
Subject: How To: Connecting to New Ladder
Posted by [trooprm02](#) on Tue, 28 Aug 2007 00:54:44 GMT

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Well, most of you know that some servers do display the new WOL ladder ranks, but I never liked how the system was not put fully into place yet, and things like the rank at the main WOL menu didn't work etc, it was only limited to being in those servers. TO fix this, follow these steps:

- 1)Head to WINDOWS\SYSTEM32\drivers\etc
- 2)Open the "hosts" file with notepad
- 3)add 70.84.132.90 renchat2.westwood.com
- 4)save

Now everytime you open renegade, your deaths/kills and overall rank will be shown client side

Subject: Re: How To: Connecting to New Ladder
Posted by [AoBfrost](#) on Tue, 28 Aug 2007 01:20:52 GMT

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I remember when WOL did exist back then....sweet sweet WOL.....I hated it! back then there was vehicle binding or logs, so kicking people for stealing vehicle wasnt easy, people just steal, you dont know who, you get mad.

Subject: Re: How To: Connecting to New Ladder
Posted by [Sir Kane](#) on Tue, 28 Aug 2007 05:19:12 GMT

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Wtf are you talking about?

Subject: Re: How To: Connecting to New Ladder
Posted by [Viking](#) on Tue, 28 Aug 2007 07:39:22 GMT

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Sir Kane wrote on Tue, 28 August 2007 00:19Wtf are you talking about?

I dunno?

Subject: Re: How To: Connecting to New Ladder
Posted by [Crimson](#) on Tue, 28 Aug 2007 08:47:55 GMT

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trooprm02 wrote on Mon, 27 August 2007 17:54Well, most of you know that some servers do

display the new WOL ladder ranks, but I never liked how the system was not put fully into place yet, and things like the rank at the main WOL menu didn't work etc, it was only limited to being in those servers. TO fix this, follow these steps:

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We're not DONE, you know. This is how players can see their ranks in the opening screen in the meantime, however.

Subject: Re: How To: Connecting to New Ladder
Posted by [3663Nixon](#) on Tue, 28 Aug 2007 12:31:18 GMT
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I remember the announcement...

Quote:When the ladder goes live, you can remove this, but it won't be necessary because the "renchat2.westwood.com" will change and you'll be on the correct IP automatically.

Subject: Re: How To: Connecting to New Ladder
Posted by [JPNOD](#) on Tue, 28 Aug 2007 12:53:14 GMT
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Nice it seems to be working

Subject: Re: How To: Connecting to New Ladder
Posted by [Xpert](#) on Tue, 28 Aug 2007 12:59:14 GMT
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This is old news to me but why wasn't this announced by people from Crimson or BHS themselves?

Subject: Re: How To: Connecting to New Ladder
Posted by [trooprm02](#) on Tue, 28 Aug 2007 17:41:14 GMT
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Your welcome to those who tried it, yes it was made in the server owners seciton, for a few servers to try it out, but I wasn't sure if they wanted that released to all server owners, so for now, this is just for the clients

Subject: Re: How To: Connecting to New Ladder
Posted by [Starbuzz](#) on Tue, 28 Aug 2007 18:28:31 GMT
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Xpert wrote on Tue, 28 August 2007 07:59This is old news to me but why wasn't this announced by people from Crimson or BHS themselves?

Who cares as long it is out in the open. Thanks troop.

Subject: Re: How To: Connecting to New Ladder
Posted by [Speedy059](#) on Tue, 28 Aug 2007 19:40:37 GMT
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AoBfrost wrote on Mon, 27 August 2007 21:20I remember when WOL did exist back then....sweet sweet WOL.....I hated it! back then there was vehicle binding or logs, so kicking people for stealing vehicle wasnt easy, people just steal, you dont know who, you get mad.

This made me laugh...still laughing...embarrassing me AoBfrost, don't post such things when i'm in the library where you are suppose to be quiet.
