

---

Subject: If you are having problems compiling the scripts.dll, post here

Posted by [jonwil](#) on Wed, 15 Aug 2007 11:14:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

If you are having any problems compiling the scripts.dll, post here.

I am only going to give support for compiling scripts.dll compiles based off 3.4.x, no earlier versions.

Post the following:

- 1.Which edition of Visual C++ 2005 you have (Express, Standard, Pro etc)
- 2.Which version of the Microsoft Platform SDK you have installed (if any)
- 3.Which version of the Microsoft DirectX SDK you have installed
- 4.Exactly what steps you are taking to try to compile the scripts.dll
- 5.Exactly what goes wrong (including the FULL text of any error messages you receive)
- 6.Open visual C++ 2005. Then select tools then options. Then select projects and solutions then vc++ directories. Then select "include files" under "show directories for". Then list all the items shown in the list box. Do the same for "library files".
- 7.Which scripts.dll version you are trying to compile as well as what, if any, changes have been made to it. If the exact codebase you are trying to compile is available for download, please post a link to it.

Note that this is NOT a place for people to say "can you please compile my build with new scripts for me" or a place for people to say "how do I make new scripts". This is specifically for people who are having trouble getting the scripts.dll to compile because the compiler complains about things like missing header files or missing libraries or gives other errors.

---