Posted by Raptor RSF on Tue, 24 Jul 2007 19:14:47 GMT

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I REALY NEED HELP!! PLZ

i got a problem with level edit(renegade modding tool)

when i had made a simple map with all the buildings and setting inc. waypaths with it i needed to do the next thing:

from tutorial file: http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=16

pathfinding > generate sectors

but the a message will popup: out of memory

this is something with virtual memory (disk space that is used as RAM memory)

I Hope someone know how to fix the problem.....

i already have edited the amount of virtual memory to the option - manage by system -

and i have changed that on both of my partitions inc the one where leveledit is installed on. by now i got 3070 mb virtual mem

i changed this by: right click 'this computer" -- "properties"-- "ädvanced"-- by prestations "adjust" -- "advanced" -- at the bottom u see virtual memory and u can adjust it.

i realy wanted to know why and what that message means becozz i already tried all the things with virtual memory.

i use windXP pro NL languegue on c drive i have 4,69 gb availble (not used) on f drive i have 10,2 gb availble (not used) leveledit and all programs are installed on the f drive 1GB of RAM memory and a 2,2 GHTZ processor video memory is 128mb

grtz, Jasperbak_nl

Subject: Re: "out of memory" error !!????
Posted by Oblivion165 on Tue, 24 Jul 2007 19:15:51 GMT
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Ban hammer, I've had enough.

Posted by Slave on Tue, 24 Jul 2007 20:22:35 GMT

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Get out of my country!

Subject: Re: "out of memory" error !!????

Posted by Genesis2001 on Wed, 25 Jul 2007 00:51:55 GMT

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Increase the size of your paging file.

-MathK1LL

Subject: Re: "out of memory" error !!????

Posted by sadukar09 on Wed, 25 Jul 2007 01:26:55 GMT

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GET OFF MA INTERNETZ!

Subject: Re: "out of memory" error !!????

Posted by Ryu on Wed, 25 Jul 2007 02:37:12 GMT

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Oblivion165 wrote on Tue, 24 July 2007 15:15Ban hammer, I've had enough.

You won't make a good mod with that attitude, I mean, hey! he's dutch, They have there own language.

sadukar09 wrote on Tue, 24 July 2007 20:26GET OFF MA INTERNETZ!

get the fuck off my Internets for your blatant retardation.

You just expect him to speak perfect English?

On topic: Huzzah, I have no idea whatsoever, Maybe it's just another stupid Level Edit bug.

Try JonWils Level Edit fix! http://renhelp.net/downloads/LevelEdit_Jonwil.zip

Subject: Re: "out of memory" error !!????

Posted by Cpo64 on Wed, 25 Jul 2007 03:12:22 GMT

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Ignorance can be tolerated, posting the exact same post in several threads, many more then a year old, deserves a ban, or at least a severe kick in the ass.

What I don't understand is how this guy can have the ability to find these threads, but not actually read them to get his answer.

Subject: Re: "out of memory" error !!????

Posted by Viking on Wed, 25 Jul 2007 03:20:45 GMT

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BAN HAMMAH!

Subject: Re: "out of memory" error !!????

Posted by Oblivion165 on Wed, 25 Jul 2007 03:34:52 GMT

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Alex wrote on Tue, 24 July 2007 22:37 Oblivion 165 wrote on Tue, 24 July 2007 15:15 Ban hammer, I've had enough.

You won't make a good mod with that attitude, I mean, hey! he's dutch, They have there own language.

That's not why I said that joke. He was bumping topics from the black hole that is RenForums every few seconds. If you look at the other topics you will see the gradual joke to this one.

Subject: Re: "out of memory" error !!????

Posted by Ryu on Wed, 25 Jul 2007 04:23:35 GMT

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Oblivion165 wrote on Tue, 24 July 2007 22:34Alex wrote on Tue, 24 July 2007 22:37Oblivion165 wrote on Tue, 24 July 2007 15:15Ban hammer, I've had enough.

You won't make a good mod with that attitude, I mean, hey! he's dutch, They have there own language.

That's not why I said that joke. He was bumping topics from the black hole that is RenForums every few seconds. If you look at the other topics you will see the gradual joke to this one.

Oh, I see.

I thought you was getting at his grammar..

Being mis-led sucks, it can make you look like a right arse.

*says sorry to Oblivion and sadukar09 and hands them a cookie.

Subject: Re: "out of memory" error !!????

Posted by Oblivion165 on Wed, 25 Jul 2007 04:27:08 GMT

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Not a problem at all and thanks! Usually turns into a argument in this place Alex +10

Subject: Re: "out of memory" error !!????

Posted by Ryu on Wed, 25 Jul 2007 04:29:49 GMT

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Hey, You explained your part of the story and was calm about it!

Nothing was aggravated!

+11 Calm-ness for Oblivion.

Subject: Re: "out of memory" error !!????

Posted by Genesis2001 on Wed, 25 Jul 2007 05:07:40 GMT

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lol

Subject: Re: "out of memory" error !!????

