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Subject: Scripts.dll

Posted by [CdCyBoRg](#) on Fri, 17 Aug 2007 01:32:56 GMT

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Anyone got a direct link to the program i need to edit scripts.dll? i cant remember the exact name and which thing to download Etc.

Thanks in advance.

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Subject: Re: Scripts.dll

Posted by [Ryu](#) on Fri, 17 Aug 2007 04:03:55 GMT

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C++ Much?

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Subject: Re: Scripts.dll

Posted by [Gen\\_Blacky](#) on Fri, 17 Aug 2007 04:05:53 GMT

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Imao

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Subject: Re: Scripts.dll

Posted by [IronWarrior](#) on Fri, 17 Aug 2007 04:41:30 GMT

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CdCyBoRg wrote on Thu, 16 August 2007 20:32 Anyone got a direct link to the program i need to edit scripts.dll? i cant remember the exact name and which thing to download Etc.

Thanks in advance.

You need Visual Basic Studios.

Have fun with that. xD

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Subject: Re: Scripts.dll

Posted by [Tunaman](#) on Fri, 17 Aug 2007 07:55:12 GMT

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Wow.. if you post please answer questions or post something meaningful at least. :[  
<http://msdn2.microsoft.com/en-us/express/aa700735.aspx>

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Subject: Re: Scripts.dll

Posted by [Cat998](#) on Fri, 17 Aug 2007 08:02:29 GMT

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CdCyBoRg wrote on Fri, 17 August 2007 03:32 Anyone got a direct link to the program i need to edit scripts.dll? i cant remember the exact name and which thing to download Etc.

Thanks in advance.

You can use a hex editor to edit any binary files on windows:

<http://mh-nexus.de/hxd/>

But I guess it would be much easier to take to take the source code of scripts.dll (which is under GPL), and edit that and then compile and link it with a compiler like MS VC

Well, you decide...

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