE\]cubfan203](#) on Tue, 04 Sep 2007 20:36:04 GMT
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Subject: Re: crazy ctf
Posted by [reborn](#) on Tue, 04 Sep 2007 20:44:02 GMT
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Download ssgm and set it to run in sscf mode, then slap that objects file that matty put up for download in your server's data directory, then setup ssgm.ini to declare the objects file.

Subject: Re: crazy ctf
Posted by [\[BHE\]cubfan203](#) on Tue, 04 Sep 2007 20:52:06 GMT
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yea i got ssgm installed its already on ctf

Subject: Re: crazy ctf
Posted by [Xpert](#) on Tue, 04 Sep 2007 21:11:42 GMT
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So just inject the objects file into the data folder. Rename it to objects.gm and make sure it's set to read it in the SSGM.ini file.

Subject: Re: crazy ctf
Posted by [\[BHE\]cubfan203](#) on Tue, 04 Sep 2007 23:48:26 GMT
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i tried that just now didn't work
