
Subject: World in Conflict
Posted by [AmunRa](#) on Thu, 19 Jul 2007 14:18:04 GMT
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<http://www.worldinconflict.com/beta/>
kickass new RTS
best game i seen in a while
best of all, you can play it for absolutely free while its in open beta testing!
get teh keys while you can

Subject: Re: World in Conflict
Posted by [R3N3G1DE](#) on Thu, 19 Jul 2007 14:55:16 GMT
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Seems interesting, well have fun there.

Subject: Re: World in Conflict
Posted by [Starbuzz](#) on Thu, 19 Jul 2007 17:18:28 GMT
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Looks amazing!

Subject: Re: World in Conflict
Posted by [sadukar09](#) on Thu, 19 Jul 2007 18:10:52 GMT
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DAM! Nice graphics! *mutters about hoping PD 2.66ghz,1GB RAM, X1550 is enough*
EDIT: OMG! 1.7GB dl -.- at 50kbs...and I have 5mb line...

Subject: Re: World in Conflict
Posted by [puddle_splasher](#) on Thu, 19 Jul 2007 19:47:02 GMT
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I got a 1/3 of the download and had to stop. I was lagging out the kids.

Subject: Re: World in Conflict
Posted by [Dave Anderson](#) on Thu, 19 Jul 2007 19:48:32 GMT
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Sierra makes a great game yet again.

Subject: Re: World in Conflict
Posted by [sadukar09](#) on Thu, 19 Jul 2007 20:25:29 GMT
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The download on this server is faster
<http://games.internode.on.net/filelist.php?filedetails=9871>

Subject: Re: World in Conflict
Posted by [Herr Surth](#) on Thu, 19 Jul 2007 21:18:45 GMT
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Quote:Sierra makes a great game yet again. Sierra isnt making the game...

btw. hi AmunRa. still Remember you from the WiC Forums =)

Subject: Re: World in Conflict
Posted by [AmunRa](#) on Thu, 19 Jul 2007 21:31:51 GMT
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o_O
different AmunRa
lolz

Subject: Re: World in Conflict
Posted by [Dave Anderson](#) on Thu, 19 Jul 2007 21:40:48 GMT
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Quote:Sierra isnt making the game...

If I read all the corporate crap correctly, Vivendi Universal owns Massive Entertainment, and Sierra owns Vivendia. Therefore, Sierra is making a great game.

Anyway, has anyone actually played this yet?

Subject: Re: World in Conflict
Posted by [futura83](#) on Thu, 19 Jul 2007 21:46:48 GMT
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im gonna check that out

Subject: Re: World in Conflict

Posted by [Oblivion165](#) on Thu, 19 Jul 2007 21:49:22 GMT

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sadukar09 wrote on Thu, 19 July 2007 14:10DAM! Nice graphics! *mutters about hoping PD 2.66ghz,1GB RAM, X1550 is enough*

EDIT: OMG! 1.7GB dl -.- at 50kbs...and I have 5mb line...

- * OS: Windows® XP, Windows Vista™ operating system
- * CPU Single-core: 2. 0 GHz or faster (2. 2 GHz for Windows Vista™)
- * CPU Dual-core: Any Intel® or AMD®
- * RAM: 1 GB (1.5 GB for Windows Vista™)
- * Hard Drive: 2.0 GB available hard drive space
- * Video: 128 MB video RAM, DirectX® 9.0c compatible (GeForce® 4 MX, Radeon® 8500, 9200 not supported)
- * Sound: DirectX® 9.0c compatible
- * Input: Keyboard and mouse
- * Internet connection: Cable/DSL

EDIT: Every mirror on the net seems to be 50k or less, I went the torrent route and I'm getting it at 350k.

Subject: Re: World in Conflict

Posted by [Herr Surth](#) on Thu, 19 Jul 2007 23:10:43 GMT

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Quote:

If I read all the corporate crap correctly, Vivendi Universal owns Massive Entertainment, and Sierra owns Vivendia. Therefore, Sierra is making a great game. Nonetheless Massive makes the Game, and Sierra writes his name on it.
