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Subject: HTML CODES

Posted by [\\_SSnipe\\_](#) on Sun, 19 Aug 2007 21:06:24 GMT

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ok i have a myspace but the problem is i have so many pictures posted on the page that my freinds say they pc freezes or it takes them forever to load my page and im asking becuase i think iv seen this before

is there a html code that shows text and when u click on it it EXSPANDS not takes u to a website just expanded to the picture and then loads it? so its still on the page and dont have to take you to a new site you just click on text then picture expanded underit and loads the pic

please and ty

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Subject: Re: HTML CODES

Posted by [Ghostshaw](#) on Sun, 19 Aug 2007 22:18:11 GMT

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Its possible.... But not easy. Theres 2 ways, both involve heavy javascript.

First way is to use an iframe. On load its tiny and doesn't actually have a page assigned, then onclick you resize it and make it open another page.

The other way is using ajax and a <div> or some other block object. I'm not 100% sure though if its possible to get an image properly loaded through ajax.

-Ghost-

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Subject: Re: HTML CODES

Posted by [\\_SSnipe\\_](#) on Sun, 19 Aug 2007 23:06:04 GMT

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damn idk anything about html or java >.<

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Subject: Re: HTML CODES

Posted by [Ghostshaw](#) on Mon, 20 Aug 2007 08:37:26 GMT

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Then i seriously doubt if you will manage this, and btw its javascript not java, they aren't really related. Doing something like this will proly be impossible todo for myspace, unless you want to manually code every entry.

-Ghost-

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Subject: Re: HTML CODES

Posted by [Goztow](#) on Mon, 20 Aug 2007 09:54:17 GMT

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Resize your pictures before you upload them.

Exemple: if you leave your pic's in BMP, they can easely be 3-4 MB per piece. If you save them as jpeg by using a program like irfanview (google it!) and you make their size smaller (800\*600), then that same image might only be 200 KB. If your friends have broadband, then u should be able to put around 20 of those on a page without big problems (20 \* 200 KB = +/- 4 MB).

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Subject: Re: HTML CODES

Posted by [3663Nixon](#) on Mon, 20 Aug 2007 11:37:28 GMT

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Also use interlaced GIFs and progressive JPEGs. Low bandwidth users will see a low quality image in the first past, which increases per pass. High bandwidth users probably wont see the passes at all.

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Subject: Re: HTML CODES

Posted by [Carrierll](#) on Mon, 20 Aug 2007 16:03:41 GMT

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And myspace don't allow Java, AFAIK.

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Subject: Re: HTML CODES

Posted by [Ghostshaw](#) on Mon, 20 Aug 2007 16:18:22 GMT

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ITS NOT JAVA ITS JAVASCIPT, and javascript is jsut embedded in normal HTML, so it should work.

-Ghost-

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Subject: Re: HTML CODES

Posted by [Ryu](#) on Mon, 20 Aug 2007 17:13:55 GMT

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Ghostshaw wrote on Mon, 20 August 2007 11:18ITS NOT JAVA ITS JAVASCRIPT, and javascript is jsut embedded in normal HTML, so it should work.

-Ghost-

Someone's going to have a stroke about Java and Javascript. :<

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Subject: Re: HTML CODES

Posted by [\\_SSnipe\\_](#) on Mon, 20 Aug 2007 20:03:27 GMT

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well idk it so i guess im screwed and second JPEGs ias ll my pics i just have alot of them

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Subject: Re: HTML CODES

Posted by [3663Nixon](#) on Tue, 21 Aug 2007 11:34:19 GMT

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3663Nixon wrote on Mon, 20 August 2007 12:37Also use interlaced GIFs and progressive JPEGs. Low bandwidth users will see a low quality image in the first past, which increases per pass. High bandwidth users probably wont see the passes at all.

You set this in your graphics editor - it is a property of the image and uses no code.

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