Posted by R315r4z0r on Wed, 25 Jul 2007 05:35:15 GMT

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Question:

Why do forum goers get mad when someone makes a thread about something that there already is a thread of? They tell the person to "use the search feature"

And then when someone does use the search feature to find the topic they need, they post in it, then they get yelled at for bumping an old topic?

It is a lose-lose situation, and I'm confused to why this is so...

Posted by Cpo64 on Wed, 25 Jul 2007 05:41:21 GMT

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Because the topic they posted in had the answer to their question?

Subject: Re: "out of memory" error !!????

Posted by Oblivion165 on Wed, 25 Jul 2007 05:41:36 GMT

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IMO I think that people should use the search feature to try and find the solution to their problem. If 404 then they can make a new thread but they sure as hell don't bump 5 old threads with the same question in all of them.

Bumping one thread isn't really hurting anything (except our original order of business) but making a clean thread wont hurt anybody, the post count stays the same.

EDIT: @ Cpo64 <- that too

Subject: Re: "out of memory" error !!????

Posted by R315r4z0r on Wed, 25 Jul 2007 05:52:57 GMT

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Makes sense.

Subject: Re: "out of memory" error !!????

Posted by sadukar09 on Wed, 25 Jul 2007 11:15:23 GMT

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yay a cookie

Subject: Re: "out of memory" error !!????

Posted by Raptor RSF on Wed, 25 Jul 2007 14:52:00 GMT

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why do i alway get problems with programs...

- 1) i have already increased the size of my swap file (virtual memory)
- 2) i tried to fiend a topic with answers but coiuld not find one that solves my problem
- 3) and "yes" i used the search function
- 4) and srry for my horrible english that day

Posted by Raptor RSF on Wed, 25 Jul 2007 15:01:07 GMT

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next thing i shall try is using the level edit program on "virual PC" with windows98 I hope this will work....

Subject: Re: "out of memory" error !!????

Posted by zunnie on Wed, 25 Jul 2007 15:01:44 GMT

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Whatever.

Subject: Re: "out of memory" error !!????

Posted by Slave on Wed, 25 Jul 2007 17:30:29 GMT

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Your sig, why are you still alive? emo...

Anyway, rightclick leveledit.exe, compatibily tab, win 2000 mode, no visual themes.

That's known to fix some stuff.

Subject: Re: "out of memory" error !!????

Posted by Raptor RSF on Wed, 25 Jul 2007 18:26:30 GMT

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thx for the tip...

but it didnt work for me

when i was on step 7 on that tutorial i did saved my lvl, and when i re-opened that lvl, it comes up with the same

"out of memory" error

and when i did not create any "human path generator" on my map, and saved -- then i can re-open the map without any problem, but when i do the generate sectors....out of memory appears..

lol i am still searching for anyone who know how to fix it

Posted by Ryu on Wed, 25 Jul 2007 18:49:30 GMT

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Your pc must really suck.. What do you have? 200MB of RAM?!

Subject: Re: "out of memory" error !!????

Posted by Raptor RSF on Wed, 25 Jul 2007 20:28:52 GMT

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cant u read?? i already write that

Subject: Re: "out of memory" error !!????

Posted by danpaul88 on Wed, 25 Jul 2007 20:50:50 GMT

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What size is your map? If its using more than 1gb of RAM then it must be MASSIVE, and would probably lag like heck anyway.

Subject: Re: "out of memory" error !!????

Posted by Oblivion165 on Wed, 25 Jul 2007 22:11:29 GMT

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Sendz me the map, I wrote that tutorial so I guess I should be the one to personally help you. You can send it to me via the forums or YIM/AIM. Contact information in sig.

Subject: Re: "out of memory" error !!????

Posted by Raptor RSF on Thu, 26 Jul 2007 13:56:22 GMT

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the size of the leveledit mod package is 115 mb

i have lots of saves like:

save1 --- to save 8

when i did create the human path find things on my map, the map wont re-open and gives the "out of memory error...

and in the early saves i did not had all waypaths and have not created the human path find things, but then the map can be opened, but it can not generate sectors...

what do i have to send?? the

save 8.ldd save 8.lsd

save 8.lvl

??

they cant be send by this forum too big in size

i will contact u on yohoo messenger (never used it btw)

oh end i have tryed the "LevelEdit_Jonwil" update but it didnt fixed it

Subject: Re: "out of memory" error !!????

Posted by danpaul88 on Thu, 26 Jul 2007 14:04:18 GMT

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Size as in width and length of the terrain. 200x200 units? 400x400?

FDIT

Oh, and make sure you close ALL other programs that are running, that will make sure the maximum possible amount of memory is free for Level Edit to use.

Subject: Re: "out of memory" error !!????

Posted by Raptor RSF on Thu, 26 Jul 2007 20:07:00 GMT

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fixed!!! very much thanks to Oblivion165 !!!

(meby i will write a tutorial later about fixing the problem..)

Subject: Re: "out of memory" error !!????

Posted by Slave on Sat, 28 Jul 2007 12:11:43 GMT

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Look mom! Leveledit owned me!

It's cool how it ignored that I still had another gb of ram to go.