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Subject: objects.dbb problem

Posted by [a000nwo2](#) on Mon, 06 Aug 2007 23:46:19 GMT

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I just got done with putting a Crazy CTF Mod into my RenegadeFDS/Server/Data and it says this when i start up my server.

- This is what it says in FDS

Failed to load objects.dbb file for map C&C\_Feild.mix. Defaultin to objects.dbb.

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Subject: Re: objects.dbb problem

Posted by [Ryu](#) on Tue, 07 Aug 2007 00:16:27 GMT

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If you use SSAOW, Rename objects.ddb to objects.aow

Or.. objects.gm (not sure what one exactly.)

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Subject: Re: objects.dbb problem

Posted by [Lone0001](#) on Tue, 07 Aug 2007 03:00:31 GMT

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.gm for SSGM and .aow for SSAOW

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Subject: Re: objects.dbb problem

Posted by [Whitedragon](#) on Tue, 07 Aug 2007 03:27:11 GMT

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Open ssgm.ini and set "ObjectsFile" to "gm." Then rename your objects file to "objects.gm."

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Subject: Re: objects.dbb problem

Posted by [Sn1per74\\*](#) on Tue, 07 Aug 2007 04:16:59 GMT

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a000nwo2 wrote on Mon, 06 August 2007 18:46

Failed to load objects.dbb file for map C&C\_Feild.mix. Defaultin to objects.dbb.

THERES YOUR PROBLEM! It's .ddb not .dbb

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Subject: Re: objects.dbb problem  
Posted by [\\_SSnipe\\_](#) on Tue, 07 Aug 2007 09:53:48 GMT  
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LOL!

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Subject: Re: objects.dbb problem  
Posted by [a000nwo2](#) on Wed, 08 Aug 2007 19:33:03 GMT  
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Ok,now it loads but when it gets to " C&C\_City\_Flying.mix Loading 20% " it shuts down then restarts!!!!

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